

Extension Implementation Plan

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The basic version of the algorithm is only for a single round, this can easily be extended to be multiple rounds by making it 3D. You can also then add measurement errors this way.

My current confusion is how to generate the initial erasure model (which is then updated using the syndromes).

I do currently have the probabilities of error for each of the syndromes (these can be found in the detector error model)

There are 3 parts of the extension that need to be implemented:

1. Preparing the input

From stim I can easily get:

The probabilities of errors for each of the syndrome (as well as the conditional probabilities of the syndrome outputs)

This potentially may be needed to make the initial erasure model, especially if using integer weights proportional to probability

The detection events for each shot (eg each different experiment of the code) - large arrays containing TRUE and FALSE for each of the detectors

2. Implementing the erasure

a. Syndrome Validation

Algorithm 2: Union-Find decoder – Almost-linear time version

input : The set of erased positions $\varepsilon \subset E$ and the syndrome $\sigma \subset V$ of an error E_Z .

output: An estimation \hat{C} of E_Z up to a stabilizer.

- 1 Initialize cluster-trees, Support and boundary lists for all clusters.
- 2 Create the lists \mathcal{L} of roots of odd clusters.
- 3 **while** \mathcal{L} is not empty **do**
- 4 (o) Initialize the fusion list \mathcal{F} as an empty list.
- 5 (i) For all $u \in \mathcal{L}$, grow the cluster C_u of a half-edge in the Table Support. If a new grown edge e is added in Support then add e to the fusion list \mathcal{F} .
- 6 (ii) For all $e = \{u, v\} \in \mathcal{F}$, if $\text{Find}(u) \neq \text{Find}(v)$ then applies $\text{Union}(u, v)$ to merge the cluster C_u and C_v . If $\text{Find}(u) = \text{Find}(v)$ then remove e from the list \mathcal{F} .
- 7 (iii) For all $e = \{u, v\} \in \mathcal{F}$, read the sizes of the clusters C_u and C_v stored at the roots (uses $\text{Find}()$) and append the boundary list of the smallest cluster at the end of the boundary list of the largest one.
- 8 (iv) Replace each root $u \in \mathcal{L}$ by $\text{Find}(u_i)$. (in a way that does not create duplicated elements)
- 9 (v) For all $u \in \mathcal{L}$, remove the vertices of the boundary list of u that are not boundary vertices.
- 10 (vi) For all $u \in \mathcal{L}$, if C_u is an even cluster then remove it from \mathcal{L} .
- 11 Erase all the edges that are fully grown in Support.
- 12 Apply the peeling decoder to the erasure.

unwired how to initialize

an alternative that consider integer weights e.w that depend on probability

Algorithm 1: Union Find Decoder

input : A decoding graph $\mathcal{G}(\mathbf{V}, \mathbf{E})$ with X (or Z) syndrome

output: A correction pattern

- 1 % Initialization
- 2 **for each** $v \in \mathbf{V}$ **do**
- 3 **if** v is defect measurement **then**
- 4 Create a cluster $\{v\}$
- 5 **end**

Algorithm 1: Union Find Decoder

```
input : A decoding graph  $\mathcal{G}(\mathbf{V}, \mathbf{E})$  with X (or Z) syndrome  
output: A correction pattern  
1 % Initialization  
2 for each  $v \in \mathbf{V}$  do  
3   if  $v$  is defect measurement then  
4     Create a cluster  $\{v\}$   
5   end  
6 end  
7 while there is an odd cluster do  
8   % Growing  
9    $\mathcal{F} \leftarrow \emptyset$   
10  for each odd cluster  $C$  do  
11    for each  $e = \langle u, v \rangle, u \in C, v \notin C$  do  
12      if  $e.growth < e.w$  then  
13         $e.growth \leftarrow e.growth + 1$   
14        if  $e.growth = e.w$  then  
15           $\mathcal{F} \leftarrow \mathcal{F} \cup \{e\}$   
16        end  
17      end  
18    end  
19  end  
20  % Merging  
21  for each  $e = \langle u, v \rangle \in \mathcal{F}$  do  
22     $\text{UNION}(u, v)$   
23  end  
24 end  
25 Build correction within each cluster by constructing a spanning tree
```

b. Erasure decoder - the peeling algorithm

Algorithm 1 Maximum Likelihood decoding

Require: A surface $G = (V, E, F)$, an erasure $\mathcal{E} \subset E$ and the syndrome $\sigma \subset V$ of a Z-error.
Ensure: A Z-error P such that $P \subset \mathcal{E}$ and $\sigma(P) = \sigma$.

- 1: Construct a spanning forest $F_{\mathcal{E}}$ of \mathcal{E} .
- 2: Initialize A by $A = \emptyset$.
- 3: While $F_{\mathcal{E}} \neq \emptyset$, pick a leaf edge $e = \{u, v\}$ with pendant vertex u , remove e from $F_{\mathcal{E}}$ and apply the 2 rules:
- 4: (R1) If $u \in \sigma$, add e to A , remove u from σ and flip v in σ .
- 5: (R2) If $u \notin \sigma$ do nothing.
- 6: Return $P = \prod_{e \in A} Z_e$.

I don't think that constructing the spanning tree is a necessary step as I think that the output of syndrome validation is spanning trees

3. Evaluating the decoder

From STIM can get 'observable_flips' - which I think returns the result of the logical observable (where the logical observables defined by the user).

Basically the output of the erasure decoder will be corrections that need to be done

So if there is a corresponding error and correction event, or no error and no correction event, then it is deemed a success, otherwise it is a failure

Could initially just implement for 1 round (meaning that the graph is only in 2D - even though I think it works exactly the same in 3D)

I've had a quick look into Graph libraries:

The key graph contains all the vertices that exist as well as the edges connecting them (the detector error model)

As far as I can tell, the implementation of the 'Syndrome Validation' algorithm doesn't need any graph functions directly, it stores vertices in union-find data structures, and edges in an array called 'Support'. Would need to be able to identify which edges from which vertices (to be able to grow the odd clusters). The initial clusters are all the vertices which were marked 'True' - would be useful to store this information with the node.

```
list(G.adj[1])# or list(G.neighbors(1))
```

Output of syndrome validation stage seems to be clusters of vertices, and the edges have been annotated with which cluster they are part of

A graph library could be useful for identifying which edges are the 'leaf edges'?

A common graph library is NetworkX

I could implement my own union-find?