Project Manager (PM), Recorder (R)	
Name	Role
Name	Role
Random Numbers and User Input	
Your Tasks (Mark these off as you go)	
☐ Create the UserInput driver class	
Write a lucky number generatorWrite a dice simulator	
☐ Create a parital Mad Libs game	
☐ Receive credit for the group portion of this lab	
☐ Create the StringOperations driver class	
Consider a class file called UserInput.java. In the space below, write code the class and the main method.	at could be used to declare
□ Write a lucky number generator	
Write a "lucky" number generator that will create random numbers not inclusive).	between 0 and 100 (100
The output to the console should be displayed in a single line separas shown (your numbers will obviously be different than my number	-
My lucky numbers are: 5, 66, 42	

Write your name below and indicate your role,

☐ Write a dice simulator
Create a 6-sided dice simulator, that creates 3 random numbers between 1 and 6 (6 is inclusive), where each number represents a different side of the die.
The output to the console should be displayed in another line separate by commas exactly as shown.
You rolled the following numbers: 1, 4, 1
☐ Create a partial Mad Libs game
Mad Libs is a phrasal template word game where one player prompts the other for a list of words to substitute for blanks in a story, before reading the – often comical or nonsensical – story aloud. Consider the following example,
"! he said as he jumped into his convertible exclamation adverb
and drove off with his ${adjective}$ wife."
Beneath each blank is specified a category, such as "noun", "verb", "place", "celebrity," "Exclamation" or "part of the body".
Write code that could be used to prompt the user for at least 5 pieces of information. The information you collect, must include the following data types: String, int, double

☐ Receive Credit for the group portion of this lab



Before you submit your lab have Ms. Pluska check off the above tasks

Do not continue until you have Ms. Pluska's (or her designated TA's) signature ______