

AP[®] Computer Science A
Free-Response Scoring Guidelines

Question 1: Word Scrambler

Part A:	<code>recombine</code>	4 points
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- +1 correctly finds middle index of each word
- +1 correctly forms first half of `word1` and second half of `word2` using identified index (can be off by one)
- +1 first half and second half of each word is correct length (second half of an odd length word is 1 character longer than first half)
- +1 concatenates and returns “combined” string

Part B:	<code>mixedWords</code>	5 points
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- +1 creates and returns a result array of correct length
- +2 attempts to loop over all pairs of strings in `words`
 - +1 attempt
 - +1 correct (loses for off-by-one pairing)
- +1 correctly combines pairs of strings (must use `recombine`)
- +1 correctly stores all new string pairs in result array

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Question 2: Mountain

Part A:	<code>getPeakIndex</code>	5 points
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- +2 loop over array
 - +1 Accesses a consecutive triplet of `array` values (*must be in context of loop*).
 - +1 Accesses all and only triplets of `array` values (*no boundary errors*).
- +2 compare for peak
 - +1 Compares middle element of `array` triplet to both previous and subsequent `array` values.
 - +1 Determines if array element is a peak.
- +1 Returns peak index or -1 if there is no peak.

Part B:	<code>isMountain</code>	4 points
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- +1 Calls `getPeakIndex` method.
- +1 Calls `isIncreasing` and `isDecreasing` methods.
- +1 Returns `false` when `getPeakIndex` returns -1
(must not call `isIncreasing` and `isDecreasing`).
- +1 Returns `true` if `array` has the mountain property.

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Question 3: Compute Temperatures

Part A:	<code>computeTemp</code>	4 points
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- +2 Returns border element
- +1 Checks border conditions
- +1 Returns element when “on border”
- +1 Computes sum of the four adjacent elements (*must not assign to an `int`*)
- +1 Returns the average when not “on border”

Part B:	<code>updateAllTemps</code>	5 points
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- +1 Instantiates a new `double` array with same number of rows and columns as `temps`
- +1 Accesses all and only values in `temps` or new array (*no bounds errors*)
- +1 Calls `computeTemp` and stores results in the corresponding elements of the new array
- +1 At exit: `temps` contains all of the updated temperatures
- +1 Returns whether all temp changes are in tolerance

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Question 4: Score Statistics

Part A:	<code>record</code>	7 points
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- +1 Compares `score` value with value retrieved from object in list (must use `getScore`)
- +1 Compares `score` with all appropriate entries in `scoreList`
(*no bounds error, early exit, or infinite loop*)
- +1 Creates a new `ScoreInfo` object containing `score`
- +1 Inserts object into list based on a comparison (other than equality) with object in list
(*point not awarded if inserted more than once*)
- +1 Inserts new `ScoreInfo` object into `scoreList` once and only once in maintaining numerical order and numerical uniqueness (*no destruction of existing data*)
- +1 All `ScoreInfo` objects in `scoreList` have correct frequencies after updates if any.
- +1 correctly return `boolean` value based on whether a new `ScoreInfo` object was added
- 2 Add to `scoreList` inside for-each loop of `scoreList`
(gets `ConcurrentModificationException`).

Part B:	<code>recordScores</code>	2 points
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- +1 correctly loop over all scores in `stuScores`
- +1 call `record(someInt)` (*in context of loop*)

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Free-Response Canonical Solutions

Question 1: Word Scrambler

PART A:

```
private String recombine(String word1, String word2)
{
    return word1.substring(0, word1.length() / 2) +
           word2.substring(word2.length() / 2);
}
```

PART B:

```
private String[] mixedWords(String[] words)
{
    String[] result = new String[words.length];

    for (int k = 0; k < result.length; k = k + 2)
    {
        result[k] = recombine(words[k], words[k + 1]);
        result[k + 1] = recombine (words[k + 1], words[k]);
    }

    return result;
}
```

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Question 2: Mountain

PART A:

```
public static int getPeakIndex(int[] array)
{
    for (int k = 1; k < array.length - 1; k++)
    {
        if (array[k - 1] < array[k] && array[k] > array[k + 1])
            return k;
    }

    return -1;
}
```

PART B:

```
public static boolean isMountain(int[] array)
{
    int peak = getPeakIndex(array);
    return (peak != -1) && isIncreasing(array, peak) &&
        isDecreasing(array, peak);
}
```

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Question 3: Compute Temperatures

PART A:

```
private double computeTemp(int row, int col)
{
    if (row == 0 || row == temps.length - 1
        || col == 0 || col == temps[0].length - 1)
    {
        return temps[row][col];
    }

    double sum = temps[row - 1][col] + temps[row + 1][col]
                + temps[row][col - 1] + temps[row][col + 1];

    return sum / 4.0;
}
```

PART B:

```
public boolean updateAllTemps(double tolerance)
{
    double[][] newTemps = new double[temps.length][temps[0].length];

    boolean within = true;

    for (int r = 0; r < temps.length; r++)
    {
        for (int c = 0; c < temps[0].length; c++)
        {
            newTemps[r][c] = computeTemp(r, c);
            if (Math.abs(newTemps[r][c] - temps[r][c]) > tolerance)
            {
                within = false;
            }
        }
    }

    temps = newTemps;
    return within;
}
```

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Question 4: Score Statistics

PART A:

```
public boolean record(int score)
{
    int k = 0;
    while (k < scoreList.size() && score > scoreList.get(k).getScore())
    {
        k++;
    }

    boolean found = k < scoreList.size() &&
                    score == scoreList.get(k).getScore();
    if (found)
        scoreList.get(k).increment();
    else
        scoreList.add(k, new ScoreInfo(score));

    return !found;
}
```

Alternate solution

```
public boolean record(int score)
{
    for (int k = 0; k < scoreList.size(); k++)
    {
        if (score < scoreList.get(k).getScore())
        {
            scoreList.add(k, new ScoreInfo(score));
            return true;
        }
        else if (score == scoreList.get(k).getScore())
        {
            scoreList.get(k).increment();
            return false;
        }
    }

    scoreList.add(new ScoreInfo(score));
    return true;
}
```

PART B:

```
public void recordScores(int[] stuScores)
{
    for (int score : stuScores)
        record(score);
}
```