

Team Contract

Project Title: Mobile Addiction

Team Name: Transformers

Github URL :

<https://github.com/deco3500-2018/Transformers>

Team Member

Shiqi Zheng

[Team Leader]

[Master of Interaction Design]

[shiqi.zheng@uqconnect.edu.au]

Mainly responsible for the source code and documentation on the GIT update and save. Be responsible for controlling the whole team's progress and workflow. The main work is the research and analysis of the concept.

Siying Hu

[Master of Interaction Design]

[siying.hu@uqconnect.edu.au]

Primarily responsible for prototyping and front-end development, and providing design requirements documentation and communication with code developers. The user interface of the prototype will be designed according to the results of the survey and analysis of the customer experience and the front-end development of the program.

Yue Feng

[Master of Interaction Design]

[yue.feng1@uqconnect.edu.au]

Mainly responsible for the preliminary investigation, analysis of the user's main needs and use of objectives, and based on the design of the prototype components. At the same time, mainly responsible for the interface design and visual design of the work to enhance the user experience sense of use.

Muhammad Afiq Ainuddin Mohd Khashim

[Bachelor of Software Engineering]

[afiqainuddin12529@yahoo.com]

Mainly responsible for the development of the program and Code framework design, and at any time and team members to maintain communication. At the same time, explore more design ways to implement the group concept.

Communication Agreement

Meeting/Contact times

The panel will be held every Thursday from 10:00 to 12:00 in the Studio seminar area. The primary channel of communication between groups is mainly conducted through SLACK.

Will continue to arrange regular meetings with members of the group during this process. Any other meeting will be held as required. Besides, regular online conferences will be organised between each session to check the progress of each team member's work.

Team members should attend all team meetings and studio meetings. Team members who are unable to participate in the meeting should inform others in advance. As far as the message is concerned, all team members need to respond to the general message of the release within 24 hours, corresponding to the critical signal that was published in 12 hours.

Collaboration Tools

Slack will be used as the primary communication tool for the team. This allows the team members to communicate with each other, tracking each message that is received and read. This project will send important messages to all team members through Slack.

zoom will be used as an online sharing tool to share MacBook laptops during application development so that all team members can participate. If the teammate needs a voice chat or display project, each team member will use the ZOOM to share and communicate online and share screens and programs in this way.

Google drive will be used to share and update documents within your team. This tool is primarily used for collaboration and document versioning of parallel projects. The git repository will be used for source control and to track changes made in the file.

Conflict Resolution Agreement

In case if there is any conflict within the team during the progress, the person will contact the team leader and try to resolve it through multiple communication.

Conflict Situation

- Team members feel that the workload within the group is unevenly distributed.
- Team members have a new idea that may take longer to work and affect the quality of the project
- Team members feel that the other team members have not made the same effort.

If the conflict is not resolved through multiple communication, the team will vote within the group to determine how to address the problem. It will eventually be decided by the party with more than half of the votes, and the other party must abide by it.

If a split vote is made, an independent third party nominated by the team member shall mediate. At least two members of the team will keep an updated copy of all work files throughout the project's progress, and the team will check that all data are stored securely at each meeting.

When one or more team members decide to exit the project, an emergency team meeting is scheduled within three days. If the team element is determined to leave, it will need to present its responsible part of the replacement plan and decide after the team members have discussed it together.

If all team members agree that some of us are not working as expected and that there are no improvements or refinements to work. In the end, the project leader will talk to the course coordinator and reflect the actual situation, and we will convert our scoring system to peer evaluation during this time.

If you encounter an emergency and decide that you need to stop the project, you need to notify the group members within 24 hours.

Sign page

Team: Transformers		
Siying Hu	Date: 06/09/2018	Siying
Shiqi Zheng	Date: 06/09/2018	Rachel
Yue Feng	Date: 06/09/2018	Alison
Muhammad Afiq Ainuddin Mohd Khashim	Date: 06/09/2018	Afiq