

**601.445/601.645**

# **Practical Cryptographic Systems**

**Symmetric Cryptography**

Instructor: Matthew Green

# Housekeeping

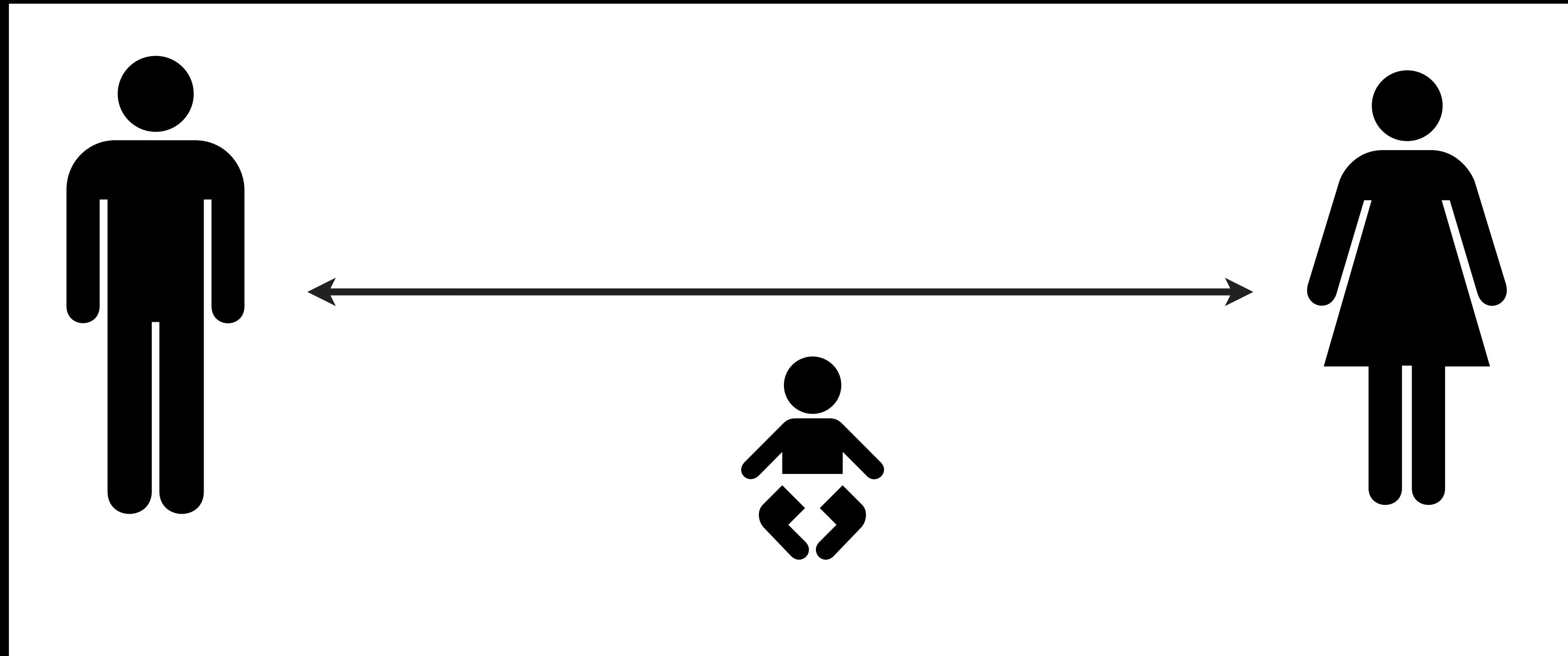
- New (last!) assignment coming Friday
- Will include written and programming portions

# News?

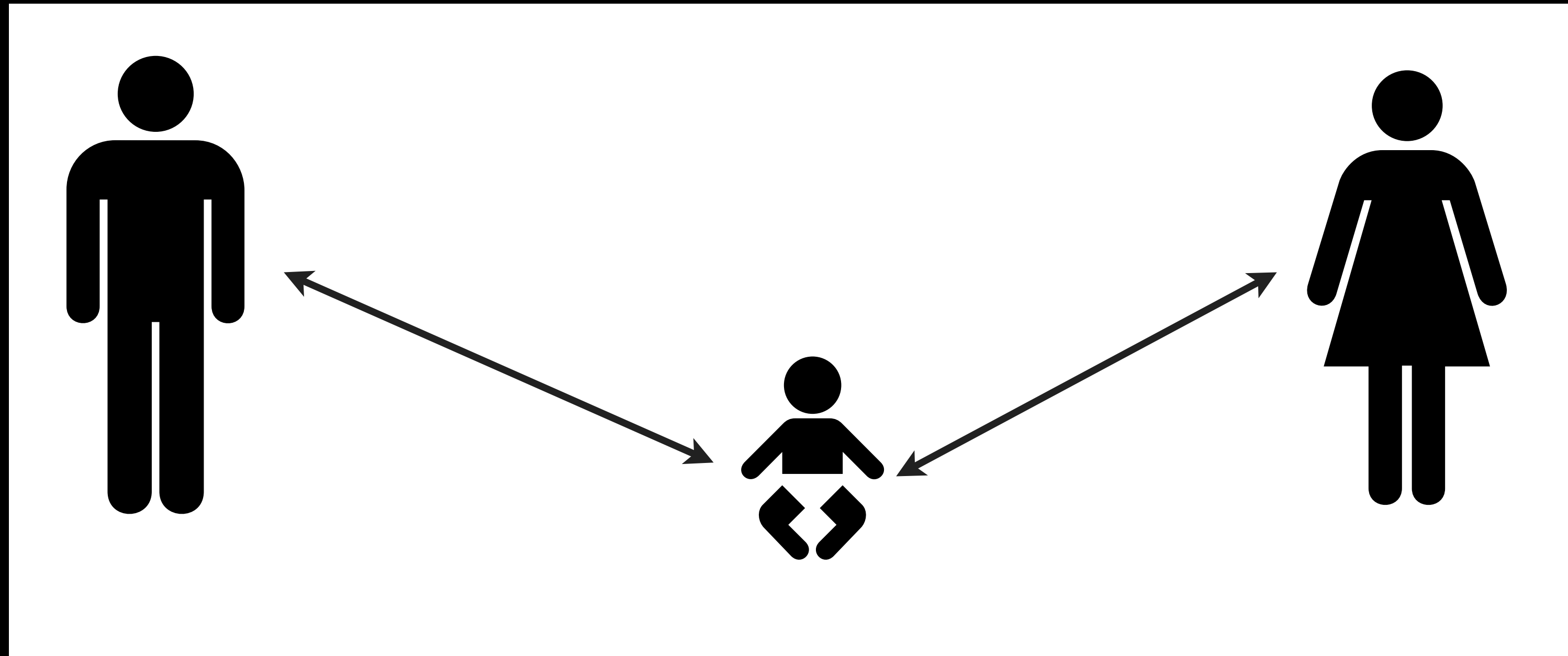
# Review

- Last time:
  - Review of GC
- Today:
  - Secret sharing
  - MPC based on secret sharing

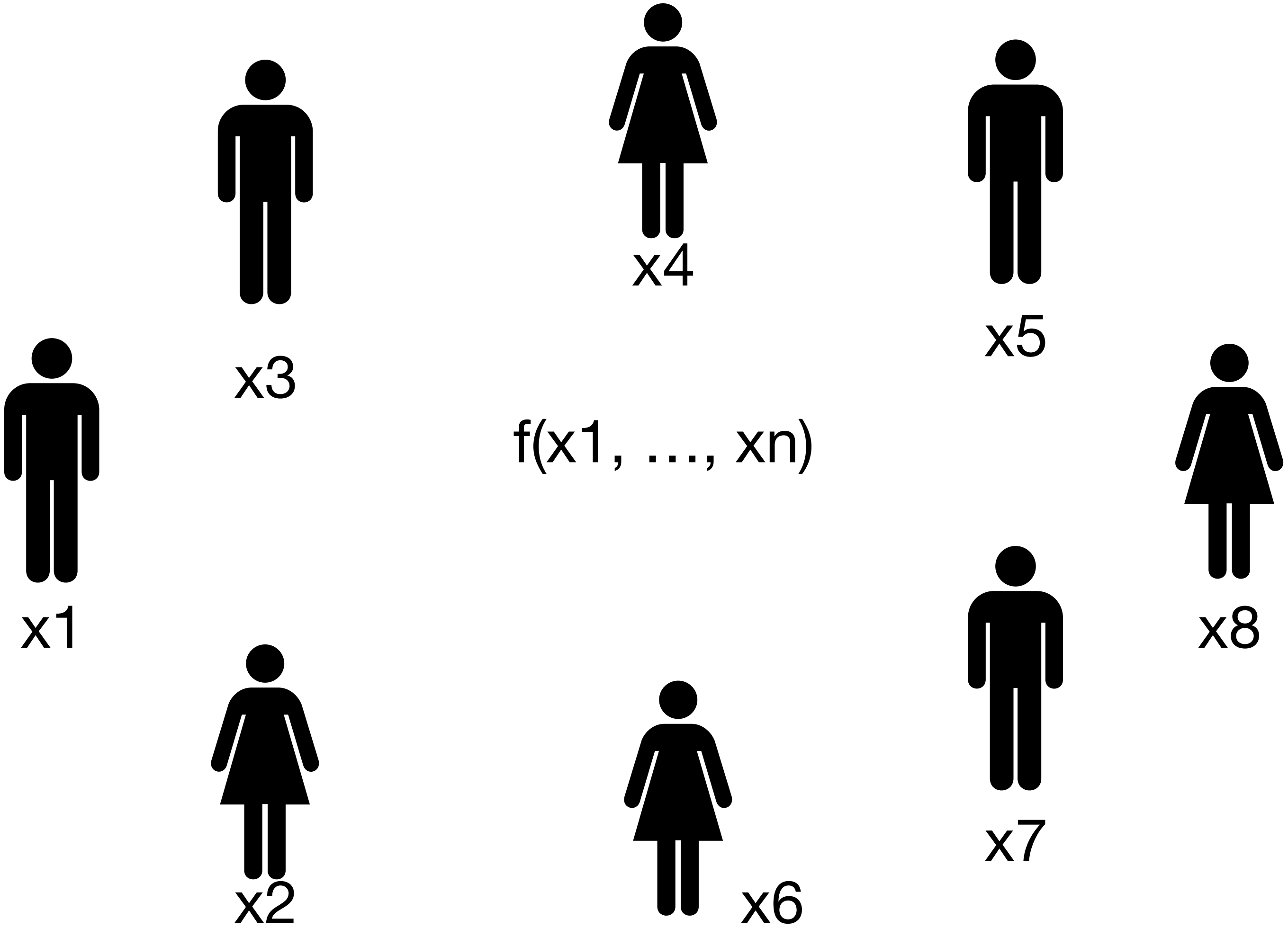
# Communication Model



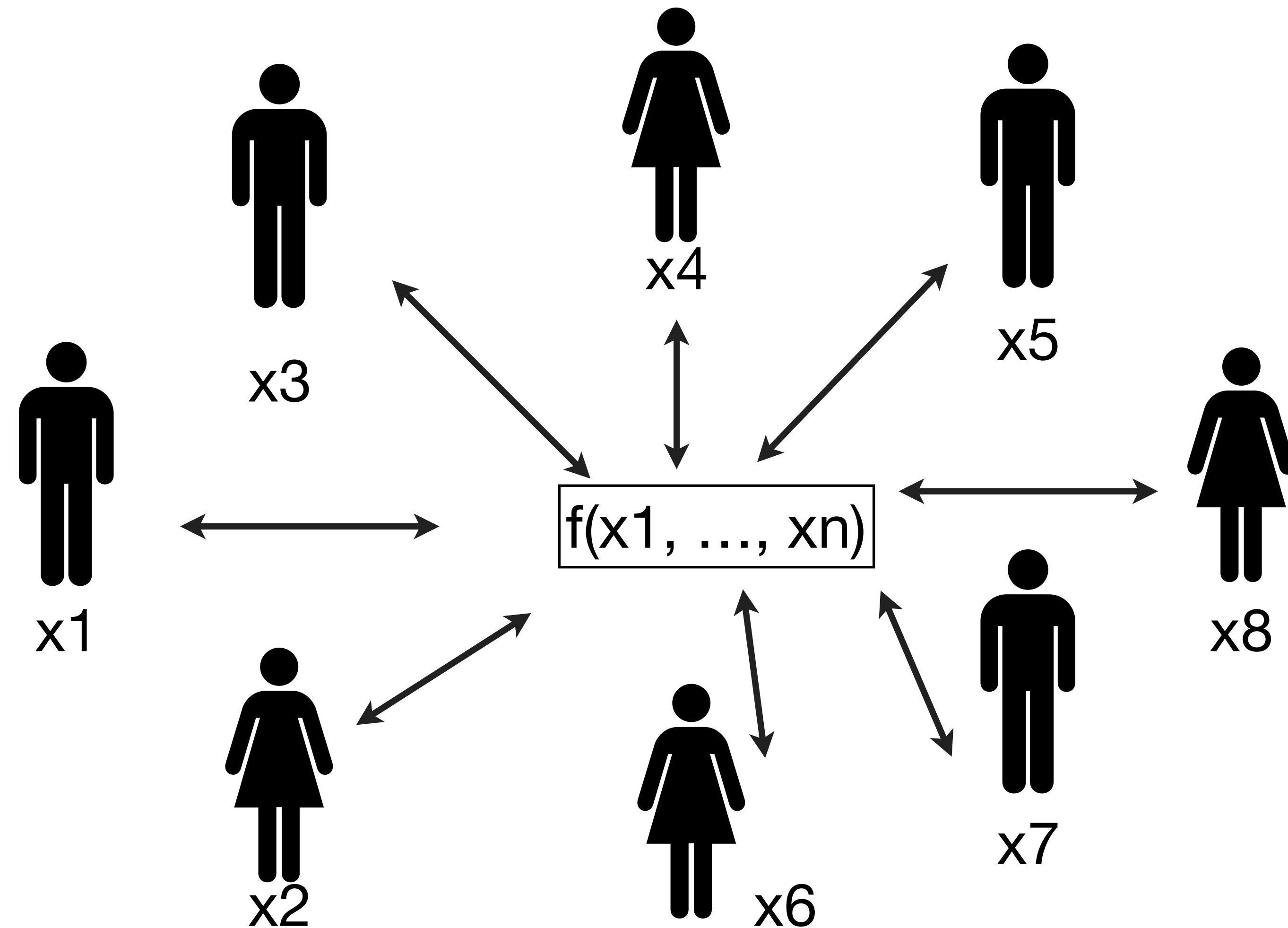
# Communication Model



# Computation model

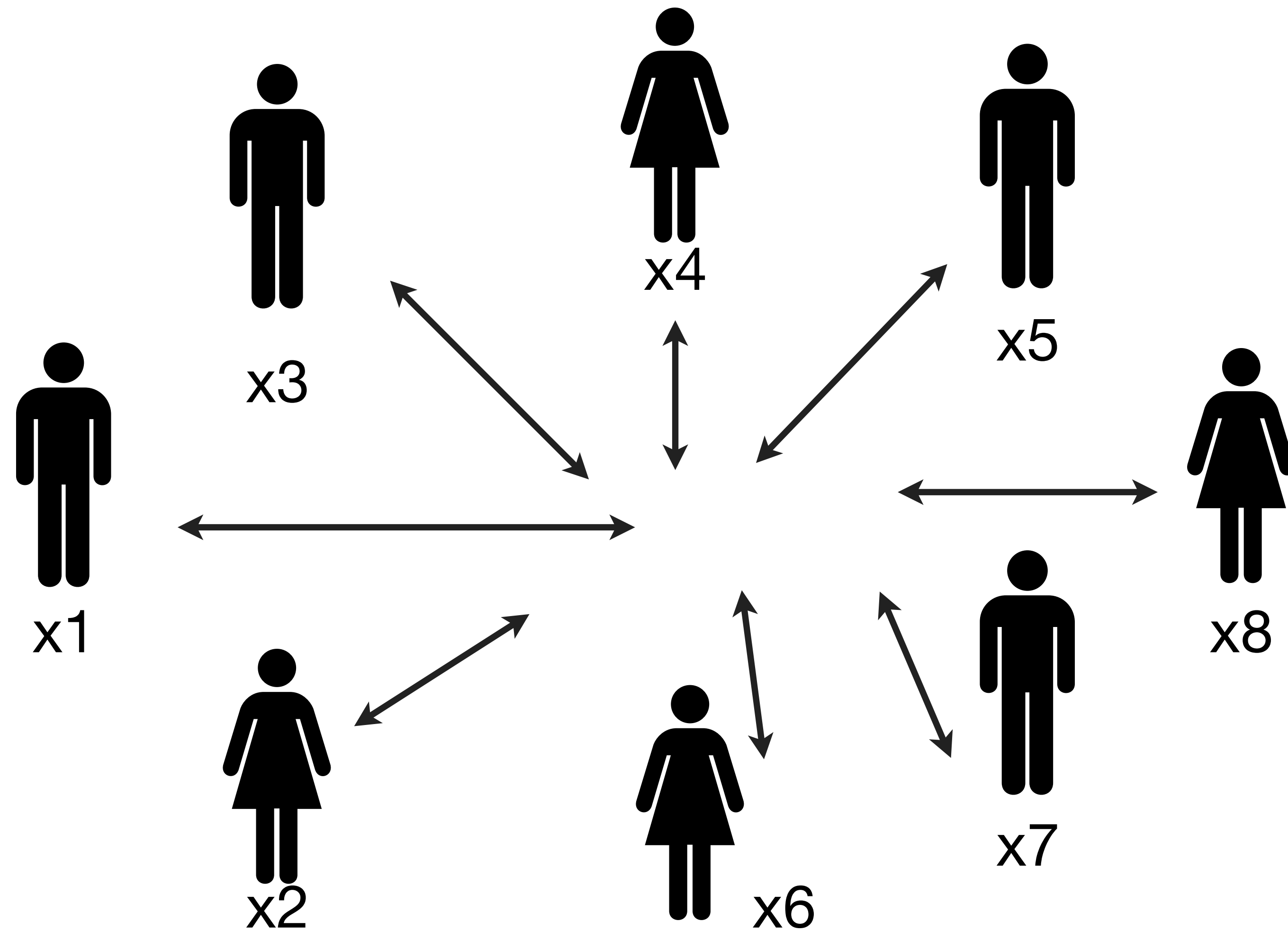


# Computation model (ideal)





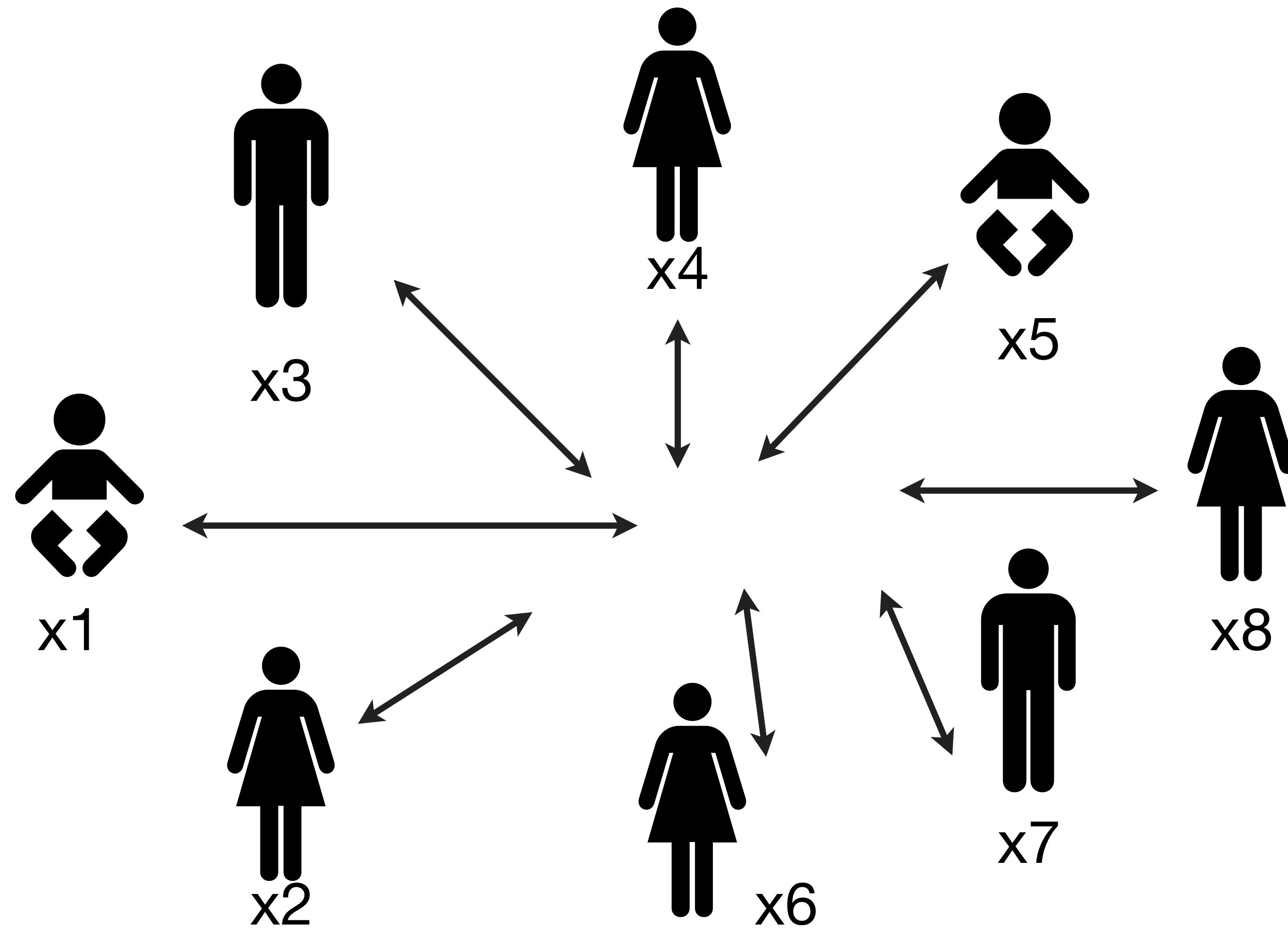
# Computation model (MPC)



# MPC

- Three basic properties we want to achieve
  - Correctness: the output of the function is actually what it should be
  - Privacy: nobody learns anything about honest parties' inputs (other than what they would learn from the function output)
  - Guaranteed output delivery (no dishonest party can prevent honest parties from getting outputs)

# Adversarial model



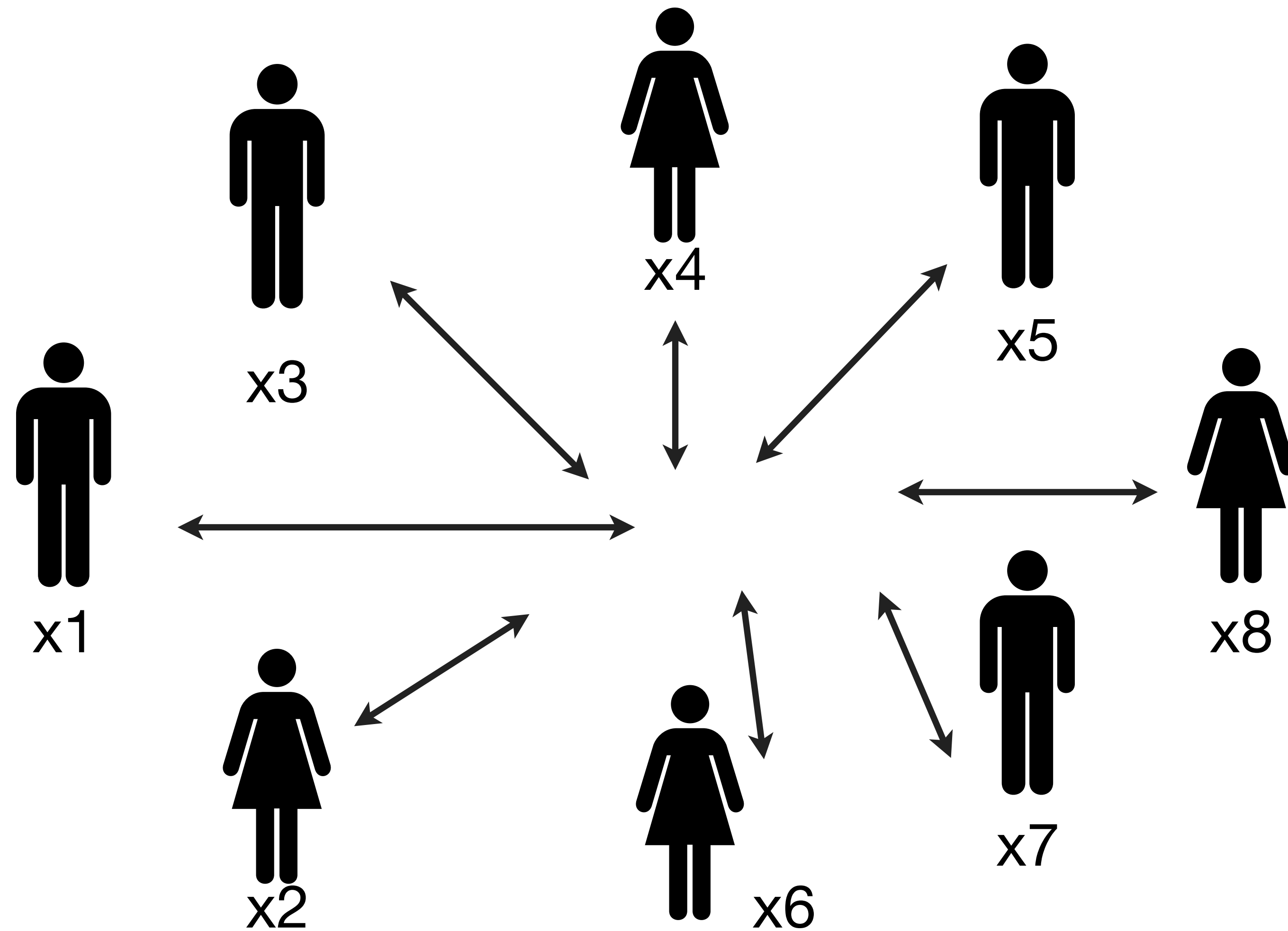
# MPC

- We must consider an adversarial model
  - If all parties are totally malicious (and colluding) then there can be no security!
  - So we will assume some parties are “honest” and some are “corrupted”
- What do corrupted parties do?
  - Semi-honest (“honest but curious”) model: they obey the protocol as written, but also try to learn information about the honest parties’ input passively
  - Malicious model: adversaries can do/send anything they want

# Semi-honest model?

- Why do we think there is a semi-honest model?
- Does this make any sense?
- Can we come up with obviously broken protocols in this model?

# Secure channels



# Secure channels

- For simplicity we will often assume that the parties can communicate with each other securely
  - I.e., the adversaries are the corrupted parties, not eavesdroppers on the wire
- In practice: how do we achieve this?

# Types of MPC

- Honest majority: we assume that if there are  $N$  participants, then strictly more than  $N/2$  of the participants are honest
- Dishonest majority: more than  $N/2$  may be corrupted, all the way up to  $N-1$
- What does this mean for 2PC?



# Applications of MPC

- Key splitting: break a single encryption key into multiple pieces, use MPC to compute decryption/signatures etc.
- Evaluating secret data: compute functions over data that nobody wants to reveal, e.g.,:
  - Sealed-bid auctions: nobody learns non-winning bids
  - Statistical calculations: e.g., compute salary ranges
  - Machine learning: train ML models on large amounts of private data (often this uses a technique called “differential privacy”)

# Secret sharing

- Problem:
  - Take a given secret  $s$  and break it into  $N$  different pieces (“shares”)
  - Want to recover the original secret from any  $M$  of the shares,  $M \leq N$
  - What is the security goal?

# Secret sharing

- Two algorithms:
  - $\text{Share}(N, M, s)$ : outputs  $(t_1, \dots, t_N)$
  - $\text{Recover}(N, M, t_{i1}, \dots, t_{iM})$ : outputs  $s'$

# Secret sharing

- Correctness?
- Security definition:
  - (Informal) Given any subset of  $M-1$  shares, no adversary learns any information about  $s$  (other than its size)
  - Alternative definition: Given a set of  $M-1$  shares of  $s$ , and a set of  $M-1$  shares of some *random value*  $s'$ , no adversary can tell the difference
  - (E.g., there is no detectable difference between the shares of  $s$  and a random element of the same length.)

# How do we build secret sharing

- Let's try to build 2-out-of-2 secret sharing
- We have a bitstring  $s$ , and wish to compute  $t_1, t_2$  such that:
  - Neither  $t_1$  or  $t_2$  (by itself) reveals anything about  $s$  (other than length)
  - Given both  $t_1, t_2$  we can recover  $s$

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  - Given both  $t_1, t_2$  we can recover  $s$
- Solution (share algorithm):
  - Pick a random string  $t_1$  such that  $|t_1| = |s|$
  - Set  $t_2 = s \text{ XOR } t_1$

# How do we build secret sharing

- Let's try to build 2-out-of-3 secret sharing using the same technique

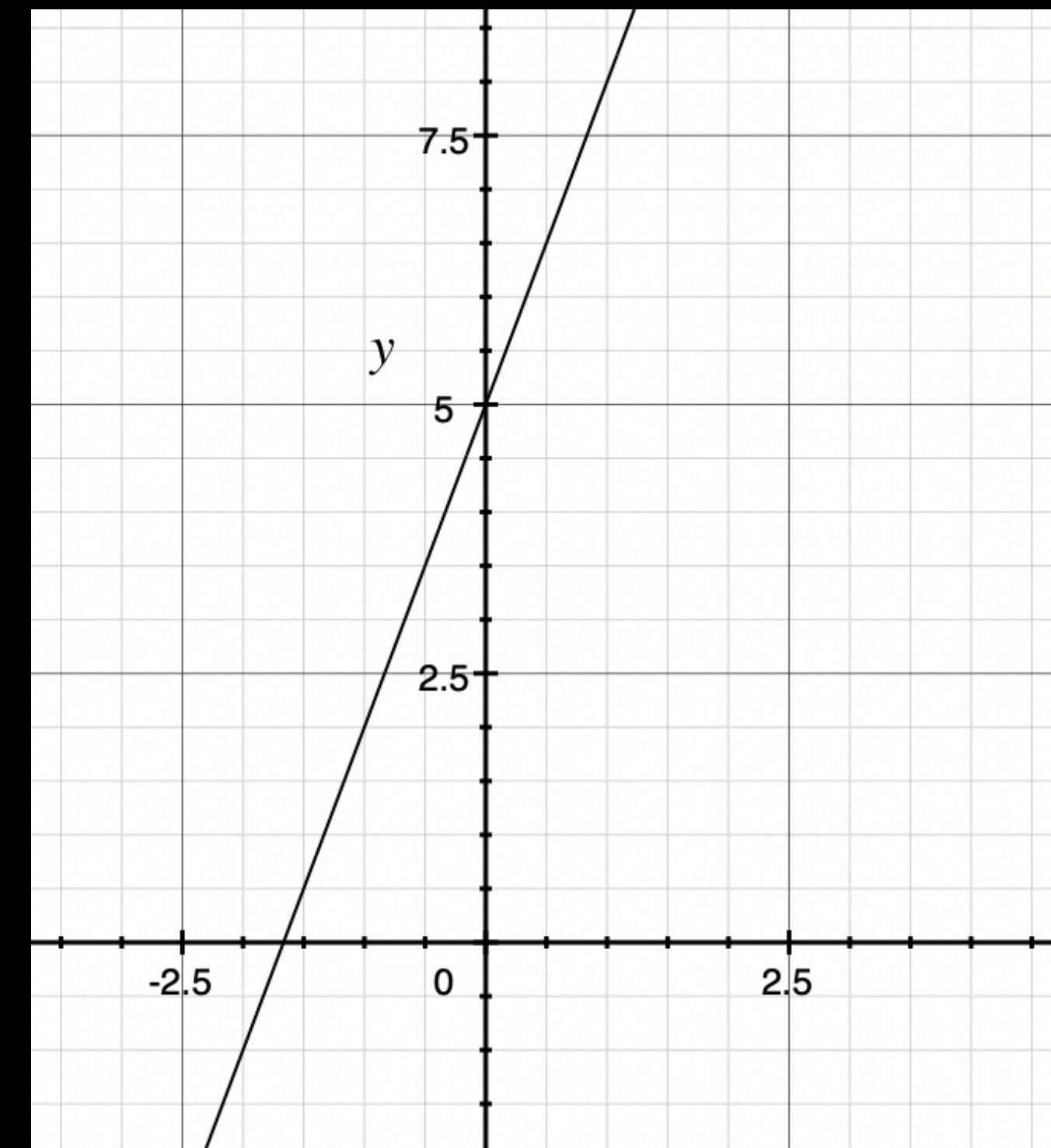
# General secret sharing

- What are the downsides of the XOR approach?
- Can we build a more efficient, general-purpose approach?



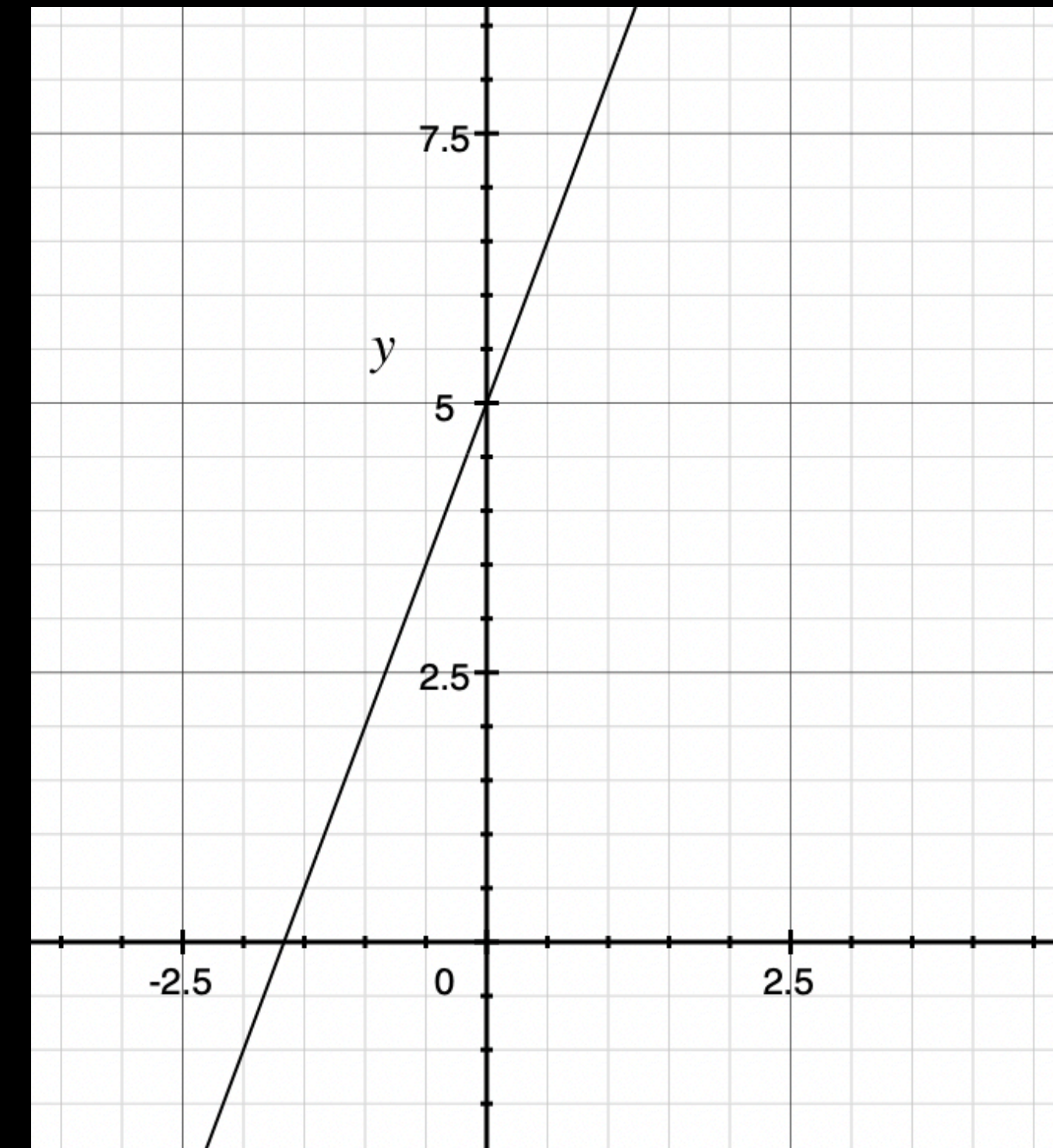
# (Simple) linear secret sharing

- Let  $y=mx+b$  be the equation of a line
- Imagine I give you a point  $(x, y)$  for  $x \neq 0$
- What can we learn about  $b$ ?



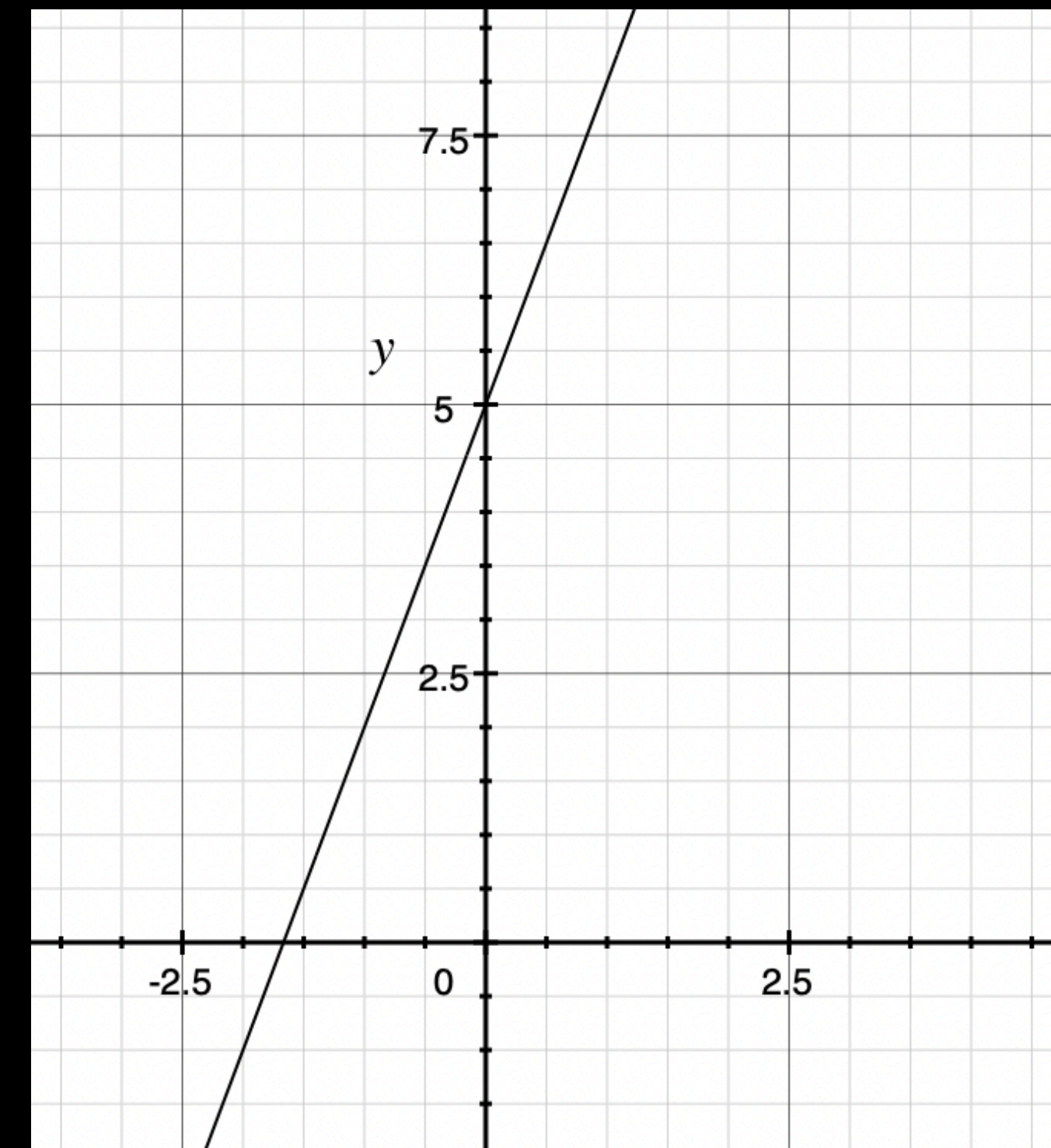
# (Simple) linear secret sharing

- Let  $y=mx+b$  be the equation of a line
- Imagine I give you a point  $(x, y)$  for  $x \neq 0$
- What can we learn about  $b$ ?
  - For every  $b$ ,  $(x, y)$  there exists a line that passes through  $(0, b)$



# (Simple) linear secret sharing

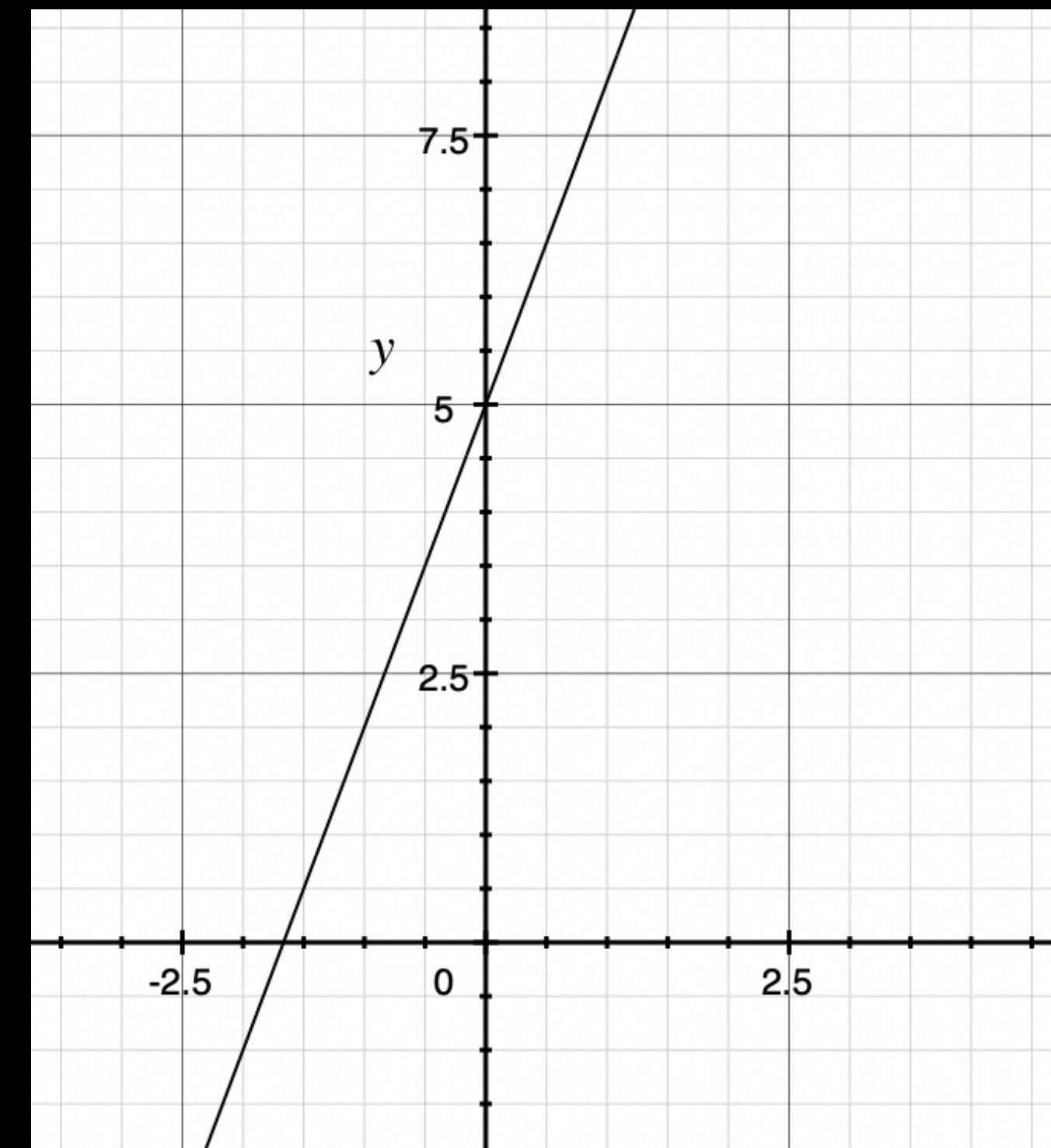
- Let  $y=mx+b$  be the equation of a line
- Imagine I give you two distinct points  $(x_2, y_2), (x_1, y_1)$
- What can we learn about  $b$ ?





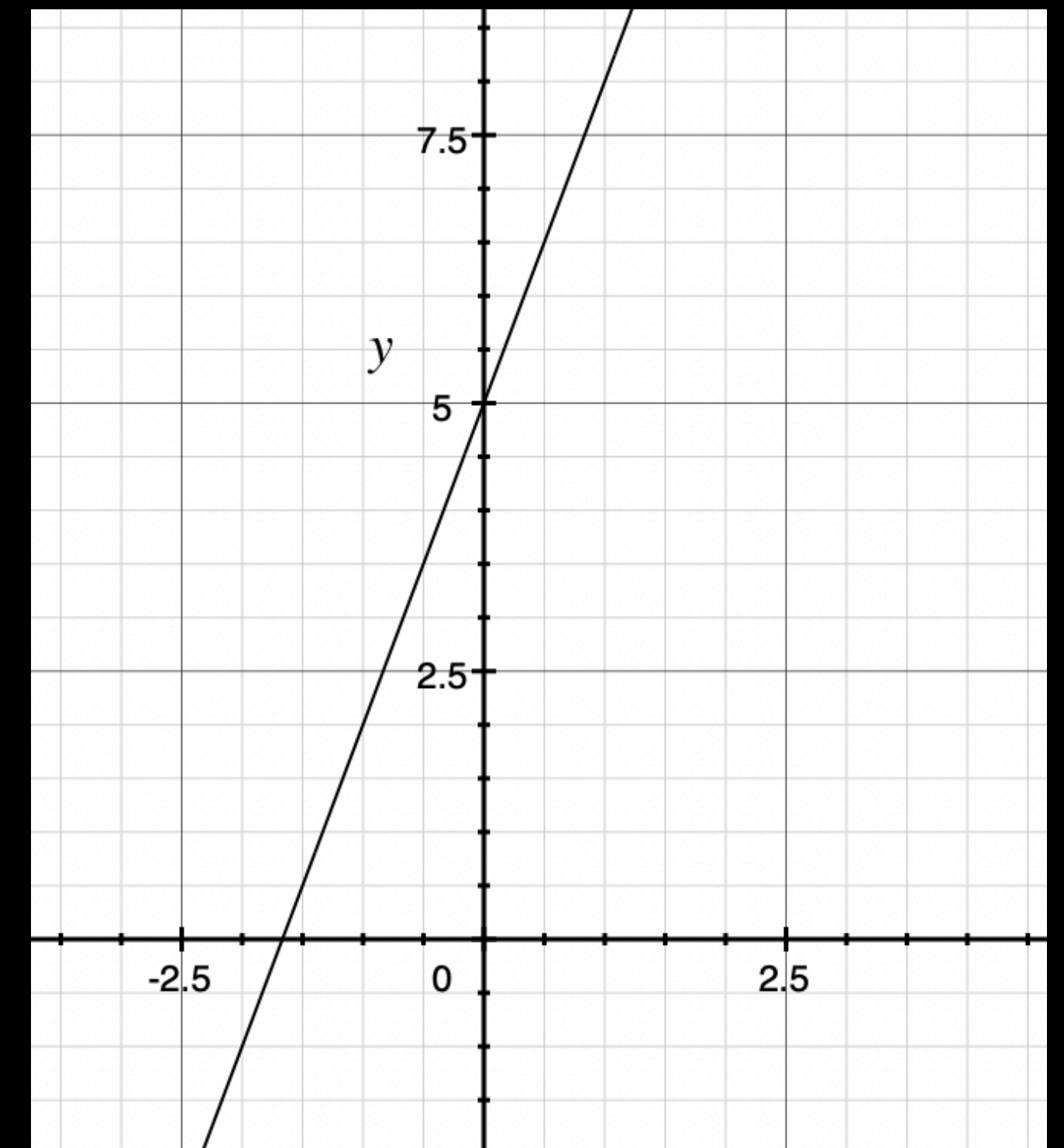
# (Simple) linear secret sharing

- Further optimization:  
instead of computing over the real numbers,  
let's compute over the field  $\mathbb{Z}_p$
- Let  $y = mx + b \bmod p$  be the equation of a line
- Same questions



# (Simple) linear secret sharing

- This allows us to compute a 2-of-N secret sharing
- Fix some  $Z_p$  (for largish  $p$ )
- Pick a line with constant term (y-intercept) set to  $s$  and a random coefficient (slope)  $m$
- For  $x=1$  to  $N$ , output shares:
  - $t_i = (x, mx+s) \bmod p$
- Recovery is just linear interpolation



**Can we generalize this to  $M > 2$ ?**

# Can we generalize this to $M > 2$ ?

- Shamir's observations:
  - Any degree- $(M-1)$  polynomial can be uniquely interpolated given  $M$  distinct points (using Lagrangian interpolation)
  - Given only  $M-1$  points (or fewer) the polynomial is not constrained

# Can we generalize this to $M > 2$ ?

- $\text{Share}(M, N, s)$ :
  - Fix  $\mathbb{Z}_p$
  - Sample coefficients  $(a_1, \dots, a_{M-1})$ , and set  $P(x)$  to the polynomial defined by these coefficients, with constant term  $s$
  - Compute shares:  $(1, P(1)), (2, P(2)), \dots, (N, P(N))$



# Other nice facts about secret sharing

- Polynomials can be added easily
  - Given two (random) polynomials  $F()$ ,  $G()$  with constant terms  $s_1$ ,  $s_2$
  - The sum of  $F() + G()$  has constant term  $s_1 + s_2$
- Similarly, adding together a vector of secret shares for secrets  $s_1$ ,  $s_2$  (respectively) will produce a set of shares for  $(s_1 + s_2)$

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  - Similarly, adding together a vector of secret shares for secrets  $s_1$ ,  $s_2$  (respectively) will produce a set of shares for  $(s_1 + s_2)$
  - Better yet, if  $F()$  and  $G()$  are random polynomials, then their sum will also be a random polynomial

# Can we multiply secret shares?

- Not quite as elegantly
  - If we multiply two polynomials of degree  $d$ , we get a polynomial of degree  $2d$ . Also it's not random anymore.
  - This also prevents us from just multiplying shares
  - However, there are *interactive* protocols for multiplying secret shares, then reducing the degree of the resulting polynomial

