

An Introduction to L^AT_EX

Alison Ramage

October 13, 2005

1 Introduction

1.1 General Comments

L^AT_EX is a typesetting package widely used by mathematicians. It is suitable mainly because it makes it easy to produce most mathematical formulae, cross-referencing for equations and references is automatic and it is easy to distribute the output (e.g. many journals now prefer L^AT_EX manuscripts submitted via the internet).

L^AT_EX is based on the more general language, T_EX, which contains a lot of useful ways of formatting mathematics. These notes closely follow parts of

Learning L^AT_EX, D.F. Griffiths and D. J. Higham, SIAM 1997

which is highly recommended as an introductory text. Other suggested references are

L^AT_EX : A Document Preparation System, Leslie Lamport, Addison-Wesley 1994 (2nd ed.),
The L^AT_EX Companion, F. Mittelbach, M. Goossens et al., Addison-Wesley 2004 (2nd ed.),

both of which contain information about L^AT_EX 2_ε (which is the version currently used in most Maths departments).

1.2 Running L^AT_EX

As L^AT_EX is a typesetting package rather than a word-processor, it is not an interactive on-screen package. Creating a L^AT_EX document is more like writing a computer program: first you must create a file containing L^AT_EX commands, then ‘compile’ it to process the commands. The method of doing this depends on the type of machine that you are using. These notes assume that you are using a Unix or Linux machine. In a Windows environment, programs like WinEdt have click-buttons for activating the same commands.

In these notes, it is assumed that you are using the Linux machine **kepler**, with prompt **kepler\$**. In this case, the steps involved are:

1. Use an editor to create a file with extension **.tex** containing L^AT_EX commands, e.g.

```
kepler$ emacs doc.tex
```

2. Compile this using the **latex** command to produce a **.dvi** (*device independent*) file, e.g.

```
kepler$ latex doc
```

If you are using internal references, you may get the message

```
LaTeX Warning: Label(s) may have changed. Rerun to get  
cross-references right.
```

You must then recompile the file by rerunning the **latex** command.

3. Preview the **.dvi** file on screen to check the document using the **xdvi** command:

```
kepler$ xdvi doc &
```

(The document will appear in a new window: adding the **&** means that you may continue to type in the old one.)

4. Return to step 1: edit the file, re-latex and preview the changes until you are satisfied that the document is correct.
5. Convert the **.dvi** file to a format suitable for printing (a PostScript file) using the **dvips** command

```
kepler$ dvips doc
```

which will produce the file **doc.ps**.

6. Print this out using your normal printing command, e.g.

```
kepler$ lp -dlw doc.ps
```

NOTE: The importance of the previewing stage cannot be over-emphasised: printing is EXPENSIVE and should only be done when the document is finalised. Note also that the **dvips** command can be used for printing out selected pages;

```
kepler$ dvips -p29 -l34 thesis
```

will produce a file **thesis.ps** containing pages 29-34 of document **thesis.dvi** inclusive.

1.3 L^AT_EX errors

If your L^AT_EX input file contains an error, you will get an error message (usually with a line number reference) terminated with a question mark. Most messages are self-explanatory and are probably the result of typing errors, failure to match brackets or use of a control sequence (i.e. a L^AT_EX command) in the wrong mode. To return to the \$ prompt, type **q** or **x**. To interrupt the execution of L^AT_EX completely, use **Ctrl\c** or **Ctrl\x**.

1.4 Getting started

The best way of learning L^AT_EX commands is by looking at examples. The sample file **wpdoc.tex** and the file used to generate this document, **wpnotes.tex**, are both available from the webpage

http://www.maths.strath.ac.uk/~caas63/latex_course.

Copy these to your own file space and practise running L^AT_EX on them. (NOTE: you will also have to copy the file **fig1.eps** from the same webpage to produce the figures in this document). The slides from the accompanying talk (produced in L^AT_EX using the **prospcr** package) are also available as a PDF file.

2 Layout of a typical document

2.1 L^AT_EX commands

A L^AT_EX source file is a text file which contains the text which you wish to format and some L^AT_EX formatting commands. All L^AT_EX commands begin with a backslash `\` and are case sensitive. A command may have a mandatory argument (enclosed in curly brackets) or an optional argument (enclosed in square brackets).

If the text of your document contains any of the following characters

`% * $ & - { } ~ ^ \`

these will be interpreted as L^AT_EX control characters. To avoid this, use

`\% \ast \$ \& _ \{ \} \~{} \^{} \\backslash`

as appropriate. Note in particular that the percentage sign `%` acts as a ‘comment’ symbol in L^AT_EX: in your L^AT_EX source file, anything on the line after a `%` sign will be ignored.

2.2 The preamble

Every L^AT_EX document begins with a standard header defining things like the type of document, the font size, the line spacing etc. This is known as the *preamble*.

The first line of every L^AT_EX document is a `\documentclass` statement which defines the basic format of the document. It has a mandatory argument denoting the style: the most common are `article`, `book`, `report` or `letter`. These differ mainly in the way the document is broken into sections and how the title page is formatted.

- **article**

This is the most commonly-used style: documents of this type can be divided into sections, subsections and subsubsections, and the title is put on the first page along with an abstract and the beginning of the text (unless you specify otherwise).

- **report**

This allows the use of chapters in addition to the above sections, although subsubsections are not numbered or indexed. The title is formed on a separate page.

- **book**

This allows volumes as well as chapters etc. New chapters always begin on a right-hand page.

An example of the command in its simplest form is

```
\documentclass{article}
```

However, the `\documentclass` command also has several optional arguments which specify typesize, paper size etc., e.g. the command

```
\documentclass[12pt,a4]{article}
```

will use 12pt text rather than the default 10pt typesize, and use A4 paper for the default text region.

In theory, this is all that is needed in the preamble. However, it is common to insert extra commands to define the page size, margins etc. Examples are

```
\setlength{\parindent}{0.0cm}  
\setlength{\textheight}{18.0cm}  
\setlength{\topmargin}{5.0cm}
```

which change the amount by which new paragraphs are indented, the height of the text region and the size of the top margin respectively. You may also include any style files or extra packages you may need with the `\usepackage{packagename}` command.

The units for specifying distances in \LaTeX can be specified in mm, cm, in (inches), pt (points), ex or em. A point is a unit used by typesetters where $72.27\text{pt}=1$ inch. An ex is the height of a lower case x in the current font and an em is the height of an upper case M.

2.3 The document body

The text to be formatted is immediately preceded by a `\begin{document}` statement, which must be matched by an `\end{document}` statement (which will be the last line in the document). This

```
\begin{...}    ...    \end{...}
```

structure is known as an *environment*, and is an important idea in \LaTeX : we will see many more examples later.

To generate a title, it is easiest to use the `\maketitle` command: see `wpdoc.tex` for an example.

The document is structured using paragraphs or sectioning commands. A new paragraph is started by leaving one or more lines blank in the input document. The default is for the first line of each paragraph to be indented, and for no extra vertical space to be inserted between paragraphs. This can be changed using the `\setlength` command in the preamble with `\parindent` or `\parskip`. The `\vskip` command can also be used to leave extra space between paragraphs: e.g.

```
\vskip 25mm
```

would leave an extra 25mm between this paragraph and the next. This can be useful if you need to leave space for a photograph, for example.

There are several sectioning commands in \LaTeX including

- `\chapter` (available in book and report styles only)
- `\section`
- `\subsection`
- `\subsubsection`

These are used by inserting the command with section header in the appropriate place in the text, e.g. the heading for the first section in this document was produced by the command

```
\section{Introduction}
```

Note that \LaTeX takes care of all of the section numbering automatically. It will also create a table of contents using all the chapter, section, subsection and subsubsection headings if required.

3 Some useful features

3.1 Cross-referencing

One major advantage of \LaTeX is its ability to automatically number things like equations and references. Most \LaTeX constructs (sections, equations, tables, figures etc.) can be given a label using the `\label{labelname}` command which can then be cited in the text using `\ref{labelname}`. Similarly, references can be cited using the `\cite{bibcode}` command where *bibcode* refers to the item's label in the bibliography. See the sample documents for examples of both of these constructions.

3.2 Changing fonts

A number of fonts are available in \LaTeX . The following \LaTeX segment

```
This text uses the default font, however, \textit{we have now switched to
italics. For some applications} \textsc{small capitals are appropriate, for
others} \textsl{slanted letters might be useful. To emphasise certain words}
\textbf{bold text can be used. To simulate output from a computer program}
\texttt{the typewriter font is often used and} \textsf{the Sans Serif font has
numerous applications. Now we are} back in the default roman font.
```

Font changing rules work when the relevant text and command are enclosed in curly brackets - so we can put `\textit{the rest of this sentence into italics by using curly brackets}`. Once the brackets are closed, we revert to the original font.

produces the following output:

This text uses the default font, however, *we have now switched to italics. For some applications* SMALL CAPITALS ARE APPROPRIATE, FOR OTHERS *slanted letters might be useful. To emphasise certain words* **bold text can be used. To simulate output from a computer program** the typewriter font is often used and the Sans Serif font has numerous applications. Now we are back in the default roman font.

Font changing rules work when the relevant text and command are enclosed in curly brackets - so we can put *the rest of this sentence into italics by using curly brackets*. Once the brackets are closed, we revert to the original font.

It is also easy to change the size of the text. For example

```
\tiny This text is typeset in ‘‘tiny’’ font. \scriptsize is the next largest.
\footnotesize There are several other sizes available \normalsize which allow
you to \large produce a wide range \Large of effects, ranging \LARGE from
tiny labels to \huge large letters suitable for titles and \Huge notices.\
```

produces

This text is typeset in “tiny” font. is the next largest. There are several other sizes available which allow you to produce a wide range of effects, ranging from tiny labels to large letters suitable for titles and notices.

3.3 Hyphenation

\LaTeX is normally fairly good about hyphenating words but will occasionally find a sentence which it cannot right-justify correctly. It will then display a warning message concerning an **overfull** \hbox with the size in points of the error. If the line is only slightly too long (say less than 20pt) it is unlikely to be noticed. However, you can specify a “possible hyphen” in a word by using `\-`. So if your document contained the text `long\word`, \LaTeX would know that it was permissible to break the line at this point. Alternatively, the paragraph can be encased in a `\sloppypar` environment which causes \LaTeX to relax the rules it uses for formatting paragraphs.

\LaTeX has various rules which tell it where the majority of English words can be broken, and also contains a list of exceptions to these rules. If you use specialised words which \LaTeX does not know about, you can add them temporarily using the `\hyphenation` command (see manuals).

You may also have a space in your text where you definitely do not want \LaTeX to insert a new line. In this situation use the tilde `~` instead of a space so that the two words will be treated as a single unit, e.g. `Dr~Ramage`.

3.4 Changing the line spacing

Many documents (in particular theses) are required to be double spaced. This can be achieved by using the `doublespace` option in the `documentclass` command, i.e.

```
\documentclass[doublespace]{article}
```

Specific parts of the document may be singlespaced using the `singlespace` environment.

Most people find that gaps in a doublespaced document are too large. A more aesthetically pleasing effect may be obtained by putting a command such as

```
\renewcommand{\baselinestretch}{1.6}
```

in the preamble, which increases the line spacing to 1.6 times its normal value.

To force extra commands between specific lines, use `\vspace{xcm}`. (The equivalent `\hspace{xcm}` will add extra horizontal space.)

3.5 Footnotes

Footnotes¹ are produced using the L^AT_EX command `\footnote{text}` at the appropriate point in the text².

3.6 Processing part of a document

It is sometimes convenient to split a LaTeX source file into several parts, e.g. one file for each chapter of a thesis. This can be done via the `\include{...}` command. Parts can then be processed separately using `includeonly{...}`, as seen in this example:

```
\documentclass{book}
\includeonly{chap1, appen1}
\begin{document}
\include{chap1}           % source file chap1.tex for Chapter 1
\include{chap2}           % source file chap2.tex for Chapter 2
\include{chap3}           % source file chap3.tex for Chapter 3
\include{appen1}          % source file appen1.tex for Appendix 1
\include{appen2}          % source file appen2.tex for Appendix 2
\end{document}
```

4 Useful environments

4.1 Centred text

Output from L^AT_EX is normally left and right justified, i.e. the paragraphs are aligned at both sides. It is sometimes useful to have several lines of text centred on the page. This is done using the `center` environment

```
\begin{center}...\end{center}
```

Note the American spelling! For example,

```
\begin{center}
This text has been centred. A new line\\
can be forced by adding a double\\
backslash.
\end{center}
```

¹This is an example of a footnote.

²Footnotes are automatically numbered.

produces

This text has been centred. A new line
can be forced by adding a double
backslash.

4.2 Making lists

There are three basic types of lists available in L^AT_EX - itemised lists, numbered lists and descriptions. Some examples:

```
\begin{itemize}
\item This is the basic itemised list.
\item Each entry begins with the \verb+\item+ command.
\item Note again the American spelling.
\end{itemize}
```

produces

- This is the basic itemised list.
- Each entry begins with the `\item` command.
- Note again the American spelling.

```
\begin{enumerate}
\item Enumerated lists have numeric markers.
\item The numbering is done automatically.
\end{enumerate}
```

produces

1. Enumerated lists have numeric markers.
2. The numbering is done automatically.

```
\begin{description}
\item[The description] environment gives the option of starting each entry
with some bold text.
\item [It is useful] for describing, say, the uses of different commands.
\end{description}
```

produces

The description environment gives the option of starting each entry with some bold text.

It is useful for describing, say, the uses of different commands.

Use of these environments can be quite sophisticated:

- Each of these may be nested.
- For example
 - this is an itemised list within another list.
 - As you can see the markers have changed automatically.
- and another example ...
 1. You can also mix lists.
 2. Here is an enumerated lists within an itemised list.
- Lists can be nested up to four deep, as long as each `\begin` is matched by an `\end`.

4.3 Tables and boxes

4.3.1 The tabular environment

L^AT_EX uses the tabular environment to produce tables, which takes the form

```
\begin{tabular}{column_format}
entry & entry & ... & entry & entry\\
entry & entry & ... & entry & entry\\
\end{tabular}
```

where the column format parameters are

c	column of centred text
l	column of left-justified text
r	column of right-justified text
p{width}	column of specified width
 	vertical line between columns

Divisions between columns are denoted by an ampersand and a double backslash denotes the end of a line. For example, the top of the football league table might look like

TEAM	PLAYED	WON	DRAWN	LOST	GOALS	POINTS
Aberdeen	2	2	0	0	+10	6
Celtic	2	0	1	1	-5	1
Rangers	2	0	1	1	-5	1

which was produced by the L^AT_EX commands

```
\begin{center}
\begin{tabular}{lcccccc}
TEAM & PLAYED & WON & DRAWN & LOST & GOALS & POINTS\\
Aberdeen & 2 & 2 & 0 & 0 & +10 & 6\\
Celtic & 2 & 0 & 1 & 1 & -5 & 1 \\
Rangers & 2 & 0 & 1 & 1 & -5 & 1 \\
\end{tabular}
\end{center}
```

Note that the team names are left-justified while the numeric entries are centred.

4.3.2 Adding boxes

You may prefer a boxed table. This can be produced by using the vertical bar symbol (|) in the column-format field and \hline for horizontal bars. Changing the above input to

```
\begin{center}
\begin{tabular}{|l|c|c|c|c|c|c|}
\hline
TEAM & PLAYED & WON & DRAWN & LOST & GOALS & POINTS\\
\hline
Aberdeen & 2 & 2 & 0 & 0 & +10 & 6\\
\hline
Celtic & 2 & 0 & 1 & 1 & -5 & 1 \\
\hline
Rangers & 2 & 0 & 1 & 1 & -5 & 1 \\
\hline
\end{tabular}
\end{center}
```

produces the boxed table

TEAM	PLAYED	WON	DRAWN	LOST	GOALS	POINTS
Aberdeen	2	2	0	0	+10	6
Celtic	2	0	1	1	-5	1
Rangers	2	0	1	1	-5	1

4.3.3 Fixed width columns

It is also possible to produce a column of a given width. The following example produces a two-column table with column widths 1.6 and 4.4 inches, respectively.

```
\begin{tabular}{p{1.6in}p{4.4in}}
\TeX & A typesetting package developed by Donald E. Knuth for producing
technical documents. Versions are available for many different computer
systems.\\
\LaTeX & A set of macros for \TeX which make the production of mathematics
based documents much simpler for the average user.
\end{tabular}
```

\TeX	A typesetting package developed by Donald E. Knuth for producing technical documents. Versions are available for many different computer systems.
\LaTeX	A set of macros for \TeX which make the production of mathematics based documents much simpler for the average user.

4.3.4 One header for several columns

The `\multicolumn` option can be used to spread captions over more than one column. For example:

```
\begin{center}
\begin{tabular}{|c|c|c|c|c|c|} \hline
\multicolumn{6}{|c|}{DTEST.MACRO} \\ \hline
& Frontal & \multicolumn{2}{|c|}{PCG} & & \\
& & \multicolumn{2}{|c|}{EBE} & & \\
& CPU & CPU & Its & CPU & Its \\ \hline
\multicolumn{6}{|c|}{EXP=1} \\ \hline
125 elements & & & & & \\
2262 unknowns & 54.09 & 82.68 & 325 & 115.20 & 195 \\ \hline
1000 elements & & & & & \\
4961 unknowns & - & 1304.87 & 674 & 1304.87 & 1008 \\ \hline
\multicolumn{6}{|c|}{EXP=5} \\ \hline
125 elements & & & & & \\
2262 unknowns & 56.21 & 99.28 & 396 & 153.54 & 262 \\ \hline
1000 elements & & & & & \\
4961 unknowns & - & 1591.35 & 822 & 1783.12 & 1241 \\ \hline
\end{tabular}
\end{center}
```

produces

DTEST.MACRO					
	Frontal	PCG		EBE	
	CPU	CPU	Its	CPU	Its
EXP=1					
125 elements					
2262 unknowns	54.09	82.68	325	115.20	195
1000 elements					
4961 unknowns	-	1304.87	674	1304.87	1008
EXP=5					
125 elements					
2262 unknowns	56.21	99.28	396	153.54	262
1000 elements					
4961 unknowns	-	1591.35	822	1783.12	1241

4.3.5 The table environment

Any of the above tables can be given a caption and label for possible cross-referencing by enclosing it in the `table` environment. The `\begin{table}` command is followed by an optional argument specifying the table's position: `h` for here, `t` for top of the page or `b` for bottom of the page. (\LaTeX may over-ride this however!). An example:

```
\begin{table}[h]
\begin{center}
\begin{tabular}{lcccccc}
TEAM & PLAYED & WON & DRAWN & LOST & GOALS & POINTS\\
Aberdeen & 2 & 2 & 0 & 0 & +10 & 6\\
Celtic & 2 & 0 & 1 & 1 & -5 & 1 \\
Rangers & 2 & 0 & 1 & 1 & -5 & 1 \\
\end{tabular}
\end{center}
\caption{Scottish Premier League Table {\label{prem}}}
\end{table}
```

produces

TEAM	PLAYED	WON	DRAWN	LOST	GOALS	POINTS
Aberdeen	2	2	0	0	+10	6
Celtic	2	0	1	1	-5	1
Rangers	2	0	1	1	-5	1

Table 1: Scottish Premier League Table

4.4 Including figures

The `figure` environment allows the inclusion of captioned pictures and diagrams. Its use is very similar to the `table` environment discussed above. Most commonly, plots etc. are in PostScript (`.ps`) or Encapsulated PostScript (`.eps`) form and may be included in a document via the `\includegraphics` command. Alternatives are (among others) the `epsf` or `psfig` packages which will not be discussed here.

First, the graphics package must be loaded by including the command

```
\usepackage[dvips]{graphics}
```

in the preamble. A figure (scaled to the correct size) can then be produced at the correct point in the text using a \LaTeX segment similar to the following (which produces Figure 1):

```
\begin{figure}[!hbt]
\begin{center}
\scalebox{0.3}{\includegraphics{fig1.eps}}
\end{center}
\caption{An example of including a picture.\label{fig1}}
\end{figure}
```

The numerical argument of `\scalebox` can be changed to alter the size of the picture.

More complicated spacing of graphs can be managed by using the `minipage` environment. For example, Figure 2 is created by the \LaTeX segment

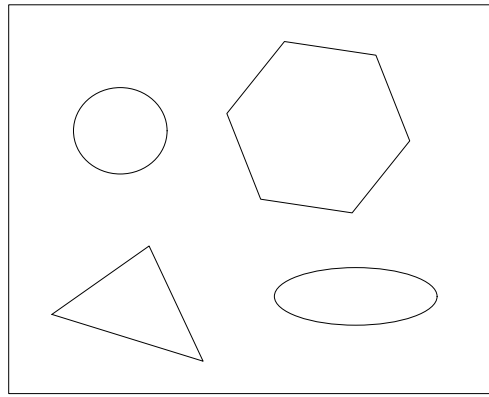


Figure 1: An example of including a picture.

```

\begin{figure}[hb]
\begin{center}
\mbox{
  \begin{minipage}{2.5in}
    \scalebox{0.25}{\includegraphics{fig1.eps}}\\
    {\small (a) Picture 1.}\end{minipage}\quad
    \begin{minipage}{2.5in}
      \scalebox{0.25}{\includegraphics{fig1.eps}}\\
      {\small (b) Picture 2.}\end{minipage}
}
\end{center}
\begin{center}
\mbox{
  \begin{minipage}{2.5in}
    \scalebox{0.25}{\includegraphics{fig1.eps}}\\
    {\small (c) Picture 3.}\end{minipage}\quad
    \begin{minipage}{2.5in}
      \scalebox{0.25}{\includegraphics{fig1.eps}}\\
      {\small (d) Picture 4.}\end{minipage}
}
\end{center}
\caption{An example displaying more than one picture.\label{fig2}}
\end{figure}

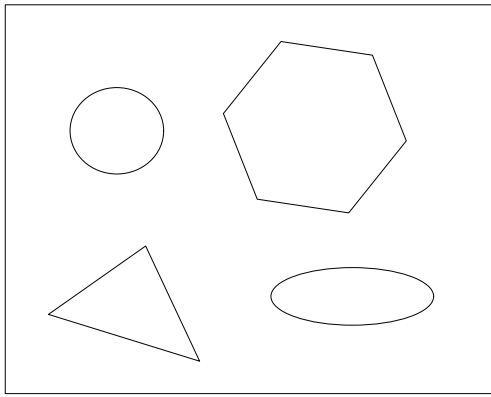
```

4.5 Verbatim

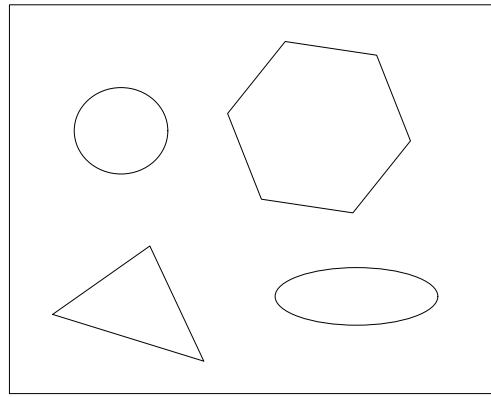
The `verbatim` environment is useful for printing things like computer code or raw \LaTeX as it prints out the text exactly as it was input in typewriter font. This has been used a lot in preparing this document.

5 Mathematical Formulae

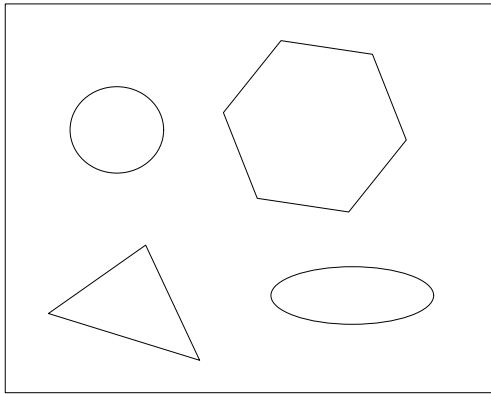
Only a few examples of the mathematical capabilities of \LaTeX can be given here: for detailed information, consult the books listed in section 1 and the sample file `wpdoc.tex`.



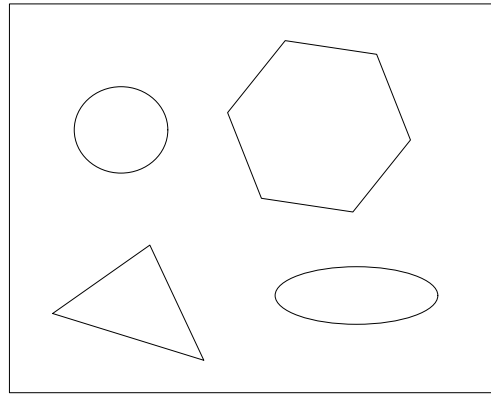
(a) Picture 1.



(b) Picture 2.



(c) Picture 3.



(d) Picture 4.

Figure 2: An example displaying more than one picture.

5.1 Math mode

Mathematics in \LaTeX must be typeset in math mode. There are two basic forms: *inlinemode* and *displaymode*. Inline mode is indicated by enclosing the \LaTeX command between two \$ signs. For example,

This line contains $E=mc^2$, $A=2\pi r$ or $x=\frac{1}{2}y$.

produces

This line contains $E = mc^2$, $A = 2\pi r$ or $x = \frac{1}{2}y$.

There are many ways of using displaymode. The most usual is the *displaymath* environment, which centres the formula on the page in its own space, e.g.

```
\begin{displaymath}
v_i=\sin\{\frac{i\pi}{N+1}\}.\backslash
\end{displaymath}
```

gives

$$v_i = \sin \frac{i\pi}{N+1}.$$

The same effect is obtained by enclosing the expression in double dollar signs $$$\dots$$$.

If you wish to number an equation for reference purposes, use instead the **equation** environment:

```
\begin{equation}
\label{psieq}
\psi_i=\frac{1}{6i}-\ln\{\frac{1}{2}\}.\backslash
\end{equation}
```

which gives

$$\psi_i = \frac{1}{6i} - \ln \frac{1}{2}. \quad (1)$$

The `\label` statement means that you may refer to the equation in the text using `\ref{psieq}`. To format several lines of equations, use the `eqnarray` environment. As in the `tabular` environment, equations are lined up using ampersands. For example,

$$\epsilon \nabla^2 \psi = -\rho \quad (2)$$

$$q \frac{\partial p}{\partial t} = -\nabla \cdot J_p - qR$$

$$q \frac{\partial n}{\partial t} = -\nabla \cdot J_n - qR \quad (3)$$

was produced by

```
\begin{eqnarray}
\epsilon \nabla^2 \psi &= & -\rho \backslash
q \frac{\partial p}{\partial t} &= & -\nabla \cdot J_p - qR \nonumber \backslash
q \frac{\partial n}{\partial t} &= & -\nabla \cdot J_n - qR
\end{eqnarray}
```

Note the use of `\nonumber` in the second line. If you wish none of the equations to have numbers, use the `eqnarray*` environment instead.

5.2 Building formulae

The strategy for building mathematical formulae is quite straightforward: simply start at the left and work along “translating” each term and remembering to match all brackets. Some common expressions:

subscripts - `$\text{expr1}_{\text{expr2}}$` produces $\text{expr1}_{\text{expr2}}$
superscripts - `$\text{expr1}^{\text{expr2}}$` produces $\text{expr1}^{\text{expr2}}$
fractions - `$\frac{\text{expr1}}{\text{expr2}}$` produces $\frac{\text{expr1}}{\text{expr2}}$
square root - `$\sqrt{\text{expr1}}$` produces $\sqrt{\text{expr1}}$
sum - `$\sum_{k=1}^n a_k$` produces $\sum_{k=1}^n a_k$
integral - `$\int_{x=0}^{\infty} e^{-x^2} dx$` produces $\int_{x=0}^{\infty} e^{-x^2} dx$
limit - `$\lim_{n \rightarrow \infty} (1 - \frac{x}{n})^n$` produces $\lim_{n \rightarrow \infty} (1 - \frac{x}{n})^n$
derivative - `$\frac{\partial f}{\partial x}$` produces $\frac{\partial f}{\partial x}$

Horizontal space in equations can be added using `\quad` and `\qquad`: smaller spaces come from e.g. `\,` (thin space), `\;` (medium space), `\;` (thick space) or `\!` (negative thin space).

Hats, tildes and other ‘maths accents’ may also be easily obtained. For example,

```
\begin{displaymath}
\hat{x}, \,, \tilde{v}, \,; \dot{u}, \,; \ddot{u}, \quad \underline{f+g}, \quad \overline{a+b}.
\end{displaymath}
```

produces

$$\hat{x}, \tilde{v}, \dot{u}, \ddot{u}, \quad \underline{f+g}, \quad \overline{a+b}.$$

You can typeset your formulae in different fonts using the commands

`\mathbf`, `\mathit`, `\mathsf`, `\mathcal`

to obtain bold, italic, sans serif and calligraphic fonts, respectively (used in the same way as for normal text). Note that spaces are ignored in math mode: to put some normal text into a maths expression, use the `\mbox` command. For example, use

```
\begin{displaymath}
x^2-1>0\mbox{ for all }x>1.
\end{displaymath}
```

to produce

$$x^2 - 1 > 0 \text{ for all } x > 1.$$

5.3 Brackets

In addition to square and round brackets, we may use curly brackets in equations provided they are preceded by a backslash `\{...\}`. To get brackets adjusted in size to fit a particular formula, use

```
\left\{ \left[ \left( \left| \dots \right| \right) \right] \right\}
```

noting that each `\left` MUST be accompanied by a `\right`, even if the bracket type is not the same (use `\left.` or `\right.` if you don't want any bracket printed).

5.4 Arrays

The `array` environment is used for formatting arrays or matrices, and it must be used in mathmode. It is similar to the `tabular` environment: the position of the entries within each column is specified by c, l or r, entries are separated by ampersands and lines are ended by a double backslash. For example, the L^AT_EX segment

```
\begin{displaymath}
A=\left[\begin{array}{ccc}
1 & 1 & 1\\
x & y & z\\
x^2 & y^2 & z^2
\end{array}\right], \quad \text{quad} \\
x=\left[\begin{array}{r}
1 \\
-2 \\
4
\end{array}\right]
\end{displaymath}
```

produces

$$A = \begin{bmatrix} 1 & 1 & 1 \\ x & y & z \\ x^2 & y^2 & z^2 \end{bmatrix}, \quad x = \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix}$$

Ellipsis of various kinds may also be useful here. For example,

```
\begin{displaymath}
T=\left[\begin{array}{cccccc}
a & b & 0 & \cdots & 0 \\
c & a & b & \vdots & \\
0 & \ddots & \ddots & \ddots & 0 \\
\vdots & c & a & b & \\
0 & \cdots & 0 & c & a
\end{array}\right]
\end{displaymath}
```

produces

$$T = \begin{bmatrix} a & b & 0 & \cdots & 0 \\ c & a & b & & \vdots \\ 0 & \ddots & \ddots & \ddots & 0 \\ \vdots & & c & a & b \\ 0 & \cdots & 0 & c & a \end{bmatrix}$$

6 Abbreviations

Typing common L^AT_EX commands over and over can be tedious. New L^AT_EX commands which are shorter can be defined using `\newcommand`. For example, if the abbreviations

```
\newcommand{\beq}{\begin{equation}}
\newcommand{\eeq}{\end{equation}}
```

are defined in the preamble, then L^AT_EX will expand every occurrence of `\beq` in the text to `\begin{equation}`. See the text of this document for more examples.

7 Packages and style files

The basic L^AT_EX commands can be greatly enhanced by using packages and style files. For example, many publishers provide style files to be used by contributing authors which set up articles in their preferred style which can be downloaded from their website. Many common packages are already available on the Maths Department machines. There are also in-house style files available for preparing tutorial sheets, exam papers etc. These are accessed via the `\usepackage` command in the preamble, e.g.

```
\usepackage{exam}
```

will include the style file **exam.sty**. Many style files are accessible from the UKT_EXarchive <http://www.tex.ac.uk>.

Any personal style files should be stored in a subdirectory **texmf/tex** of your home directory. This directory (and all subdirectories under it) are searched each time the **latex** command is typed. Note that you can also use this directory to store e.g. frequently accessed Postscript files (so that they can be automatically detected by L^AT_EX).

8 Slides and presentations

There is more than one way to prepare slides in L^AT_EX . The most basic is to use the `\documentclass{slides}` style, which is very similar to the **article** style except that the slide environment

```
\begin{slide} ... \end{slide}
```

is used to produce a series of separate slides.

An alternative is to use a more sophisticated package, e.g. the **prosper** package which is designed for data projectors, generating **.pdf** files to be viewed using Adobe Acrobat. It is used by using the **latex** and **dvips** commands in the usual way (to obtain a file e.g. **talk.ps**) and then using

```
ps2pdf talk.ps talk.pdf
```

to obtain the viewable **.pdf** file **talk.pdf**. Helpful instructions and some sample files can be found at <http://www.maths.man.ac.uk/~mheil/Prosper/>.