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## Production lot sizing and scheduling with non-triangular sequence-dependent setup times

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This paper considers a production lot sizing and scheduling problem with sequence-dependent setup times that are not triangular. Consider, for example, a product  $p$  that contaminates some other product  $r$  unless either a decontamination occurs as part of a substantial setup time  $st_{pr}$  or there is a third product  $q$  that can absorb  $p$ 's contamination. When setup times are triangular then  $st_{pr} \leq st_{pq} + st_{qr}$  and there is always an optimal lot sequence with at most one lot per product per period (AMIL). However, product  $q$ 's ability to absorb  $p$ 's contamination presents a shortcut opportunity and could result in shorter non-triangular setup times such that  $st_{pr} > st_{pq} + st_{qr}$ . This implies that it can sometimes be optimal for a shortcut product such as  $q$  to be produced in more than one lot within the same period, breaking the AMIL assumption in much research. This paper formulates and explains a new optimal model that not only permits multiple setups and lots per product in a period (ML), but also prohibits subtours using a polynomial number of constraints rather than an exponential number. Computational tests demonstrate the effectiveness of the ML model, even in the presence of just one decontaminating shortcut product, and its fast speed of solution compared to the equivalent AMIL model.

**Keywords:** lot sizing and scheduling; sequence-dependent setup times; non-triangular setup times

### 1. Introduction

Some manufacturing systems have to meet a regular but varying demand for products. When manufacturing capacity is limited, such demand cannot be met instantaneously from production, but from inventory accumulated previously. Lot-sizing decisions then need to be made about how much of each product to produce in each demand period and how much inventory to accumulate in order to meet demand while keeping within production capacity.

If a setup cost or time is charged to change from one product to another, then a sequence or schedule of lots also needs to be decided. Many setups are sequence-dependent, that is, the size of the setup charge depends on the product processed immediately beforehand. For example, it often takes less time to setup to a similarly coloured product than to one with a very different colour. Furthermore, such setup times are sometimes asymmetric, e.g. it may take more time to setup from a dark-coloured product to a light one than vice-versa. Such distinctions matter because decisions involving sequence-dependent setup times are generally more complex computationally than ones with sequence-independent times.

Many manufacturers separate lot-sizing decisions from lot sequencing in order to simplify the complexity of the decision-making. Often sequences are decided first and then lot sizes are determined taking into account forecasts of demand. However, this can result in production being less effective and more costly than it needs to be. If a product has relatively low demand then producing it frequently is probably not making efficient use of production capacity. It may be more cost effective to produce infrequent lots, economise on setup times and hold some of the product in inventory over several demand periods. But deciding exactly which products should be produced infrequently and in which periods is essentially a lot-sizing decision that should be made before or with the sequencing decision. In other words, lot sizing and sequencing decisions are ideally made jointly and simultaneously rather than separately in order to competitively satisfy the demand for products within available production capacity.

This paper formulates and tests a new model for lot sizing and sequencing with asymmetric sequence-dependent setup times, and in particular for non-triangular ones. After a literature review in Section 2, the motivation to properly model non-triangular times is explained in Section 3. The model is then developed in Section 4 using a polynomial number of multi-commodity-flow-type constraints adapted from Claus (1984), and then computationally tested in Section 5. The paper concludes in Section 6 with a discussion of the model's value and flags remaining challenges and opportunities for future research.

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## 2. Lot sizing and sequencing

Research into production lot sizing and scheduling has progressed substantially over the last decades, as shown in the reviews by Drexel and Kimms (1997), Karimi, Fatemi Ghomia, and Wilson (2003), Chan, Chung, and Lim (2013), recent research (Ferreira et al. 2012; Guimarães, Klabjan, and Almada-Lobo 2013), and a special issue (Clark, Almada-Lobo, and Almeder 2011). In July 2010, at the 24th (EURO) in Lisbon, a stream on lot sizing and scheduling was organised for the first time in the history of this conference, containing seven sessions with more than 25 presentations and has continued annually.

In particular, much progress has been made in the area of lot sequencing when setup times are sequence-dependent (Clark and Clark 2000; Meyr 2000, 2002; Araújo, Arenales, and Clark 2007). The General Lot-sizing and Scheduling Problem (GLSP), developed by Fleischmann and Meyr (1997), minimises inventory and sequence-dependent setup costs on a single machine with finite capacity, allowing multiple setups in each single 'large-bucket' time period. The GLSP was extended by Meyr (2000) to consider sequence-dependent setup times (GLSP-ST). Toso, Morabito, and Clark (2009) reformulated the GLSP-ST model to permit backlogging and non-triangular setup times, but still assumed at most one lot per product in each period.

Clark, Morabito, and Toso (2010) pursued an alternative approach via the Asymmetric Travelling Salesman Problem (ATSP) which has been very extensively researched (Lawler et al. 1985; Carpaneto, Dell'Amico, and Toth 1995). The adaptation of the ATSP to modelling lot-sizing and scheduling with sequence-dependent setups is not direct, since the production system is often already setup for a particular product (that is starting at a given city) and some products might not be produced in a given period if the demand is sufficiently small or the capacity tight (Clark, Morabito, and Toso 2010).

A method that has been found to be successful in practice for optimally solving the ATSP is to quickly solve the corresponding Assignment Problem (AP) as a linear program, identify the resulting subtours, and then resolve the AP, explicitly prohibiting these subtours using a potentially exponential number of Dantzig–Fulkerson–Johnson-type constraints adapted from Dantzig, Fulkerson, and Johnson (1954). The method carries on iteratively in this manner until no subtours result. It can be used heuristically (and its convergence rate sometimes accelerated) by patching the subtours into a single tour at each iteration (Karp 1979), thus providing a feasible solution (and an upper bound). Clark, Morabito, and Toso (2010) adapted the ATSP subtour elimination method to lot sequencing over multiple periods with setup carryover between periods. An extension of the method then used a patching heuristic to accelerate the time to converge to a provably optimal solution.

## 3. Non-triangular setup times

In certain industries, such as animal feed supplements, some products can contaminate other products. For instance, copper is essential for pigs but kills sheep even in tiny doses. Contamination is a particular concern for the feed industry, although the problem is general and similar concerns also exist in a diverse range of other industries, such as food and beverages, and the oil industry. In the feed industry, blending equipment must be cleaned in order to avoid contamination, resulting in substantial setups that consume scarce production time. Fortunately, the amount of cleaning can be minimised by the effective sequencing of production lots.

Certain intermediate 'cleansing' or shortcut products can cause non-triangular setup times. These products clean the machines whilst being processed (e.g. certain wheat mixtures) and hence reduce overall setup times. In other words, contamination cleaning can occur during value-adding production time as well as during non-productive setup time.

More precisely, 'triangular' sequence-dependent setup times  $st$  occur when it is never worse to setup from product  $p$  to  $r$  directly than to setup via a third product  $q$ , so that the triangular inequality of setup times:  $st(p,r) \leq st(p,q) + st(q,r)$  always holds. However, in the animal feed and other industries, the contamination of a product  $r$  by a previous product  $p$  just beforehand can be often avoided by producing enough of an intermediate product  $q$  so that it absorbs  $p$ 's contamination. For this to save time, the triangular inequality must not hold in this case, that is, the sum of the setup times  $st(p,q)$  from  $p$  and  $st(q,r)$  to  $r$  must be short enough so that  $st(p,q) + st(q,r) < st(p,r)$ . Figure 1 shows an example of these two possibilities. The nodes represent products and the arcs indicate possible production sequences. The continuous arc on the left side of Figure 1 indicates that in the case of triangular setups it is better to change over from product  $p$  directly to product  $r$ . The right-hand side shows that, in the presence of non-triangular setups, it might be better to setup from  $p$  to  $q$  and then from  $q$  to  $r$ . In the latter case, product  $q$  is considered to be a shortcut product.

Existing mathematical models can be used when setup times are triangular, for example, Meyr (2000) and Clark, Morabito, and Toso (2010). Both these papers allow the production of at most one lot per product per period. However, when setup times are non-triangular then it can be optimal in certain circumstances for an intermediate shortcut product  $q$  to be produced in more than one lot within the same time-period, as shown in Figure 2. Thus, the assumption of existing models (Meyr 2000; Clark, Morabito, and Toso 2010) of at most one lot per product per period would not hold in such a situation. The breaking of this assumption is the key feature of the model developed below in Section 4.

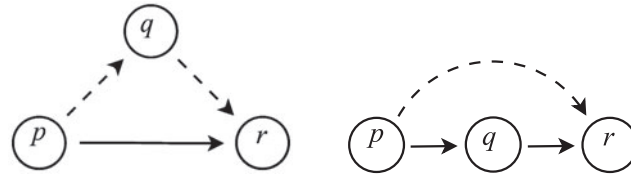
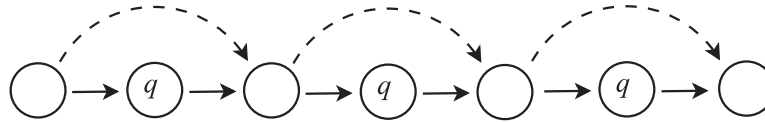


Figure 1. Triangular and non-triangular setups.

Figure 2. A sequence of non-triangular setups via a shortcut product  $q$ .

The GLSP models of Fleischmann and Meyr (1997) and Meyr (2000) allow non-triangular setups, as in Toso, Morabito, and Clark (2009), but the ATSP-based model of Clark, Morabito, and Toso (2010) assumes one lot per product per periods and so cannot allow multiple lots of shortcut products per period, as required to take advantage of non-triangular setup times.

A sequence with multiple lots per period for some products could look like that illustrated in Figure 3 where the setup sequence within period  $t$  is:

- (1) Product 1 is already setup at the beginning of period  $t$ ;
- (2) Follow the first part of the main sequence  $S$ :  $1 \rightarrow 2$ ;
- (3) then along the 1st loop of connected double-subtour  $B$ :  $2 \rightarrow 10 \rightarrow 11 \rightarrow 2$ ;
- (4) then along the 2nd loop of  $B$ :  $2 \rightarrow 3 \rightarrow 11 \rightarrow 2$ ;
- (5) then rejoin and follow the main sequence  $S$ :  $2 \rightarrow 3 \rightarrow 4$ ;
- (6) then a short subtour  $C$  to 12 and back:  $4 \rightarrow 12 \rightarrow 4$ ;
- (7) then finish the main sequence  $S$ :  $4 \rightarrow 5 \rightarrow 6$ .
- (8) Product 6 is the setup state the end of period  $t$ .

Thus, in the presence of non-triangular setup times, subtours connected to the main sequence  $S$  by shortcut products are possible (e.g. subtours  $B$  and  $C$  in Figure 3 via shortcut products 2, 3, 4 and 11).

Observe that subtours  $A$  and  $D$  are both disconnected from the main sequence  $S$ .  $A$  is a simple subtour which could be encountered with triangular setup times, whereas  $D$  is a complex subtour containing shortcut product 15 and would only be encountered in the presence of non-triangular setup times.

Thus, an appropriate formulation must allow connected subtours (such as  $B$  and  $C$ ) but exclude disconnected subtours (such as  $A$  and  $D$ ). Menezes, Clark, and Almada-Lobo (2011) developed such a formulation using an iterative model and method based on a potentially exponential number of subtour elimination constraints.

In the next section, a model is developed that uses a polynomial number of multi-commodity-flow-type constraints adapted from Claus (1984) to exclude disconnected subtours while allowing ones connected to the main sequence.

#### 4. Modelling non-triangular setups with multiple lots per product per period

This section now develops a new model, denoted  $ML$  (*multiple lots*), for lot sizing and sequencing with asymmetric non-triangular sequence-dependent setup times. It can be viewed as a relative of the Travelling Salesman Problem with Multiple visits (TSPM) where each node is visited at least once (Punnen 2002).

Model  $ML$  considers a production process in which a set of products are to be produced over a finite planning horizon that is divided into several discrete periods. Product demands are known in advance and specified for each period. Machine capacities are taken into account in every period, as well as machine setup times which are sequence dependent, asymmetric and can be non-triangular. To prevent model infeasibility due to insufficient machine capacity, backlogs are allowed but penalised. Production of a shortcut product is allowed, even when there is no demand for it, if the objective function value is decreased by doing so. Minimum lot sizes are independent of whether the product is a shortcut or not, and are modelled by assuming that there is at least one setup in each period, as explained in Section 4.5.

Production lots can carry over between periods, i.e. begin in one period and finish in the next. This means that the setup state is carried over between periods. However, a product setup operation is not allowed to overlap periods, i.e. a setup begun in a given period cannot end in a subsequent period. If some individual setup times are large enough, then it

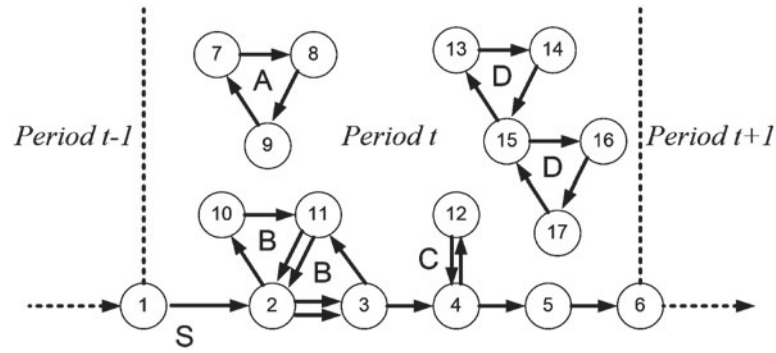


Figure 3. A main sequence (S) and different types of subtours (A, B, C, D).

could be economically more efficient to allow a setup to begin and finish in different periods, for example, in 24 h non-stop process industries or complex machine-tooling changeovers. Overcoming this limitation requires more complex modelling (as shown by Suerie (2006) for sequence-independent setups and Menezes, Clark, and Almada-Lobo (2011) for non-triangular sequence-dependent setups), and will be developed in future research for the polynomial approach taken in this paper.

The ML model is innovative as it uses a polynomial number of constraints for prohibiting disconnected subtours which can be implemented *a priori* rather than iteratively as in Clark, Morabito, and Toso (2010) and Menezes, Clark, and Almada-Lobo (2011). The following indices will be used in the model description:

- $p, q, r$  Product,  $\in \{1, \dots, P\}$  where  $P$  = the number of products.  
 $t$  Time period,  $\in \{1, \dots, T\}$  where  $T$  = the number of periods (for example, days or weeks) in the planning horizon.

#### 4.1 Input data

The input data required by the model are:

- $Cap_t$  Available capacity time in each period  $t$ .  
 $u_p$  Time needed to produce one batch of each product  $p$ .  
 $ml_p$  Minimum lot size of product  $p$ .  
 $h_p$  Inventory holding cost per period for product  $p$ .  
 $g_p$  Backlog cost per period for product  $p$ .  
 $co_t$  Unit cost of machine time in period  $t$ .  
 $st_{pq}$  Asymmetric setup time needed to changeover from product  $p$  to product  $q$ .  
 $d_{pt}$  Forecast of demand for product  $p$  at the end of period  $t$ .  
 $I_{p0}^+$  Inventory of product  $p$  at the start of the planning horizon.  
 $I_{p0}^-$  Backlog of product  $p$  at the start of the planning horizon.  
 $p_1^\alpha$  The product already set up when period 1 starts, that is, the initial setup state.

#### 4.2 Output decisions

The decisions output by the model are represented by the following variables:

- $I_{pt}^+$  Inventory of product  $p$  at the end of period  $t$ , non-negative.  
 $I_{pt}^-$  Backlogs of product  $p$  at the end of period  $t$ , non-negative.  
 $x_{pt}$  Total size of all the lots of product  $p$  in period  $t$ , non-negative.  
 $slack_t$  Number of hours of slack capacity in period  $t$ , non-negative.  
 $y_{pqt}$  Number of times that production is to be changed over from product  $p$  to product  $q$  in period  $t$ , integer non-negative. For example, in Figure 3,  $y_{12t} = 1$ , and  $y_{23t} = 2$ .  
 $z_{pt}$  Number of times that product  $p$  is in a setup state in period  $t$ , integer non-negative. For example, in Figure 3,  $z_{1t} = 1$ , and  $z_{2t} = 3$ .  
 $p_t^\alpha$  The product already setup when period  $t$  starts, that is, the carryover product. It is integer non-negative. Thus the model allows the setup state at the start of a period to be carried over from the previous period. Recall that  $p_1^\alpha$  is known, that is, it is an initial condition.



$\alpha_{pt} = 1$  if  $p$  is the product already set up when period  $t$  starts (the setup state),  $= 0$  otherwise, that is, it is binary. Note that  $t \in \{1, \dots, T+1\}$  and that  $\alpha_{p_t^\alpha, t} = 1$ . For example, in Figure 3,  $\alpha_{1t} = 1$ ,  $\alpha_{2t} = 0$ , and  $\alpha_{6, t+1} = 1$ .

Note that the variables  $p_t^\alpha$  and  $\alpha_{pt}$  hold identical information. We shall use  $\alpha_{pt}$  in the model formulation, but to allow a clear explanation we will make some use of  $p_t^\alpha$  in the text when referring to carryover products.

### 4.3 Objective function

The objective function (1) minimises the costs of inventory and can heavily penalise backlogs via  $g_p \gg h_p$ , i.e. using very large values of  $g_p$  compared to  $h_p$ . In some time periods, the machine capacity might exceed the quantity necessary to produce the demanded products and therefore both the inventories and backlogs are null. When this occurs the spare capacity might be used for unnecessary capacity-eating setups. To prevent this, we should maximise the spare capacity and so the associated slack variables ( $slack_t$ ) are added to the objective function with cost  $-co_t$ . The last term  $[\epsilon co_t \sum_{p,t} z_{pt}]$  is simply a mathematical device to eliminate any excessive zero-time setups, a situation that can arbitrarily occur when capacity is more than enough to meet demand and some product pairs have a zero changeover time. The value of the coefficient  $\epsilon$  will generally be small (for example 0.01) and may need adjusting depending on the values of the other terms in (1).

$$\text{Minimise } \sum_{p,t} \left( h_p I_{pt}^+ + g_p I_{pt}^- \right) - \sum_t co_t slack_t + \epsilon co_t \sum_{p,t} z_{pt} \quad (1)$$

### 4.4 Main lot size and setup constraints

Constraints (2) balance inventory, backlogs, production and demand over consecutive periods:

$$I_{p,t-1}^+ - I_{p,t-1}^- + x_{pt} - d_{pt} = I_{pt}^+ - I_{pt}^- \quad \forall p, t \quad (2)$$

The capacity constraints (3) take into account setup and production times, and calculate any capacity slack:

$$\sum_p u_p x_{pt} + \sum_{p,q} st_{pq} y_{pqt} + slack_t = Cap_t \quad \forall t \quad (3)$$

Constraints (4) ensure that a product can be produced in a period only if the machine is setup for it at some time in period  $t$ :

$$x_{pt} \leq M_p z_{pt} \quad \forall p, t \quad (4)$$

The coefficient  $M_p$  of  $z_{pt}$  in (4) is an upper bound on the value of  $x_{pt}$ , calculated as:

$$M_p = \max \left\{ ml_p, \min \left\{ \frac{Cap_t}{u_p}, \sum_{\tau=1}^T d_{p\tau} - I_{p0}^+ + I_{p0}^- \right\} \right\}$$

In words,  $M_p$  is the greater of the minimum lot size  $ml_p$  and the minimum of (a) the amount of product  $p$  that can be produced if period  $t$  were entirely dedicated to its production, and (b) the effective demand for product  $p$  over all periods  $t = 1, \dots, T$  (given that backlogs of demand may have to be produced as well as current and future demand).

The overproduction implicit in the definition of  $M_p$  is theoretically allowed, but unlikely to happen in most circumstances. Other externally imposed limits on the value of  $x_{pt}$  can be incorporated into the definition of  $M_p$  in order to bring down its value so as to better fulfill its role as an upper bound on  $x_{pt}$  to enforce the ‘Big-M’ constraints (4).

Constraints (5) prohibit setups between the same product:

$$y_{ppt} = 0 \quad \forall p, t \quad (5)$$

Constraints (6) ensure that there is exactly one product in a setup state at the beginning of each period:

$$\sum_p \alpha_{pt} = 1 \text{ for } t = 2, \dots, T+1 \quad (6)$$

### 4.5 Imposing a minimum lot size

In some contexts, it may be necessary to impose a minimum lot size. In the presence of a cleansing product  $q$ , this is mandatory in order to force the proper cleaning of a previous product  $p$ 's contaminants, that is, to avoid a setup from  $p$  to  $r$  via zero

production of  $q$  rather than directly. Moreover, in some situations, the minimum lot size may be sequence dependent. For simplicity, this article only considers the case where the minimum lot size is not sequence dependent.

Two extra decision variables are now defined:

$x_{pt}^F$  The quantity produced in the first lot of product  $p$  in period  $t$  if it was setup in period  $t - 1$  (that is,  $p$  is a carryover product from period  $t - 1$  to period  $t$ ), but otherwise 0 as imposed by constraints (7):

$$x_{pt}^F \leq M_p \alpha_{pt} \quad \forall p, t \quad (7)$$

$x_{pt}^L$  The quantity produced in the last lot of product  $p$  in period  $t$  if its production continues into period  $t + 1$  (that is,  $p$  is a carryover product from period  $t$  to period  $t + 1$ ), but otherwise 0 as imposed by constraints (8):

$$x_{pt}^L \leq M_p \alpha_{p,t+1} \quad \forall p, t \quad (8)$$

Constraints (10) and (11) below impose a minimum lot size on the condition that at least one product is setup in every period:

$$\sum_{p,q:p \neq q} y_{pqt} \geq 1 \quad \forall t \quad (9)$$

Constraints (9) are likely to exclude optimal solutions when time periods are short in length, and demand for specific products is infrequent but large when it occurs. The formulation of minimum lot-size constraints that do not require constraints (9) is a topic for future research.

When a setup state  $p$  is neither inherited from the previous period  $t - 1$  nor passed on to the next period  $t + 1$  then total production  $x_{pt}$  is composed entirely of non-carryover lots,  $\alpha_{pt} = \alpha_{p,t+1} = 0$  and so  $x_{pt}^L + x_{p,t+1}^F = 0$  by constraints (7) and (8). In this case, constraints (10):

$$x_{pt} - x_{pt}^F - x_{pt}^L \geq ml_p (z_{pt} - \alpha_{pt} - \alpha_{p,t+1}) \quad \forall p, t \quad (10)$$

become  $x_{pt} \geq ml_p z_{pt}$  so that the total  $x_{pt}$  of the lot sizes can be split into  $z_{pt}$  separate lots, each of which is at least  $ml_p$  units in size.

However, if a setup state  $p$  is either inherited from the previous period  $t - 1$  or passed on to the next period  $t + 1$  (or both), then at least some (if not all) of  $x_{pt}$  is composed of a carryover lot. In this case, either  $\alpha_{pt} + \alpha_{p,t+1} = 1$  and  $z_{pt} \geq 1$ , or  $\alpha_{pt} + \alpha_{p,t+1} = 2$  and  $z_{pt} \geq 2$ .

Thus,  $z_{pt} - \alpha_{pt} - \alpha_{p,t+1} \geq 0$  so that constraints (10) impose  $x_{pt} - x_{pt}^F - x_{pt}^L \geq 0$ , that is,  $x_{pt} \geq x_{pt}^F + x_{pt}^L$ . Constraints (10) also then impose that the  $(z_{pt} - \alpha_{pt} - \alpha_{p,t+1})$  lots of  $p$  produced entirely within period  $t$  should be of total size at least  $z_{pt} ml_p$ , again splittable into  $z_{pt}$  separate lots, each of which is at least  $ml_p$  units in size.

Constraints (11) impose a minimum size on any carryover lot:

$$x_{pt}^L + x_{p,t+1}^F \geq ml_p \alpha_{p,t+1} \quad \forall p \text{ and } t = 0, \dots, T \quad (11)$$

where  $x_{p0}^L$  is known, being the amount already produced in the current lot for  $p = p_1^\alpha$ , the initial setup state.

Note that, if constraints (9) were not imposed, then a carryover lot that was started in period  $t - 1$  could possibly continue into  $t + 1$  and later periods. In this case, constraints (11) would become  $x_{pt}^L + x_{p,t+1}^F \geq ml_p$  which is an incorrect lower bound for this part of the lot, given that the lot itself began earlier in period  $t - 1$ . Formulating correct constraints for the minimum lot sizes without imposing constraints (9) is a challenge that had to be left for future research.

#### 4.6 Lot sequencing constraints

We have left until last the consideration of the ATSP-related constraints for sequencing product lots. Constraints (12) and (13) are flow conservation constraints that relate the  $\alpha_{pt}$  and  $z_{pt}$  setup state variables to the  $y_{pqt}$  changeover variables, to and from a product, respectively. In Figure 4, the inflow to node  $p$  is represented by the setup state variable of product  $p$  in period  $t$  ( $\alpha_{pt}$ ), and the changeover variables to  $p$  ( $\sum_q y_{qpt}$ ). The outflow is represented by the setup state variable ( $\alpha_{p,t+1}$ ) in period  $t + 1$  and the changeover variables from  $p$  ( $\sum_q y_{pqt}$ ). Note that product  $p$  is included in the sequence only if there is a setup for it in period  $t$  (i.e. only if  $z_{pt} \geq 1$ ).

$$\alpha_{pt} + \sum_q y_{qpt} = z_{pt} \quad \forall p, t \quad (12)$$

$$\sum_q y_{pqt} + \alpha_{p,t+1} = z_{pt} \quad \forall p, t \quad (13)$$

For example, referring to Figure 3, if  $p = 1$ , then the values in constraints (12) and (13) are  $1 + 0 = 1$  and  $1 + 0 = 1$ , respectively. If  $p = 2$ , then the values are  $0 + 3 = 3$  and  $3 + 0 = 3$ , respectively.

The optimal solution to the model specified by expressions (1)–(13) will consist of a single sequence starting with product  $p \mid \{\alpha_{pt} = 1\}$  and ending with  $r \mid \{\alpha_{r,t+1} = 1\}$  (possibly with embedded connected subtours), and maybe one or more disconnected subtours. For example, in Figure 3, the main sequence is  $1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 6$ , with 4 subtours:

- A:  $7 \rightarrow 8 \rightarrow 9 \rightarrow 7$
- B:  $2 \rightarrow 10 \rightarrow 11 \rightarrow 2 \rightarrow 3 \rightarrow 11 \rightarrow 2$
- C:  $4 \rightarrow 12 \rightarrow 4$
- D:  $13 \rightarrow 14 \rightarrow 15 \rightarrow 16 \rightarrow 17 \rightarrow 15 \rightarrow 13$

Subtours B and C are connected to the main sequence S and so permitted, but subtours A and D are disconnected and so must be prohibited. Subtour A or D can be part of a solution but only if connected to the main sequence S. How can this be modelled?

The paper by [Öncan, Altinel, and Laporte \(2009\)](#) reviews and analytically compares many ATSP formulations. It highlights the tightness of the *multi-commodity-flow* (MCF) formulation by [Claus \(1984\)](#) which is the inspiration for the formulation that prohibits disconnected subtours *a priori* in the proposed model ML. The main idea of this formulation is to ensure that, in any period  $t$ , there is always a walk from the carryover product  $p_t^\alpha$  to any other product  $r$  in period  $t$ 's sequence.

First define additional binary decision variables  $a_{pqt}^r$  as follows:

$$a_{pqt}^r = \begin{cases} 1 & \text{if the arc } p \rightarrow q \text{ is on a walk from carryover product } p_t^\alpha \text{ to product } r \\ & \text{within period } t \text{'s sequence of lots,} \\ 0 & \text{otherwise.} \end{cases}$$

For any product  $r$  produced in period  $t$ , the variables  $a_{pqt}^r$  encode a walk from  $p_t^\alpha$  to  $r$ . It can be called an  $r$ -walk. The existence of an  $r$ -walk ensures that product  $r$  is connected to the main production sequence, maybe within a connected subtour. Figure 5 shows part of a  $r$ -walk from the carryover product  $p_t^\alpha$  to product  $r$  passing through the arc  $p \rightarrow q$ . In this case,  $a_{pqt}^r = 1$ .

Constraints must be formulated to enforce an  $r$ -walk for all products  $r$  produced in period  $t$ . To begin with, the arc  $p \rightarrow q$  must be part of a solution in order for  $a_{pqt}^r$  to have value 1. Thus, values of  $a_{pqt}^r$  must obey constraints (14):

$$a_{pqt}^r \leq y_{pqt} \quad \forall p, q, r, t \quad (14)$$

Consider once again the infeasible sequence in Figure 3. Product  $r = 10$  in connected-subtour B is reachable from carryover product  $p_t^\alpha = 1$  by traversing arcs  $1 \rightarrow 2 \rightarrow 10$ . This reachability is indicated by the following non-zero values of  $a_{pqt}^r$  that constitute an  $r$ -walk:  $a_{1,2,t}^{10} = a_{2,10,t}^{10} = 1$ . In contrast, product  $r = 9$  in disconnected subtour A in Figure 3 is not reachable from carryover product  $p_t^\alpha = 1$ . No  $r$ -walk exists for  $r = 9$ . This is indicated by the impossibility of finding values of  $a_{pqt}^9$  that also obey constraints (15–19) below.

To prohibit disconnected subtours, further binary decision variables  $z_{pt}^{bin}$  are needed:

$$z_{pt}^{bin} = \begin{cases} 1 & \text{if product } p \text{ is ever in a setup state in period } t, \\ 0 & \text{otherwise.} \end{cases}$$

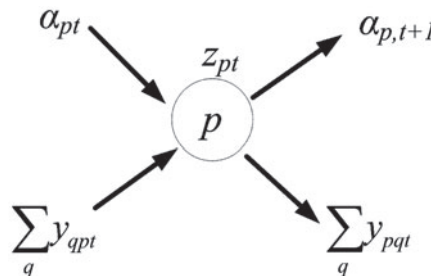


Figure 4. Node flow modelled by constraints (12) and (13).



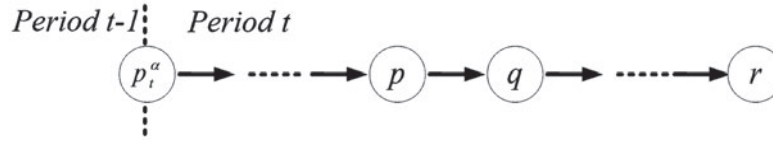


Figure 5. An  $r$ -walk from carryover product  $p_t^\alpha$  to product  $r$ .

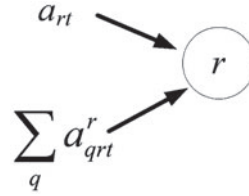


Figure 6. The  $r$ -walk from  $p_t^\alpha$  must reach product  $r$  (if and only if  $z_{rt}^{bin} = 1$ ).

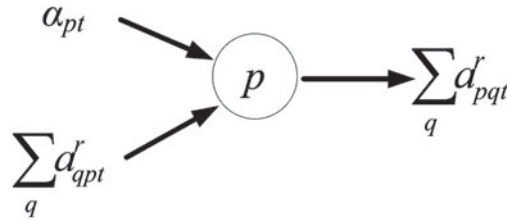


Figure 7. The  $r$ -walk from  $p_t^\alpha$  to  $r$ .

Note that  $z_{pt}^{bin} = 1 \Leftrightarrow z_{pt} \geq 1$  and that  $z_{pt}^{bin} = 0 \Leftrightarrow z_{pt} = 0$ . For example, in Figure 3,  $z_{11,t} = 2$  so  $z_{11,t}^{bin} = 1$ . This is enforced by the following constraints:

$$z_{pt} \geq z_{pt}^{bin} \quad \forall p, t \quad (15)$$

$$z_{pt} \leq ZUB_p z_{pt}^{bin} \quad \forall p, t \quad (16)$$

where  $ZUB_p$  is a prespecified upper bound ( $UB$ ) on the value of  $z_{pt}$  and must be  $\geq 1$ .  $ZUB_p$  is automatically calculated in the computational tests below as the lesser of  $P$  (the number of products) and the size of the ordered set  $\{(p, q) | st_{pq} \geq st_{pr} + st_{rq}\}$ , which can be very large, but is often 1 for non-shortcut products. More detailed analysis of setup times and available production capacities might bring down the value of  $ZUB_p$ .

The three sets of constraints (17–19) explained below will now allow connected subtours, and prohibit disconnected ones *a priori*.

Firstly, constraints (17) ensure that the  $r$ -walk reaches product  $r$  (Figure 6) and is imposed only when the setup state is configured for  $r$  at least once during period  $t$  (that is, only when  $z_{rt}^{bin} = 1$ ), but not when the setup state is never configured for  $r$  during period  $t$ , (that is, when  $z_{rt}^{bin} = 0$ ):

$$\alpha_{rt} + \sum_p a_{prt}^r = z_{rt}^{bin} \quad \forall r, t \quad (17)$$

For example, the  $r$ -walk  $1 \rightarrow 2 \rightarrow 10$  in Figure 3 is forced to reach product  $r = 10$  by the following instance of constraints (17):

$$r = 10 : \alpha_{10,t} + \sum_p a_{p,10,t}^{10} = z_{10,t}^{bin} \text{ which becomes } 0 + 1 = 1$$

and enforces that  $a_{p,10,t}^{10} = 1$  for a given  $p$ .

If a product  $r$  is not produced in a period  $t$ , then  $z_{rt}^{bin} = 0$ , and so constraints (17) force  $a_{prt}^r = 0 \forall p$  (constraints (14) also force this via  $a_{prt}^r \leq y_{prt} = 0$ )

Secondly, the  $r$ -walk in period  $t$  specified by the variables  $\{a_{pqt}^r | \forall p, q\}$  must start at carryover product  $p_t^\alpha$  and then traverse further products on its way to product  $r$ , as shown in Figure 7.

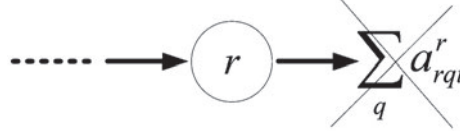


Figure 8. The  $r$ -walk from  $p_t^\alpha$  must stop at product  $r$ .

If  $\alpha_{r,t} = 1$  then no  $r$ -walk is needed. If  $\alpha_{r,t} = 0$ , then constraints (17) mean that  $\sum_p a_{prt}^r = 1$ , i.e.  $a_{prt}^r = 1$  for exactly one product  $p$  that is the 2nd last product on the  $r$ -walk. Constraints (18) then force  $a_{qpt}^r = 1$  for exactly one product  $q$  that is the 3rd last product on the  $r$ -walk and so on, going backwards along the  $r$ -walk, obliging the  $a_{pqt}^r$  along the  $r$ -walk to have value 1, until it reaches back to the initially setup product  $p = p_t^\alpha$  (for which  $\alpha_{pt} = 1$ ).

$$\alpha_{pt} + \sum_q a_{qpt}^r \geq \sum_q a_{pqt}^r \quad \forall r, p \neq r, t \quad (18)$$

For example, in Figure 3, consider the  $r$ -walk  $1 \rightarrow 2 \rightarrow 10$  to product  $r = 10$ . The following two instances of constraints (18) oblige the  $a_{pqt}^r$  along this  $r$ -walk to have value 1, reaching back to an initially setup product  $p_t^\alpha = 1$  (for which  $\alpha_{1t}$  is thus forced to have value 1):

$$\begin{aligned} p = 2 : \alpha_{2t} + \sum_q a_{q2t}^{10} &\geq \sum_q a_{2qt}^{10} \text{ becomes } 0 + \sum_q a_{q2t}^{10} \geq 1, \\ &\text{resulting in } \sum_q a_{q2t}^{10} = 1. \\ p = 1 : \alpha_{1t} + \sum_q a_{q1t}^{10} &\geq \sum_q a_{1qt}^{10} \text{ becomes } \alpha_{1t} + 0 \geq 1, \\ &\text{resulting in } \alpha_{1t} = 1. \end{aligned}$$

Thirdly and finally, constraints (19) require that the  $r$ -walk from  $p_t^\alpha$  stops at product  $r$  (Figure 8) and need go no further:

$$a_{rqt}^r = 0 \quad \forall q, r, t \quad (19)$$

For example, the  $r$ -walk  $1 \rightarrow 2 \rightarrow 10$  in Figure 3 stops at product  $r = 10$  as enforced by the following instance of constraints (19):

$$r = 10 : a_{10,q,t}^{10} = 0 \quad \forall q, t$$

If  $r$  is not produced in period  $t$ , then constraints (19) simply force  $a_{rqt}^r = 0 \quad \forall p, q$ , which has no impact given that constraints (17) already oblige  $a_{pqt}^r = 0 \quad \forall p, q$ .

Thus, constraints (17)–(19) exclude disconnected subtours. For example, in Figure 3, there are no instances of constraints (17)–(19) that would show that product  $r = 9$  in disconnected-subtour A is reachable by an  $r$ -walk from carryover product  $p_t^\alpha$ . This is also true for all the other disconnected products. Thus, the setup sequence in Figure 3 is infeasible and will be correctly excluded by our formulation.

#### 4.7 Concluding the model formulation

Lastly, note that constraints (4) are valid but loose: the value of  $z_{pt}$  need only be 1, and not  $\geq 2$ . Constraints (4) can thus be tightened by replacing  $z_{pt}$  by  $z_{pt}^{bin}$ :

$$x_{pt} \leq M_p z_{pt}^{bin} \quad \forall p, t \quad (20)$$

Thus, our model, denoted ML, for lot sizing and sequencing with non-triangular setup times and setup-state carryover between periods is specified by expressions (1)–(3) and (5)–(20), and restated completely in the Appendix.

Expressed as function of the number of products  $P$  and periods  $T$ , model ML has  $P^3T + P^2T + 8PT + T$  variables and  $P^3T + 2P^2T + 11PT + 3T$  constraints, as calculated in Table 1. The ML formulation is thus polynomial-sized. This does not mean that the model is solvable in polynomial time – it cannot be, given that the  $\mathcal{NP}$ -hard ATSP is embedded within it. Rather, the innovation in this paper has been (a) the modelling of non-triangular sequence-dependent setup times within a lot sizing model and (b) the derivation of a polynomial-sized MILP formulation for this problem.

Table 1. Number of variables and constraints in model ML.

Variables	How many	Variables	How many	Variables	How many
$I_{pt}^+$	$PT$	$I_{pt}^-$	$PT$	$slack_t$	$T$
$x_{pt}$	$PT$	$x_{pt}^F$	$PT$	$x_{pt}^L$	$PT$
$y_{pqt}$	$P^2T$	$z_{pt}$	$PT$	$\alpha_{pt}$	$PT$
$a_{pqt}^r$	$P^3T$	$z_{pt}^{bin}$	$PT$		
Total number of variables = $P^3T + P^2T + 8PT + T$					
Constraints	How many	Constraints	How many	Constraints	How many
(2)	$PT$	(3)	$T$	(20)	$PT$
(5)	$PT$	(6)	$T$	(7)	$PT$
(8)	$PT$	(11)	$PT$	(10)	$PT$
(9)	$T$	(12)	$PT$	(13)	$PT$
(14)	$P^3T$	(15)	$PT$	(16)	$PT$
(18)	$P(P-1)T$	(17)	$PT$	(19)	$P^2T$
Total number of constraints = $P^3T + 2P^2T + 11PT + 3T$					

Note that model ML is valid irrespective of whether there are non-triangular setup times or not. However, when setup times are triangular then there exists an optimal solution with zero or one lots per product per period (Clark and Clark 2000). In this case, the formulation can then be simplified to a model that assumes *At Most One Lot* per product per period (denoted AM1L) by merging  $z_{pt}$  and  $z_{pt}^{bin}$  to be a binary variable  $z_{pt}$ . Thus, constraints (15) and (16) disappear.

Model AM1L is also valid irrespective of whether the setup times are triangular or not, but in the latter case, AM1L's solution could be suboptimal given its limitation of zero or one lots per product per period. In the presence of triangular setup times, multiple lots per product per period could occur but this is not required for optimality and so in general it is avoided in models for triangular setup times. The computational tests in Section 5 explore the impact of this limitation.

## 5. Computational tests

Many models in the literature assume that there will be at most one lot per product per period. What are the pros and cons of this assumption? On the one hand, the model will be smaller with fewer variables and constraints, so we might expect faster solution times (although the tests below will show this is not so). On the other hand, the solutions with multiple lots per product per period will be excluded, so we will expect worse solutions in some cases. The computational tests in this section investigate this supposed trade-off and show that often it may not exist.

The aim of the tests was to assess how effectively the ML model took advantage of shortcut products to reduce the total time spent on setups, compared to the equivalent AM1L model. The tests also evaluated the consequences of less setup time on reducing demand backlogs (in the case of tight production capacity) or increasing the spare capacity (in the case of loose capacity), as well as the computing time of both models. The ML and AM1L models were both implemented in the AMPL modelling language (Fourer, Gay, and Kernighan 2003) and solved using the Gurobi optimizer v4.5.0 (64-bit) (Gurobi Optimization Inc. 2011) under Windows 7 on an Intel Core i5 CPU M460 at 2.53 GHz with 4Gb of RAM. The Gurobi optimizer was allowed to run for a maximum of 1 h of running time, at which point the incumbent solution (i.e. the best found up to then) was used. The AMPL models, data files, and test results in Excel files for import into the Minitab statistical-analysis software are obtainable by email from the corresponding author.

To obtain initial insights, the performance of both models was compared on two systems, one with  $P = 10$  products and another with  $P = 20$  products whose lot sizes and sequences were to be scheduled over a horizon of  $T = 4$  demand periods. For each system, a total of 50 problem instances were generated, 25 with loose capacity and 25 with tight capacity, such that,  $\forall p, t: I_{p0} = 0.0; u_p = 0.4; ml_p = 1.0; h_p = 10.0; co_t = 1.0$ ; and  $p_1^\alpha$  = product P1 (arbitrarily).

For the instances with 10 products,  $Cap_t = 100.0$ , and the setup times were initially set to be, for  $p, q \in \{1 \dots 10\}$ :

$$st_{pq} = \begin{cases} (q - p) & \text{if } q > p \\ (10 + q - p) & \text{otherwise;} \end{cases}$$

where  $p, q \in \{1 \dots 10\}$ , so that product P2 would normally be setup immediately after P1. The product P5 was made an extreme shortcut product with zero setup times:  $st_{5q} = st_{p5} = 0$ .

The periodic demand forecasts  $d_{pt}$  varied over product  $p$  and period  $t$  to provoke non-uniform lot-sizes and avoid lot-for-lot production. A base demand pattern adapted from real data varied between a minimum of 10 and maximum of 115. The demand was then randomly varied by  $\pm 50\%$  within the 25 runs of each statistical experiment.

To simulate loose capacity the overall demand was adjusted so that setup times could take up to 15% of capacity, that is 15 time units per period. Tight capacity was simulated by increasing each demand  $d_{pt}$  by 20% so that setups were left with no capacity in which to occur, provoking backorders of demand.

A similar procedure was used to generate the set of 50 instances for the system with  $P = 20$  products. The machine capacity per period was doubled. The demand and setup times for products P11 to P20 simply replicate those for P1 to P10, with the two extreme shortcut products being P5 and P15.

Table 2 compares the performance of both models on six key criteria calculated over the planning horizon:

- (1) Total number of setups =  $\sum_{p,t} z_{pt}$
- (2) Total time spent on setups =  $\sum_{p,q} st_{pq} y_{pqt}$
- (3) Amount of unused (slack) capacity =  $\sum_t slack_t$
- (4) Inventory =  $\sum_{p,t} I_{pt}^+$
- (5) Backlogs =  $\sum_{p,t} I_{pt}^-$
- (6) CPU time = the sum of the time spend by the Gurobi optimizer and the AMPL modelling system (the latter is a few seconds at most).

For each criterion, the difference between the *mean* values for the two models were statistically tested using a balanced analysis of variance test. A similar test was carried out for the difference between the *median* values using the non-parametric Friedman test (Corder and Foreman 2009) which is less likely to mistakenly indicate significance caused by outliers. Both tests used the data instance (that is the run) as a random blocking factor. The null hypothesis in both tests is that the difference between the model means/medians is zero. The third column for each test shows its  $p$ -value, i.e. the probability under the null hypothesis of obtaining a value of the test statistic that is at least as extreme as the one obtained from the data. Conventionally, a  $p$ -value under 0.05 indicates that the null hypothesis should be rejected at the 5% level of significance, but when considering many  $p$ -values at the same time, more conservative individual levels of significance should be used, such as 0.01 (1%) or under (highlighted in bold type in Table 2).

Examining the results in Table 2, first note the highly significant increase in numbers of setups and slack capacity, and decrease in total setup time and backlogs, for the ML model compared to those for the AM1L model, particularly when capacity is tight.

For  $P = 10$  products, model ML uses the shortcut product P5 to economise on setups times, albeit with a larger number of actual setups, most of which (but not all) take zero time making good use of P5. Table 2 shows that this is particularly pronounced under tight capacity where model ML reduces the total setup time by 85%, thus keeping backlogs to a minimum. This reduction in backlogs illustrates well the economic added value of model ML over model AM1L.

Note the fast solution times for  $P = 10$  products using the default settings of the Gurobi 4.5.0 solver. All instances of both models were solved within the maximum of 1 h of running time.

Table 2 also shows the results with twice as many products ( $P = 20$ ). Again P5 and P15 were used for nearly all setups, but not always as sometimes a direct but short setup from, for example, P4 to P3 was more efficient as it avoided P5 and P15s minimum lot sizes.

Note the predictably much longer solution times for 20 products compared to those for 10 products. When capacity was loose, 16 of the 25 instances of the AM1L model with 20 products used the full 1 h allowance of computing time (with a median optimality gap of 1.3% for these 16). This fell to 6 of the 25 instances for the ML model (with a median gap of 1.4% for these 6). When capacity was tight, 9 of the 25 instances of the AM1L model used the whole hour (with a median gap of 0.9% for these 9), while none did for the ML model.

For both 10 and 20 products, observe that model ML solves significantly faster than AM1L, except under tight capacity for 10 products where there is not a statistically significant difference. The faster solution times of ML seem counter-intuitive given that it has more binary and integer variables than AM1L and so might be assumed to be more combinatorial complex. However, model ML does permit the obvious optimal solution in which P5 and P15 are used for nearly all setups, and so may home in more rapidly to an optimal solution than AM1L. This hypothesis needs further computational testing with other data-sets.

## 6. Conclusions and future research

The theoretical contribution in this article has been the development of a new model for lot sizing and sequencing with a polynomial number of constraints that can handle the multiple lots per product per period that arise in the presence of

Table 2. Comparison of models AM1L and ML.

P	Capacity	Meas. of Perf.	Mean			Median		
			AM1L	ML	<i>p</i>	AM1L	ML	<i>p</i>
10	Loose	No. of setups	33.0	43.1	0.000	33.0	43.0	0.000
		Setup time	22.4	11.7	0.000	23.0	12.0	0.000
		Slack capacity	49.2	60.0	0.000	49.8	60.8	0.000
		Inventory	131.1	118.1	0.000	121.5	109.0	0.000
		Backlogs	0.00	0.00	na	0.00	0.00	na
		CPU time	13.44	7.20	0.020	10.0	6.0	0.001
P	Capacity	Meas. of Perf.	AM1L	ML	<i>p</i>	AM1L	ML	<i>p</i>
10	Tight	No. of setups	27.1	39.0	0.000	27.5	39.5	0.000
		Setup time	16.0	2.6	0.000	16.0	2.0	0.000
		Slack capacity	2.94	7.96	0.000	0.00	2.80	0.002
		Inventory	268.5	302.3	0.001	264.2	307.2	0.162
		Backlogs	36.8	15.8	0.000	25.0	0.0	0.000
		CPU time	8.48	21.24	0.064	7.5	6.5	0.683
P	Capacity	Meas. of Perf.	AM1L	ML	<i>p</i>	AM1L	ML	<i>p</i>
20	Loose	No. of setups	66.2	84.5	0.000	64.50	83.50	0.000
		Setup time	17.56	2.04	0.000	17.5	1.5	0.000
		Slack capacity	123.5	139.0	0.000	121.9	137.9	0.000
		Inventory	239.6	225.2	0.000	233.5	218.5	0.000
		Backlogs	0.00	0.00	na	0.00	0.00	na
		CPU time	3,189	1318	0.000	3,055	847	0.002
P	Capacity	Meas. of Perf.	AM1L	ML	<i>p</i>	AM1L	ML	<i>p</i>
20	Tight	No. of setups	51.5	65.0	0.000	50.0	63.0	0.000
		Setup time	10.5	0	0.000	10.00	0	0.000
		Slack capacity	9.06	14.34	0.000	0	4.00	0.005
		Inventory	631.4	655.0	0.004	672.5	702.0	0.317
		Backlogs	33.66	20.64	0.000	15.0	0	0.000
		CPU time	2,802	187.8	0.000	2,771	136.0	0.000

non-triangular sequence-dependent setup times. It is a practical advantage that the model can be solved by commercially available MIP software, so that a user can readily implement the model without relying on specialist algorithms. It could still be worthwhile to develop a specialist algorithm that would accelerate the solution of the model, but this is left as a topic for future research.

The computational tests validated and confirmed that the multiple-lots feature of the model enables more efficient production than when the formulation is restricted to single lots per product per period. The model can also be faster to solve than in the latter case, despite being more complex computationally, maybe because for some problem instances (such as our tests above) there is an outstanding optimal ML solution that is quickly identified, whereas an optimal AM1L solution may not be so clearly superior and hence more difficult to find.

Of the 50 ML instances with 20 products, six (all under loose capacity) did not identify a provably optimal solution within the allowed 1 h of running time. This will also tend to be the case for both tight and loose capacity instances as the number of products increases beyond 20, indicating the need for future research to develop efficient solution methods for ML. These could be via exact methods such as (1) Lagrangian Relaxation coupled with decomposition into single periods where the submodels can be solved very rapidly, or via heuristic methods such as (2) *Relax-&Fix* methods of various types (Ferreira, Morabito, and Rangel 2009), (3) depth-first heuristics (Zhang 2000) or (4) local branching (Fischetti and Lodi 2003).

Future work will also computationally compare the ML model against a functionally-equivalent GLSP model (such as those based on Toso, Morabito, and Clark (2009)'s reformulated GLSP-ST model which assumed at most one lot per product in each period) and Menezes, Clark, and Almada-Lobo (2011)'s ATSP-based iterative method which allowed non-triangular setups.

Constraints for minimum lot sizes also need to be formulated that do not require constraints (9), that is, for carryover lot that spans more than two periods, and also for sequence-dependent minimum lot sizes.



Given that the demand forecasts usually change as time advances from one period to the next, the question arises as to whether it is worthwhile to schedule over even a medium term horizon, let alone a long-term one. Frequent rescheduling (Haase and Kimms 1999) implies that firm schedules should really only be specified for the immediate to short term over which demand forecasts will not change (much), while approximate or aggregate planning (rather than scheduling should be carried out for medium to long term). This poses interesting (and not trivial) research challenges about how to perform planning that result in effective and efficient short term schedules (Clark 2003).

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## Appendix 1. The ML model

$$\text{Minimise } \sum_{p,t} (h_p I_{pt}^+ + g_p I_{pt}^-) - \sum_t \text{cost}_t \text{slack}_t + 0.01 \sum_{p,t} z_{pt} \quad (1)$$

such that

$$I_{p,t-1}^+ - I_{p,t-1}^- + x_{pt} - d_{pt} = I_{pt}^+ - I_{pt}^- \quad \forall p, t \quad (2)$$

$$\sum_p u_p x_{pt} + \sum_{p,q} s_{pq} y_{pqt} + \text{slack}_t = \text{Cap}_t \quad \forall t \quad (3)$$

$$x_{pt} \leq M_p z_{pt}^{\text{bin}} \quad \forall p, t \quad (20)$$

$$y_{ppt} = 0 \quad \forall p, t \quad (5)$$

$$\sum_p \alpha_{pt} = 1 \quad \text{for } t = 2, \dots, T + 1 \quad (6)$$

$$x_{pt}^F \leq M_p \alpha_{pt} \quad \forall p, t \quad (7)$$

$$x_{pt}^L \leq M_p \alpha_{p,t+1} \quad \forall p, t \quad (8)$$

$$x_{pt}^L + x_{p,t+1}^F \geq mlp \alpha_{p,t+1} \quad \forall p \text{ and } t = 0, \dots, T \quad (11)$$

$$x_{pt} - x_{pt}^F - x_{pt}^L \geq mlp (z_{pt} - \alpha_{pt} - \alpha_{p,t+1}) \quad \forall p, t \quad (10)$$

$$\sum_{p,q:p \neq q} y_{pqt} \geq 1 \quad \forall t \quad (9)$$

$$\alpha_{pt} + \sum_q y_{qpt} = z_{pt} \quad \forall p, t \quad (12)$$

$$\sum_q y_{pqt} + \alpha_{p,t+1} = z_{pt} \quad \forall p, t \quad (13)$$

$$a_{pqt}^r \leq y_{pqt} \quad \forall p, q, r, t \quad (14)$$

$$z_{pt} \geq z_{pt}^{\text{bin}} \quad \forall p, t \quad (15)$$

$$z_{pt} \leq ZUB_p z_{pt}^{\text{bin}} \quad \forall p, t \quad (16)$$

$$\alpha_{rt} + \sum_q a_{qrt}^r = z_{rt}^{\text{bin}} \quad \forall r, t \quad (17)$$

$$\alpha_{pt} + \sum_q a_{qpt}^r \geq \sum_q a_{pqt}^r \quad \forall r, p \neq r, t \quad (18)$$

$$a_{rqt}^r = 0 \quad \forall q, r, t \quad (19)$$