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Reg no :- LIF20BSCS 0036

Course = COAL

Section :- C13

## Assignment 1

Q1

Values of DS = 0xA000

Mov Ax, [0xBCD8]

Mov Bx, [0xBCDA]

Add Ax, Bx

Mov [0xBCD4], Ax

Ax = 

00	1D
----	----

Bx = 

00	61
----	----

Add ax, bx

ax = 

00	7E
----	----

mov [0xBCD4], ax

This value will be overwritten and the value of ax will be moved into it i.e;

0x7E → 0xABCD4

0x23 → 0xABCCB  
0xA0 → 0xABCC  
0xB1 → 0xABCCD  
0xC2 → 0xABCCF  
0x00 → 0xABCCF  
0x15 → 0xABCD0  
0x32 → 0xABCD1  
0x25 → 0xABCD2  
0x11 → 0xABCD3  
0xFE → 0xABCD4  
0x11 → 0xABCD5  
0x95 → 0xABCD6  
0xD5 → 0xABCD7  
0x1D → 0xABCD8  
0x2E → 0xABCD9  
0x61 → 0xABCD A  
0x58 → 0xABCD B  
0x9A → 0xABCD C  
0xAA → 0xABCD D

Q2

Sum of first and last element  
of array.

[org 0x100]

```
xor ax, ax  
xor bx, bx  
xor cx, cx  
xor dx, dx
```

```
mov ax, [arr]  
mov bx, [arr+5]  
add ax, bx
```

```
mov ax, 0x4c00  
int 21h
```

```
arr: dw 5, 10, 15, 20, 25
```

# Q3

Add elements of two arrays  
and store carry Flag in Index Carry

[org 0x100]

```
XOR ax, ax
XOR bx, bx
XOR cx, cx
XOR dx, dx
```

```
mov ax, [arr]
mov bx, [arr1]
add ax, bx
mov [arr2], ax
```

```
mov ax, [arr3]
mov bx, [arr4]
add ax, bx
mov [arr2+1], ax
```

```
mov ax, [arr5]
mov bx, [arr1+2]
add ax, bx
mov [arr2+2], ax
```

```
mov ax, [arr+3]
mov bx, [arr+3]
add ax, bx
mov [arr2+3], ax
```

```
mov ax, [arr+4]
mov bx, [arr1+4]
add ax, bx
mov [arr2+4], ax
```

```
mov ax, [arr+5]
mov bx, [arr1+5]
add ax, bx
mov [arr2+5], ax
```

```
mov cx, [arr+6]
mov dx, [arr1+6]
add cx, dx
mov [arr2+6], cx
```

```
mov cx, [arr+7]
mov dx, [arr+7]
add cx, dx
mov [arr2+7], cx
```

```
mov cx, [arr+8]
mov dx, [arr+8] ; Here it overflow
add cx, dx
mov [arr2+8], cx
mov [IndexCarry], cx
```

```
mov ax, 0x4C00
int 21h
```

```
arr: dw 1, 2, 3, 4, 5, 6, 7, 8, 9, 10
arr1: dw 1, 2, 3, 4, 5, 6, 7, 8, 9, 10
arr2: dw 0, 0, 0, 0, 0, 10, 0, 10, 0, 0
IndexCarry: dw 0, 0, 0, 0, 0, 10, 0, 0, 0, 0
```

## Question 4

Change the code to Assembly language.

[org 0x100]

```
xor ax, ax
xor bx, bx
xor cx, cx
xor dx, dx
```

```
mov ax, 0
mov bx, 10h
```

```
cmp bx, cx
jne l2
jmp end
```

```
l2:
add ax, 2
cmp bx, cx
jz l3
jmp end
```

```
l3:
mov dx, 2
jmp l1
```

l4:

```
mov dx, 3
jmp exit
```

exit

```
mov ax, 0x4c00
int 21h.
```