

Introduction to dependent type theory

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1 Category theory

1.1 Introduction

We will introduce basic category theory. Good references are: [? 1, 3, 5]

Category theory will allow us to model the desired behaviour of dependent types.

Definition 1.1.1. A **category** \mathcal{C} consists of:

- A class $\text{Ob}(\mathcal{C})$ (usually simply denoted \mathcal{C} without ambiguity) of **objects**.
- For each object $A, B \in \mathcal{C}$, a set $\mathcal{C}(A, B)$ of **morphisms** or **arrows** called a **homset**. When writing $f \in \mathcal{C}(A, B)$ we usually denote this $f : A \rightarrow B$.
- For each object $A \in \mathcal{C}$ a morphism $1_A : A \rightarrow A$ called the **identity**.
- For each object $A, B, C \in \mathcal{C}$, and for each $f : A \rightarrow B$ and $g : B \rightarrow C$ there is a function (written infix or sometimes simply omitted ($gf \equiv g \circ f$))

$$- \circ - : \mathcal{C}(B, C) \times \mathcal{C}(A, B) \rightarrow \mathcal{C}(A, C)$$

called **composition**.

Such that the following hold:

- (Identity) For each $A, B \in \mathcal{C}$ and $f : A \rightarrow B$ we have $f \circ 1_A = f$ and $1_B \circ f = f$.
- (Associativity) For all $A, B, C, D \in \mathcal{C}$ and $f : A \rightarrow B$, $g : B \rightarrow C$, $h : C \rightarrow D$. We have: $h \circ (g \circ f) = (h \circ g) \circ f$.

Remark 1.1.2. There are many similar and mostly equivalent definitions of category in mathematics. The mostly fall into two main camps: how they treat their collection of morphisms. The two definitions are equivalent in the usual foundations of mathematics but each has their own advantages. In books such as [4] a collection of morphisms is used. This approach lends itself more naturally to the notion of an *internal category* which will be an important concept later on. The other definition uses a family of collections of morphisms which lends itself to easily generalise to the notion of an *enriched category*, the definitive reference for which is [2].

The reason it cannot be swept under the rug so easily is because the issue of size is fundamental in category theory. Depending on what definition we chose, it will effect how we can talk about it. For an introduction to category theory, these ideas would mostly confuse the reader, hence we will simply point to [6] for a survey on how size issues are treated in category theory. From here on

We now give some examples:

Example 1.1.3. The **category of sets** denoted **Set** is the category whose objects are small¹ sets and morphisms are functions between sets. Composition is given by composition of functions. This is a very important category in category theory for reasons we shall come across later.

Choosing the direction in which our arrows point was arbitrary, but it does also mean that if we had chosen the other way we would also get a category. So every category we make canonically comes with a "friend".

Example 1.1.4. For any category \mathcal{C} , there is another category called the **opposite category** \mathcal{C}^{op} whose objects are the same as \mathcal{C} however the homsets are defined as follows: $\mathcal{C}^{\text{op}}(x, y) := \mathcal{C}(y, x)$. Composition is defined using the composition from the original category.

[NEEDS REWORDING] Size is a common issue in category theory with many similar ways of dealing with it. It can however cause much confusion and hoop-jumping to be correct. For our purposes we will safely ignore these issues. A formal treatment can be found in the appendix. [TODO: Add formal treatment of size].

Definition 1.1.5. We call a category **small** if its class of objects is really a set.

Definition 1.1.6. Let \mathcal{C}, \mathcal{D} be categories. A **functor** F from \mathcal{C} to \mathcal{D} (written $F : \mathcal{C} \rightarrow \mathcal{D}$) consists of:

- An object $F(A) \in \mathcal{D}$, for all $A \in \mathcal{C}$ (also denoted FA).
- For each $A, B \in \mathcal{C}$, a function $F_{A,B} : \mathcal{C}(A, B) \rightarrow \mathcal{D}(FA, FB)$ (also denoted F).

¹due to Russellian paradoxes we must distinguish between "all sets" and "enough sets". See appendix for details.

- For each $A \in \mathcal{C}$, $F(1_A) = 1_{FA}$.
- For each $A, B, C \in \mathcal{C}$, $f : A \rightarrow B$, $g : B \rightarrow C$, we have

$$F(g \circ f) = F(g) \circ F(f)$$

Remark 1.1.7. Historically in category theory, one would define covariant, as defined above, and contravariant functors, as a result this terminology has crept into uses of category in certain fields [REFERENCE pretty much any homological algebra book before 80s]. Contravariant functors mean to swap the order of composition when the functor is applied. In modern category theory texts, this is completely dropped as a contravariant functor from \mathcal{C} to \mathcal{D} is simply a covariant functor from \mathcal{C}^{op} to \mathcal{D} . Henceforth, we shall not mention co(tra)variance of functors and refer to them simply as functors.

Remark 1.1.8. Given two functors $F : \mathcal{C} \rightarrow \mathcal{D}$ and $G : \mathcal{D} \rightarrow \mathcal{E}$ we can make a new functor $G \circ F$ called its **composite**, by first applying F then applying G on objects or morphisms. It is simple to check that this is indeed a functor.

Now that we have 'morphisms' between categories we can define another category:

Example 1.1.9. The category of small categories **Cat** has objects small categories and morphisms functors. Composition is given by composition of functors.

Definition 1.1.10 (Definition of natural transformation).

Example 1.1.11. Given two categories \mathcal{C} and \mathcal{D} we can form a category $[\mathcal{C}, \mathcal{D}]$ called the functor category between \mathcal{C} and \mathcal{D} . Its objects are functors $\mathcal{C} \rightarrow \mathcal{D}$ and morphisms are natural transformations between functors.

Special cases of this example include:

Example 1.1.12. A functor $\mathcal{C}^{\text{op}} \rightarrow \mathbf{Set}$ is typically called a **presheaf** in geometry and logic. They live in the functor category $[\mathcal{C}^{\text{op}}, \mathbf{Set}]$ which we will call the **category of presheaves**. This is an interesting construction as it acts like the category \mathcal{C} in some ways with some nice properties from **Set**.

[CHECK THIS] One of the first theorems that is proven in category theory is the **Yoneda lemma**. It says if an object acts like a certain object in every possible way, then it must be isomorphic to that object. Akin to how particles are discovered in particle accelerators by observing how they interact when bombarded with different particles.

Lemma 1.1.13. Let \mathcal{C} be a category. There is an embedding $\mathbf{y} : \mathcal{C} \rightarrow [\mathcal{C}^{\text{op}}, \mathbf{Set}]$. Where $\mathbf{y}(A) := \mathcal{C}(A, -)$, maps each object to its contravariant hom functor. Presheaves that arise this way are called **representable presheaves**.

Remark 1.1.14. [WHAT IS A FULL AND FAITHFUL FUNCTOR?] An embedding is a functor that is full and faithful. We haven't actually proven that the "Yoneda embedding" is an embedding however this is a corollary of the Yoneda lemma which will prove now.

[PICTURES]

Theorem 1.1.15. Yoneda lemma Let \mathcal{C} be a category. For all $X \in [\mathcal{C}^{\text{op}}, \mathbf{Set}]$, there is a natural isomorphism between the following functors:

$$[\mathcal{C}^{\text{op}}, \mathbf{Set}](\mathbf{y}(-), X) \cong X(-)$$

Remark 1.1.16. The set of natural transformations between $\mathbf{y}(A)$ and a presheaf X is bijective to the sections of X at A .

References

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