

C# Programming Program

Build Windows Apps, Web APIs & Enterprise Solutions with C#.

C# (pronounced "C-sharp") is a modern, object-oriented, type-safe language developed by Microsoft. It is widely used for developing Windows applications, games with Unity, cloud-based solutions, APIs, and enterprise-grade software using the .NET platform. At Certed Technologies, our C# Programming Program provides hands-on experience with real-world use cases, preparing you for roles in desktop, web, cloud, and game development with a strong foundation in OOP and .NET technologies.



🌍 Why C#? Why Now?

C# is the go-to language for building scalable enterprise software in the Microsoft ecosystem. It integrates seamlessly with Visual Studio, .NET, Azure, and Unity.

Why C# remains critical in 2025:

- Core to Microsoft's tech stack (.NET, ASP.NET, Azure)
- Midely used in game development with Unity Engine
- Backbone of countless enterprise applications and ERPs
- Supports cloud-native, cross-platform, and desktop solutions via .NET 6/7



👰 Learn from .NET & C# Experts

Our instructors are experienced .NET developers, game programmers, and enterprise architects, offering a perfect mix of theory + practicals + project implementation using C#.



Program Highlights

Feature Details

Duration 2 Months / 60–70 Hours

Delivery Mode Hybrid (Online + Offline)

Tools Covered Visual Studio, .NET SDK, GitHub, SQL Server

Project Work 4 Mini Projects + 1 Capstone Project

Certifications Certed Technologies Certificate + C# Developer Badge

Career Support Resume Assistance, .NET Interview Prep, Project

Portfolio

What You'll Learn

Module 1: Introduction to C# and .NET

- What is C#?
- Overview of .NET Architecture
- Setting Up Visual Studio
- Writing & Running Your First Program

Module 2: Data Types, Variables & Control Flow

- Value vs Reference Types
- Operators and Expressions
- Conditional Statements
- Looping Constructs (for, while, do-while, foreach)

Module 3: Methods, Arrays & Strings

Creating and Calling Methods

- Pass by Value vs Reference
- Arrays & Collections
- String Handling & StringBuilder

Module 4: Object-Oriented Programming in C#

- Classes and Objects
- Constructors, Destructors
- Inheritance, Polymorphism, Abstraction, Encapsulation
- Static Members, Properties, Indexers

Module 5: Exception Handling, Files & Collections

- Try-Catch-Finally, Custom Exceptions
- Working with Files and Folders
- List, Dictionary, Queue, Stack (Collections)
- LINQ Queries for Data Access

Module 6: Database Integration with ADO.NET

- Connecting to SQL Server
- Executing Queries
- CRUD Operations with Parameterized Commands
- DataReader vs DataAdapter

Module 7: Capstone Project

Capstone Project Ideas:

- Employee Management System
- Inventory Dashboard using WinForms/WPF
- Student Portal with Login & Database Integration
- Basic REST API using .NET Core (Intro Level)

Who Should Enroll?

- Students from CS, IT, BCA, or MCA
- Beginners looking to enter Windows or .NET application development
- Developers wanting to build enterprise-grade or cross-platform apps
- Programmers aiming to move into **Unity Game Development**

Career Outcomes

This program prepares you for:

- C#/.NET Developer
- Software Engineer (Windows & Desktop Apps)
- Backend Developer with ASP.NET Core
- Unity Game Developer (C# scripting)
- API Developer with C#

Industries Using C#:

Finance | Healthcare | SaaS | Gaming | Enterprise IT | Government Tech | Azure-Based Platforms



Tools & Platforms Covered

Visual Studio | .NET SDK | SQL Server | GitHub | LINQ | ADO.NET | Windows Forms | WPF | Azure (Intro)

X Sample Project Ideas

- Hotel Booking Console App
- Customer Feedback Manager
- Bookstore Inventory System
- Calculator with GUI
- Student Attendance Tracker with DB

Certification

Earn a Certed Technologies Certificate and a C# Programming Badge, validating your mastery in object-oriented software development with C# and .NET.

📢 What Makes This Course Unique?

- Complete Hands-On Approach
- Practical Enterprise & Desktop Projects
- Foundation for .NET, Blazor, or Unity Game Dev
- Excellent Prep for C#-based Interviews
- Database + GUI + Object-Oriented Focus

Ty Upcoming Batch

Batch Start Date Mode **Status** 15 July 2025 Online Open

22 July 2025 Offline Few Seats

Left

05 August 2025 Hybrid Open

Custom C# Training for Colleges & Corporates

Perfect for:

- College Labs & App Dev Tracks
- C# for Unity (Game Dev Clubs)
- Backend Dev Onboarding (C# + SQL Server)
- Government Tech or ERP Projects

Customization Options

- Add WinForms/WPF Project Track
- Combine C# + SQL + ADO.NET for ERP Builds
- Include C# + Unity Scripting for Game Dev
- Weekly Coding Challenges + Certification Quizzes

C Talk to an Advisor

Email: support@certedtechnologies.com

Call/WhatsApp: +91-8920158923 | +91-9009015026

Ready to Build Smart, Secure, and Scalable Apps?

"C# is not just a language—it's your gateway to the Microsoft ecosystem, gaming, and enterprise software."

Master the language that powers modern software engineering and game **development**—start your journey today.

[Request a Callback]

? Frequently Asked Questions (FAQs)

1. Do I need .NET knowledge to learn C#?

No, .NET is introduced along with the course. We start from scratch.

2. Is this suitable for game developers?

Yes! C# is used with Unity. This course builds your scripting fundamentals.

3. Will I learn GUI or just console apps?

Both! We begin with the console and move into GUI (WinForms/WPF).

4. What database will we use?

SQL Server with ADO.NET is included for database integration.

5. Does this include certification?

Yes. You'll receive a certificate and badge from Certed Technologies upon successful completion.