Project 1 + Python tutorial

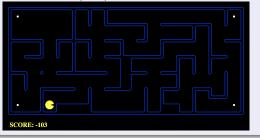
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Project 1 : Pacman is hungry

Purpose

Your task is to design an intelligent agent based on search algorithms (DFS, BFS, UCS and A-Star) for eating all the food (dots) as quickly as possible.



Project 1 : Pacman is hungry

Instructions

The project is by group of 2, these groups will be the same for the two other projects. For the 26^{th} of October at 23:59, you should have submitted an archive containing at least 4 python files (one per search algorithm) and one pdf file of maximum 4 pages.

Complete assignment

More information is provided on https:

//github.com/glouppe/info8006-introduction-to-ai/tree/master/pacman.

You can download the folder of the project at https://github.com/glouppe/info8006-introduction-to-ai/raw/master/pacman/pacman.zip.

Project 1 : Pacman is hungry

Office hours

If you have questions about the project you can :

- ► Send a mail to Samy (saittahar@uliege.be)
- Ask me at the end of the practical sessions
- ▶ Drop by my office (1.104) BUT only the Wednesday or the Friday between 1pm and 3pm

Installation

Conda

https://www.anaconda.com/download/

Follow the instructions for installation (How to Install ANACONDA link)

Virtual environment

Create a virtual environment :

conda create -n pacman python=3.6

Activate it:

source activate pacman

If you want to deactivate the environment :

source deactivate

Packages

Install packages:

conda install package_name

How can I use it?

Where do I type?

You can use python in 3 different ways :

- Interactive mode, from a Python shell.
- ▶ In script mode, by executing a Python (.py) file.
- ▶ In notebooks.

Mode interactif

- Start a python shell.
 - \$ ipython
- **2** Try :

>>> print "Hello World!" \$ python hello.py Hello World! Hello World!

Script mode

- 1 hello.py: print "Hello World!"
- ② Execute the script :

Notebook

- Open a notebook :
 - \$ jupyter notebook

Basics of python 3

You can clone the following repository https://gitlab.erc.monash.edu.au/andrease/Python4Maths, and then open a jupyter notebook.

Project: Random agent demo

The code is available at https://github.com/glouppe/ info8006-introduction-to-ai/tree/master/pacman/randomagent.py

Project: Draw bar plot with matplotlib

The python file containing the bar plot script can be accessed at : https://github.com/glouppe/info8006-introduction-to-ai/tree/master/pacman/presentations/