



Course Syllabus

Course Title	HTML & CSS	Lecture Time	8:00 – 11:30
Instructor	Dana Kanaan	Course Is	✓ Required
E-mail	D.Kanaan.ext@tahaluf.ae DanaKanaan125@gmail.com	Instructor Phone Number	0786695326
Office Hours: Sunday and Thursday: 2:00 – 4:00.			

Course Description

HTML stands for Hyper Text Markup Language. It is used to design web pages using a markup language. HTML is the combination of Hypertext and Markup language. Hypertext defines the link between the web pages. A markup language is used to define the text document within tag which defines the structure of web pages. This language is used to annotate (make notes for the computer) text so that a machine can understand it and manipulate text accordingly. **Cascading Style Sheets**, fondly referred to as CSS, is a simple design language intended to simplify the process of making web pages presentable. CSS is easy to learn and understand but it provides powerful control over the presentation of an HTML document. Most commonly, CSS is combined with the markup languages HTML or XHTML.



Learning Outcomes (CLO)

Students will learn how to:

- Create website using Visual Studio.
- Understand how to design our pages using CSS.
- Understand and use the bootstrap.
- Understand the meaning of responsive design.

Tentative Timetable

Day #	Subjects
1	<ol style="list-style-type: none"> 1. HTML Introduction 2. HTML Elements 3. HTML Headings 4. HTML Paragraph 5. HTML Links 6. HTML Images 7. HTML Attributes 8. HTML Styles 9. HTML Comments 10. HTML List 11. HTML Table
2	<ol style="list-style-type: none"> 1. HTML Forms 2. HTML Video 3. HTML Audio 4. HTML Iframe
3	<ol style="list-style-type: none"> 1. CSS Introduction 2. CSS Selectors 3. CSS Properties
4	<ol style="list-style-type: none"> 1. CSS Links 2. CSS Float 3. CSS Opacity 4. CSS Position 5. CSS Flexbox 6. CSS Animations



5

1. Bootstrap Introduction
2. Responsive Design
3. Include Bootstrap
4. Demo

Day #	Type	Assessment Tool	Marks
4	Task	C# Nullable Generics Exception Handling	10
6	Task	Interface C# List LING	10



7	Task	C# FileInfo StreamWriter in C# StreamReader in C#	10
8	Task	String Vs string C# C# String Interpolation Lambda Expressions Constructors and Destructors IDisposable interface	10
10	Final Project	Methods. Method Parameters. Method Overloading.	30
10	C# Exam	All Topics	30