```
 1    /**
 2     * TourRoom.java
 3     * Brock Butler
 4     * A room node in the tour. Rooms are simple, they don't go anywhere.
 5     * Created by Taras Mychaskiw 2013-02-20
 6     * Copyright (c) 2013 Sea Addicts. All rights reserved.
 7     */
 8    package edu.seaaddicts.brockbutler.tour;
 9
10    import android.view.View;
11    import android.view.View.OnClickListener;
12    import android.widget.Toast;
13    import edu.seaaddicts.brockbutler.R;
14
15    public class TourRoom extends TourNode {
16
17       /**
18        * Initializes this room, rooms only need the image resource value
19        * @param img - the resource value of the image of this room
20        */
21       public TourRoom(int img, String s){
22          image = img;
23          title = s;
24          turnAroundNode = null;
25       }
26
27       @Override
28       public void paint(TourInfo info) {
29          info.rl.setBackgroundResource(image);
30          info.current = this;
31          if (title != null)  //should never be null, but just in case
32             Toast.makeText(info.context,title,Toast.LENGTH_SHORT).show();
33          for (int i = 0; i < info.buttons.length; i++){
34             info.buttons[i].setOnClickListener(new OnClickListener(){
35                public void onClick(View v){}
36             });
37             info.buttons[i].setImageResource(R.drawable.qb_empty);
38          }
39       }
40    }
41
```