# Brock Butler Class Design Document CD-TOUR03 TOURHALL Class

Date Created: 02/28/2013

Version: 1.1

## **Revision History**

| Date       | Version | Change        | Author          |
|------------|---------|---------------|-----------------|
| 02/12/2013 | 1.0     | Initial Draft | Taras Mychaskiw |
| 02/28/2013 | 1.1     | Revision 1    | Taras Mychaskiw |
|            |         |               |                 |
|            |         |               |                 |

## **Description**

This class extends **TourNode**. A single node in the tour, which is a hallway. Hallways have references to five additional nodes, which could be rooms or more hallways.

#### **Constructors**

- public TourHall(int,TourNode,TourNode,TourNode,TourNode);
  - o creates a new **TourHall** with a background image of the resource value sent, and has references to each of the **TourNode**'s in order from left to right.
- public TourHall(int,TourNode,TourNode,TourNode,TourNode,TourNode);
  - creates a new TourHall with a background image of the resource value sent, and has references to five of the TourNode's in order from left to right. Links the last TourNode as the turnAroundNode.

## **Methods**

- void paint(TourInfo);
  - o paints the background and defines where the buttons lead to

# Class Responsibility Collaboration Card

| Responsibilities                             | Collaborators |
|--|---------------|
| Paints the node to the screen                | TourInfo      |
| Redefines where the buttons lead the user to | TourNode      |
| Knows about where the buttons lead to        | TourNode      |
|  |               |
|  |               |
|  |               |
|  |               |

# Class Design Sign-off

| Name                 | Approval Status |
|----------------------|-----------------|
| Matthew Menonkariyll |                 |
| James Grisdale       |                 |
| Taras Mychaskiw      |                 |