

**Brock Butler Use Case Specification**  
**UC–UI04 Schedule**  
**Date Modified: 02/19/2013**  
**Version: 1.0**

**Revision History**

Date	Version	Change	Author
02/19/2013	1.0	Initial Draft	Vince Pascuzzi

**1. Use Case Narrative**

Name	Description	
Brief Description	Schedule UI displays, adds and removes tasks, with added functionality for composing emails and launching maps to navigate to a location.	
Actors	User, Database	
Preconditions	- Database tabulates the user schedule, tasks lists, professor emails, and locations associated with corresponding course	
Post-Conditions	- Wireless service	
Triggers	- Launched by clicking Schedule icon from Main	
Flow of Events	Basic Flow	
	1	Display course summaries - Expand course
	2	Send professor email
	3	Launch maps
	4	Add task
	5	Modify task
	6	Remove task
	7	Options - Expand all views - Collapse all views - Order By - Add Task - Show/hide completed tasks

	8	Back button - Return to previous screen
	9	Home button - Exit application

## 2. Use Case Sign-off

Name	Approval Status
Matthew Menonkaryril	
James Grisdale	
Taras Mychaskiw	