# 习题课

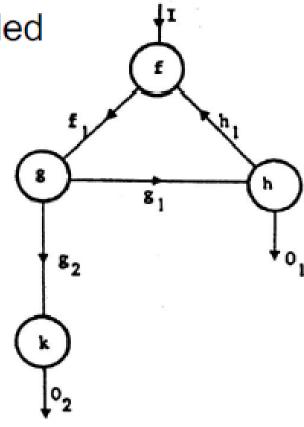
# Kahn Process Network (KPN)

- Specification model
  - Proposed as language for parallel programming
  - Processes communicate via First-In-First-Out (FIFO) queues of *infinite size*
  - Read: destructive and blocking
    - A process stays blocked on a wait until something is being sent on the channel by another process
    - Write: non-blocking
      - A process can never be prevented from performing a send on a channel

# **KPNs: Graphical Representation**

 Oriented graph with labeled nodes and edges

- Nodes: processes
- Edges: channels (one-directional)
  - Incoming edges with only end vertices: inputs
  - Outgoing edges with only origin vertices: outputs



# **KPNs: Assumptions and Restrictions**

- Processes can communicate only via FIFO queues
- A channel transmits information within an unpredictable but *finite* amount of time
- At any time, a process is either computing or waiting on exactly one of its input channels
  - (i.e., no two processes are allowed to send data on the same channel)
- Each process follows a sequential program

# **KPNs: Monotonicity**



$$X = [x_1, x_2, x_3, ...]$$

$$[x_1] \subseteq [x_1, x_2] \subseteq [x_1, x_2, x_3, ...]$$

$$\mathbf{X} = (X_0, X_1, ..., X_p) \in S^p$$

$$\mathbf{X} \subseteq \mathbf{X}' \text{ if } (\forall X_i \subseteq X_i')$$

$$F = S^p \to S^q$$

$$\mathbf{X} \subseteq \mathbf{X}' \Longrightarrow F(\mathbf{X}) \subseteq F(\mathbf{X}')$$

A monotonic process F generates from an ordered set of input sequences  $X \subseteq X'$  to an ordered set of output sequences:  $X \subseteq X' \Rightarrow F(X)$   $\subseteq F(X')$ 

### Explanation:

- Receiving more input at a process can *only* provoke it to send more output
- A process does not need to have all of its input to start computing: future inputs concern *only* future outputs

Dr. Kai Huang

### **KPNs: Determinacy**

- A process network is determinate if histories of all channels depend only on histories of input channels
  - History of a channel: sequence of tokens that have been both written and read
- In a determinate process network, functional behavior is independent of timing
- A KPN consisting of monotonic processes is determinate

# Synchronous Data Flow (SDF)

Restriction of Kahn Networks to allow compile-time scheduling.

Each process reads and writes a fixed number of tokens each time it fires; firing is an atomic process.

Schedule can be determined completely at compile time (before the system runs).

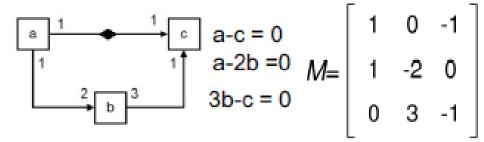
### Two steps:

- Establish relative execution rates by solving a system of linear equations (balancing equations).
- 2. Determine periodic schedule by simulating system for a single round (returns the number of tokens in each buffer to their initial state).

Result: the schedule can be executed repeatedly without accumulating tokens in buffers

### Synchronous Data Flow (SDF)

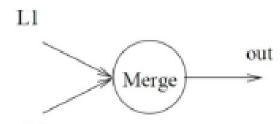
- Topology matrix M for a SDF with n processes
  - A connected SDF has a periodic schedule iff M has rank r = n-1 (.e., Mq=0 has a unique smallest integer solution q≠0)
  - For an inconsistent SDF, M has rank r = n (.e., Mq=0 has only the all-zeros solution)
  - For a disconnected SDF, M has rank r < n-1</li>
     (.e., Mq=0 has two- or higher-dimensional solutions)
- Example



n = 3, rank(M) = 3
⇒ inconsistent SDF:
there exists no possible schedule to execute it without an unbounded accumulation of tokens

### Exercise 1.1.a: "One Peek Merge"

 Merge process that merges data tokens from input channels L1 and L2 into one output channel out



- Two different algorithms are provided <sup>L2</sup>
- Examine determinacy
  - Is the output sequence determined regardless of the arrival order of the input sequences?
- Examine fairness
  - Does the process serve the input sequences without letting them starve, even if they have different lengths?

### Exercise 1.1.a: "One Peek Merge"

### Algorithm 1

if L1[X], L2[Y] then del(X), del(Y), out[X,Y] else if L1[X], L2[ $\phi$ ] then del(X), out[X] else if L1[ $\phi$ ], L2[Y] then del(Y), out[Y] else if L1[ $\phi$ ], L2[ $\phi$ ] then no operation end if

L1[X]: returns true when a token X is available at channel L1

L1[∅]: returns true when no tokens are available at channel L1

```
Check if both channels have a
  for (;;) { token/
  if (test(L1) & test(L2)) {
  X = read(L1); Y = read(L2);
  write(out,X); write(out,Y); }
else if (test(L1) & !test(L2)) {
  X = read(L1); write(out,X); 
  else if (!test(L1) & test(L2)) {
  Y = read(L2); write(out,Y); }
```

### Exercise 1.1.a: "One Peek Merge"

# | Algorithm 2 | if L1[X] = L2[Y] then | del(X), del(Y), out[X,Y] | else if L1[X] < L2[Y] then | del(X), out[X] | else if L1[X] > L2[Y] then | del(Y), out[Y] | end if

L1[X]: returns the serial number of the token X available at channel L1

```
Check if both channels have a
for (;;) { token/
  if (test(L1) & test(L2)) {
  s1 = getSerial(L1);
    s2 = getSerial(L2);
   if (s1 == s2) {
   X = read(L1); Y = read(L2);
    write(out,X); write(out,Y); }
   else if (s1 < s2) {
      X = read(L1); write(out,X); 
   else if (s1 > s2) {
      Y = read(L2); write(out,Y); }
```

### Exercise 1.1.b

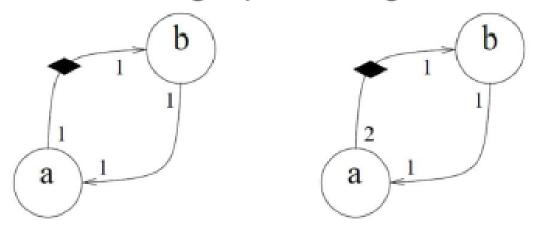
- Draw a KPN that generates the sequence n(n+1)/2
- \* Use basic processes:
  - a) Sum of two numbers: sends to the output channel the sum of the numbers received from the two input channels
  - b) Product of two numbers: sends to the output channel the product of the numbers received from the two input channels
  - c) Duplication of a number: sends to the two output channels the number received from the input channel
  - d) Constant generation: sends to the output channel firstly a constant i and then the number received from the input channel
  - e) Sink process: waits infinitely often for a number from the input channel and throw it away

### Exercise 1.1.b

- Hints:
- f(n) = n(n+1)/2 = 0+1+2+3+...+n
- Transform it into a recursive expression:
  - -f(0) = 0 $-f(n) = n+f(n-1), n \ge 1$
- Draw the KPN starting from the recursive expression

### Exercise 1.2.a

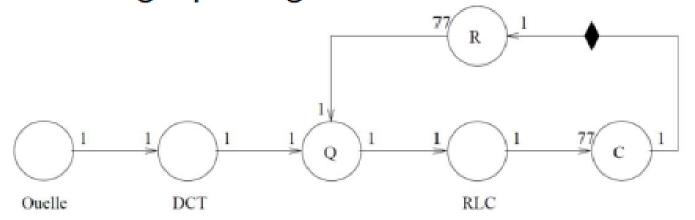
Two SDF graphs are given:



- Determine the topological matrices
- Check their consistency (i.e., compute the rank for M)
- If consistent, determine number of firings for each node required to have a periodic execution

### Exercise 1.2.b

A SDF graph is given:

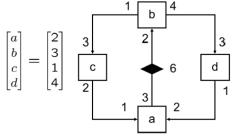


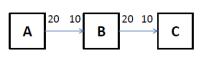
- Determine the topological matrix
- Check its consistency (i.e., compute the rank for M)
- If consistent, determine number of firings for each node required to have a periodic execution

### Possible schedules:

- o (BBBCDDDDAA)\*
- (BDBDBCADDA)\*
- (BBDDBDDCAA)\*

o ...





Schedule	Total buffer sizes
(1) ABCBCCC	50 tokens
(2) A(2B)(4 C)	60 tokens
(3) A(2(B (2C)))	40 tokens
(4) A(2(BC))(2 C)	50 tokens