Section 1:

Q.1: What do you think are the possible steps for offline syncing of a file?

Tell us **10 steps**, you think, that services like Dropbox, Google Drive etc. are doing. Tell us **5 things** that they could do, for improving the behaviour of Offline Sync.

Answer:

Step 1 – 10:

Q 2: Consider an entity called "Country". Country consists of "States". States are further divided into "Privileged_States" and "General_States". Each state has its "State_Law" which you can think of as a Text. However for the "Privileged_States", the "State_Law" text is preceded by "Country_Law".

Can you create a database architecture for this? More points if you create an architecture for both Relational (MySQL, PostgreSQL etc.) and Non-Relational Database (MongoDB etc.), and compare it.

Section 2: Programming

Q 3: Now since you have a created a database architecture, write a program in language of your choice to Sync the **State_Law of each State as a .txt file/.rtf file** on your machine.

Few possible things that you may need to do is:

- i) Write a bash script to initiate the process.
- ii) Install related libraries that connects your script with database server (of your choice).

More points <u>if you can edit the .txt file further to update the changes on the database.</u>

Q 4) Now consider **Privileged_State** has 40 laws (think of them as properties) of its own. It further inherits some x number of laws from Country (x is not a fixed variable).

So, for example: in JavaScript it may be like:

var priv state = "UP";

priv_state.laws return an array of length 40

priv_state.getCountry.laws return an array of length x, which is not fixed

Now write a program in language of your choice with Time Complexity $< O (n^2)$ which appends all the state_laws and country_laws of each state into priv_state.laws arrays, so that after appending priv_state.laws return an array of length = (40+x)

No answers will be accepted for Time Complexity ≥ 0 (n^2)