



JAVA

Operators

String

Program Structure

OPERATORS

- Arithmetic Operators
- Relational Operators
- Bitwise Operators
- Logical Operators
- Assignment Operators



THE ARITHMETIC OPERATORS

Operator	Description	Example
+	Addition - Adds values on either side of the operator	A + B will give 30
-	Subtraction - Subtracts right hand operand from left hand operand	A - B will give -10
*	Multiplication - Multiplies values on either side of the operator	A * B will give 200
/	Division - Divides left hand operand by right hand operand	B / A will give 2
%	Modulus - Divides left hand operand by right hand operand and returns remainder	B % A will give 0
++	Increment - Increases the value of operand by 1	B++ gives 21
--	Decrement - Decreases the value of operand by 1	B-- gives 19



THE ARITHMETIC OPERATORS

```
public class Test
{
    public static void main(String args[]){
        int a =10;
        int b =20;
        int c =25;
        int d =25;

        System.out.println("a + b = "+(a + b));
        System.out.println("a - b = "+(a - b));
        System.out.println("a * b = "+(a * b));
        System.out.println("b / a = "+(b / a));
```

```
        System.out.println("b / a = "+(b / a));
        System.out.println("b % a = "+(b % a));
        System.out.println("c % a = "+(c % a));
        System.out.println("a++ = "+(a++));
        System.out.println("b-- = "+(a--));
        // Check the difference in d++ and ++d
        System.out.println("d++ = "+(d++));
        System.out.println("++d = "+(++d));
    }
}
```



RELATIONAL OPERATORS

Assume variable A holds 10 and variable B holds 20, then:

Operator	Description	Example
==	Checks if the values of two operands are equal or not, if yes then condition becomes true.	(A == B) is not true.
!=	Checks if the values of two operands are equal or not, if values are not equal then condition becomes true.	(A != B) is true.
>	Checks if the value of left operand is greater than the value of right operand, if yes then condition becomes true.	(A > B) is not true.
<	Checks if the value of left operand is less than the value of right operand, if yes then condition becomes true.	(A < B) is true.
>=	Checks if the value of left operand is greater than or equal to the value of right operand, if yes then condition becomes true.	(A >= B) is not true.
<=	Checks if the value of left operand is less than or equal to the value of right operand, if yes then condition becomes true.	(A <= B) is true.



RELATIONAL OPERATOR

```
public class Test{

    public static void main(String args[]){
        int a =10;
        int b =20;

        System.out.println("a == b = "+(a == b));
        System.out.println("a != b = "+(a != b));
        System.out.println("a > b = "+(a > b));
        System.out.println("a < b = "+(a < b));
        System.out.println("b >= a = "+(b >= a));
        System.out.println("b <= a = "+(b <= a));
    }
}
```



THE BITWISE OPERATORS

Operator	Description	Example
&	Binary AND Operator copies a bit to the result if it exists in both operands.	(A & B) will give 12 which is 0000 1100
	Binary OR Operator copies a bit if it exists in either operand.	(A B) will give 61 which is 0011 1101
^	Binary XOR Operator copies the bit if it is set in one operand but not both.	(A ^ B) will give 49 which is 0011 0001
~	Binary Ones Complement Operator is unary and has the effect of 'flipping' bits.	(~A) will give -60 which is 1100 0011
<<	Binary Left Shift Operator. The left operands value is moved left by the number of bits specified by the right operand.	A << 2 will give 240 which is 1111 0000
>>	Binary Right Shift Operator. The left operands value is moved right by the number of bits specified by the right operand.	A >> 2 will give 15 which is 1111
>>>	Shift right zero fill operator. The left operands value is moved right by the number of bits specified by the right operand and shifted values are filled up with zeros.	A >>>2 will give 15 which is 0000 1111



```
public class Test
{
    public static void main(String args[])
    {
        int a =60; /* 60 = 0011 1100 */
        int b =13; /* 13 = 0000 1101 */
        int c =0; c = a & b; /* 12 = 0000 1100 */

        System.out.println("a & b = "+ c ); c = a | b; /* 61 = 0011 1101 */
        System.out.println("a | b = "+ c ); c = a ^ b; /* 49 = 0011 0001 */
        System.out.println("a ^ b = "+ c ); c = ~a; /* -61 = 1100 0011 */
        System.out.println("~a = "+ c ); c = a <<2; /* 240 = 1111 0000 */
        System.out.println("a << 2 = "+ c ); c = a >>2; /* 215 = 1111 */
        System.out.println("a >> 2 = "+ c ); c = a >>>2; /* 215 = 0000 1111 */
        System.out.println("a >>> 2 = "+ c );
    }
}
```



THE LOGICAL OPERATORS

Operator	Description	Example
&&	Called Logical AND operator. If both the operands are non-zero, then the condition becomes true.	(A && B) is false.
	Called Logical OR Operator. If any of the two operands are non-zero, then the condition becomes true.	(A B) is true.
!	Called Logical NOT Operator. Use to reverses the logical state of its operand. If a condition is true then Logical NOT operator will make false.	!(A && B) is true.



```
public class Test
{
    public static void main(String args[])
    {
        boolean a =true;
        boolean b =false;

        System.out.println("a && b = "+(a&&b));
        System.out.println("a || b = "+(a||b));
        System.out.println("!(a && b) = "+!(a && b));
    }
}
```



THE ASSIGNMENT OPERATORS

=	Simple assignment operator, Assigns values from right side operands to left side operand	$C = A + B$ will assign value of $A + B$ into C
+=	Add AND assignment operator, It adds right operand to the left operand and assign the result to left operand	$C += A$ is equivalent to $C = C + A$
-=	Subtract AND assignment operator, It subtracts right operand from the left operand and assign the result to left operand	$C -= A$ is equivalent to $C = C - A$
*=	Multiply AND assignment operator, It multiplies right operand with the left operand and assign the result to left operand	$C *= A$ is equivalent to $C = C * A$
/=	Divide AND assignment operator, It divides left operand with the right operand and assign the result to left operand	$C /= A$ is equivalent to $C = C / A$
%=	Modulus AND assignment operator, It takes modulus using two operands and assign the result to left operand	$C \% = A$ is equivalent to $C = C \% A$
<<=	Left shift AND assignment operator	$C <<= 2$ is same as $C = C << 2$
>>=	Right shift AND assignment operator	$C >>= 2$ is same as $C = C >> 2$
&=	Bitwise AND assignment operator	$C \&= 2$ is same as $C = C \& 2$
^=	bitwise exclusive OR and assignment operator	$C \wedge= 2$ is same as $C = C \wedge 2$
=	bitwise inclusive OR and assignment operator	$C = 2$ is same as $C = C 2$



```
public class Test
{
    public static void main(String args[])
    {
        int a =10; int b =20; int c =0;
        c = a + b;
        System.out.println("c = a + b = "+ c );
        c += a ; System.out.println("c += a = "+ c ); c -= a ;
        System.out.println("c -= a = "+ c ); c *= a ; System.out.println("c *= a = "+ c ); a =10; c =15; c /= a ; System.out.println("c /= a = "+ c );
        a =10; c =15; c %= a ; System.out.println("c %= a = "+ c ); c <=&2;
        System.out.println("c <=& 2 = "+ c ); c >=&2; System.out.println("c >=& 2 = "+ c ); c >=&2; System.out.println("c >=& a = "+ c ); c &= a ;
        System.out.println("c &= 2 = "+ c ); c ^= a ; System.out.println("c ^= a = "+ c ); c |= a ; System.out.println("c |= a = "+ c ); } }
```



MISC OPERATORS

Conditional Operator (? :)

- ternary operator

variable x = (expression) ? value if true : value if false

```
public class Test {  
  
    public static void main(String args[]){  
        int a , b;  
        a = 10;  
        b = (a == 1) ? 20: 30;  
        System.out.println( "Value of b is : " + b );  
  
        b = (a == 10) ? 20: 30;  
        System.out.println( "Value of b is : " + b );  
    }  
}
```

INSTANCEOF OPERATOR

- (Object reference variable) instanceof (class/interface type)
- Example
 - String name = "James";
 - boolean result = name instanceof String; // This will return true since name is type of String



```
Class Vehicle{}  
  
public class Car extends Vehicle  
{  
    public static void main(String args[])  
    {  
        Vehicle a =newCar();  
        boolean result = a instanceofCar;  
        System.out.println(result);  
    }  
}
```



STRING

```
public class StringDemo{  
    public static void main(String args[])  
    {  
        char[] helloArray = { 'h', 'e', 'l', 'l', 'o', '.' };  
        String helloString = new String(helloArray);  
        System.out.println( helloString );  
        String greeting = "Hello world!";  
        System.out.println( greeting );  
    }  
}
```



STRING

```
public class StringDemo {  
  
    public static void main(String args[]) {  
        String palindrome = "Dot saw I was Tod";  
        int len = palindrome.length();  
        System.out.println( "String Length is : " + len );  
    }  
}
```



CONCATENATING STRINGS

- `string1.concat(string2);`
- `"My name is ".concat("Zara");`

```
public class StringDemo {  
  
    public static void main(String args[]) {  
        String string1 = "saw I was ";  
        System.out.println("Dot " + string1 + "Tod");  
    }  
}
```



CREATING FORMAT STRINGS

- printf() and format() methods to print output with formatted numbers
- format() method allows you to create a formatted string that you can reuse

```
System.out.printf(" The value of the float variable is  
                %f, while the value of the integer " +  
                "variable is %d, and the string " +  
                "is %s ", floatVar, intVar, stringVar);
```

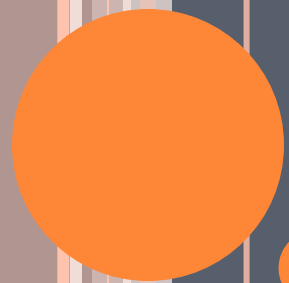
```
-----  
  
String fs;  
fs = String.format("The value of the float variable is " +  
                  "%f, while the value of the integer " +  
                  "variable is %d, and the string " +  
                  "is %s", floatVar, intVar, stringVar);  
System.out.println(fs);
```



STRING FUNCTIONS

- [String methods.docx](#)





PROGRAM STRUCTURE

```
public class Sample
{
    public static void main(String []a)
    {
        System.out.println("Welcome to Java
        Programming...");
    }
}
```

