

UNIT 03: C++ FUNCTIONS

Lesson 4

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- Console Input Validation
 - Namespaces and Header Files



Activity Requirements

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- All of the activities will involve writing programs. You will collaborate in groups of 2 to 3 students, but each of you will write your own programs on your own laptop.
 - You will be submitting your source code at the end of the lesson for marks.
 - You must be present, in class, to be eligible to participate in the activities, and thus be eligible for these marks.



Activity 9

- Guided Activity:

- We will validate user input in a 'for' loop.
- Open the starter file *CPRG03-09AB.cpp*
- Follow along with the instructor, modifying the code.



CPRG03-09.cpp



Activity 10A

- Coding Activity:

- We will write a more useful function to help to get and validate numeric input.
1. Open the starter file *CPRG03-10A.cpp*
 2. Following the documentation provided in the comments, finish coding the ***GetValidDouble*** function.
 3. Run the program a number of times to test your function.



CPRG03-10A.cpp



Activity 10B

- Coding Activity:

- We will write another function to help to get and validate numeric input.
- 1. Open the starter file *CPRG03-10B.cpp*
- 2. Following the documentation provided in the comments, finish coding the ***GetValidInteger*** function.
- 3. Run the program a number of times to test your function.



CPRG03-10B.cpp



Activity 11

- Guided Activity:

- We will modify a reusable library of input validation functions, and include that library in a program.
- Open the starter file *CPRG03-011.cpp and MyInputValidation.h*
- Follow along with the instructor, modifying the code.



CPRG03-11.cpp



MyInputValidation.h



Submission

- Open the *Unit 3- Lesson 4 Activities* Dropbox
- Attach your source code files *individually (DO NOT ZIP)* and submit
 - *CPRG01-09A.cpp, CPRG01-09B.cpp*
 - *CPRG01-10A.cpp, CPRG01-10B.cpp*
 - *CPRG01-11.cpp, MyInputValidation.h*



References

Bronson, G. (2012). Chapter 6 Modularity Using Functions. In *A First Book of C++* (4th ed.). Boston, MA: Course Technology.

