

Concepts

```
let curry f = (fun x y -> f (x, y))
let curry2 f x y = f (x, y)
let curry3 = fun f -> fun x -> fun y -> f (x, y)
let uncurry f = (fun (x, y) -> f x y)
```

(* Functions are right associative *)
 (* Functions are not evaluated until they need to be *)
 let test a b = a * a + b
 test 3 = fun y -> 3 * 3 + y (* Not 9 + y *)

Syntax

Do not forget about 'rec', 'in', constructors or tuples

```
match x with
| a -> (* return *)
| b -> (* Nested matching *)
begin match ... with
| ... ->
end
| _ -> (* wildcard return *)
```

```
let name arg1 arg2 =
  let inner' arg1' arg2' = out' in
  inner' arg1 arg2
```

exception Failure of string
 raise (Failure "what_a_terrible_failure")

(* ('a * 'b -> 'c) -> 'a -> 'b -> 'c = <fun> *)
 let cur = fun f -> fun x -> fun y -> f (x, y)

(* 'a list list -> 'a list = <fun> *)
 let first lst = match lst with
 | [] -> []
 | x::xs -> x

(* An anonymous 'function' has only one argument,
 and can be matched directly without match ... with
 val is_zero : int -> string = <fun> *)
 let is_zero = function | 0 -> "zero" | _ -> "not_zero"

List Ops

```
elem :: list list1 @ list2
val length : 'a list -> int
val filter : ('a -> bool) -> 'a list -> 'a option
val map : ('a -> 'b) -> 'a list -> 'b list
val fold_right : ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b
val for_all : ('a -> bool) -> 'a list -> bool
val exists : ('a -> bool) -> 'a list -> bool
val rev : 'a list -> 'a list
val init : int -> (int -> 'a) -> 'a list (* by index *)
```

Types & Option

(* Base types: bool, int, char, float, 'a list, option *)
 (* 'x denotes a polymorphic type (Java Generics) *)
type 'a option = None | Some of 'a
 (* Constructors can be used to match within types
 match cases are sufficient once all constructors are matched *)
type rational = Integer of int
 | Fraction of rational * rational
type 'param int_pair = int * 'param
 let x = (3, 3.14) (* val x : int * float = 3, 3.14 *)
 (* Valid specified type *)
 let (x : int_pair) = (3, 3.14) (* val x : int_pair = 3, 3.14 *)

Higher Order Functions

(* sum : (int -> int) -> int * int -> int *)
 let rec sum f (a, b) =
 if a > b then 0
 else f a + sum f (a + 1, b)
 (* sumCubes : int * int -> int = <fun> *)
 let sumCubes (a, b) = sum (fun x -> x * x * x) (a, b)

Induction

$e \Downarrow v$ multi step evaluation from e to v
 $e \Rightarrow e'$ single step evaluation from e to e'
 $e \Rightarrow^* e'$ multiple small step evaluations from e to e'

State theory and IH; do base case

```
let rec even_parity = function
| [] -> false
| true::xs -> not (even_parity xs)
| false::xs -> even_parity xs
```

```
let even_parity_tr l = let rec parity p = function
| [] -> p | p::xs -> parity (p<>p') xs in
parity false l
```

(* IH: For all l , $\text{even_parity } l = \text{even_parity_tr } l$ *)
 (* Case for true: *)

```
even_parity_tr true::xs
= parity false true::xs (* Def of even_parity_tr *)
= parity (false <> true) xs (* Def of parity *)
= parity true xs (* Def of <> *)
= not (parity false xs) (* Prove? *)
= not (even_parity_tr xs) (* Def of even_parity_tr *)
= not (even_parity xs) (* IH *)
= even_parity true::xs (* Def of even_parity *)
```

