Allan BEDDOUK

Engineer Student

Montréal, Canada





https://allanbeddouk.github.io

EDUCATION

From September 2017 to present **B.S. Sofware Engineering**

Spe. Artificial Intelligence and Data Science

Polytechnique Montréal

From September 2016 to June 2017

B.S. Business Administration

HEC Montréal

From September 2015 to July 2016

High School Diploma in sciences - Speciality in

Mathematics with distinction



SKILLS

Programming:



- C, C++, C#
- Java, Kotlin
- · Python, Go
- SOI
- HTML, CSS & JavaScript
- Angular (MEAN)
- React

Machine Learning:



- PyTorch
- Keras
- TensorFlow

Softwares:



- PostgreSQL
- MongoDB
- · Android Studio
- Jupyter Notebook
- · Git & Github
- · Visual Studio

Relevant Coursework: Probability and Statistics analysis for Artifical Intelligence, Linear Algebra, Operating system Kernel, Discrete Math, Data structures and Algorithms, Language elements and compilers.

LANGUAGES & INTERESTS















PROFESSIONAL EXPERIENCE

Months August 2019 to present

Laboratory instructor for INF1005D: Procedural Programming in Python (Polytechnique Montréal)

Months August 2018 to December 2019 Laboratory instructor for INF1010: Oriented Object Programming in C++ (Polytechnique Montréal) Months

From June to August 2019 December 2019 to January 2020

Internship in Degroof Petercam Bank Paris.

Development of a Desktop Application to manage internal operations (WorkFlow).

PERSONAL EXPERIENCE

Startup week-end Marathon HEC Montréal (March 2017)

Ranking: 4/25

- Imagine, in teamwork, a viable company in a precise field.
- Solve a need/problem in a limited time.

Integrator project of 1st year: Initial project of embedded system [INF1900]

September 2018 - December 2018

Course passed with A (4/4).

- Conceive a robot using a micro-controller card (team of 4).
- Follow any route equipped with infrared sensors.
- Chart, on a computer terminal, a map of the surroundings with measurement sensors.

Integrator project of 2nd year: Software project of web application [LOG2990]

January 2019 - April 2019

Course passed with B+(3.5/4).

- Develop a web application using Angular (team of 6).
- Implement the game "spot the difference" in 2D and 3D from scratch with MEAN stack technology.
- Play multiplayer or solo using instant messaging.

Hackathon Deloitte: DeloitteHacks Al Edition (January 2019)

Ranking: 2/22

- Imagine new innovations for a smart city (team of 6).
- Implement a smart system for parking lot recognition.
- Do an oral presentation in front of a professional jury from Deloitte

Semester project of 3rd year: Kaggle Competition in Machine Learning [MTH3302 Prob. and Stat. for IA]

September 2019 - December 2019

Ranking: 1/25

- Implement and use classification algorithms (team of 4).
- Produce a Jupyter Notebook with detailed approch supported by explanations.

Integrator project of 3rd year: Software evolution project [LOG3900] January 2020- April 2020

- Deploy interactive drawing software inspired by Skribble.io (team of 6).
- Develop a desktop application in C # using .Net, an Android application in Kotlin and a server in Go.
- Implement instant messaging, different game modes, interactive virtual players, etc.