+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1
+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1
+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1
+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1	+1/+1
-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1
-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1	-1/-1
+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0	+1/+0
+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1	+0/+1
-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1	-0/-1
-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0	-1/-0
+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2	+2/+2
-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2	-2/-2
+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5	+5/+5
-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5	-5/-5

Indestructible	Trample	Indestructible	Trample	Indestructible	Trample	Indestructible	Trample	Indestructible
Landwalk	Reach	Landwalk	Reach	Landwalk	Reach	Landwalk	Reach	Landwalk
Hexproof	Lifelink	Hexproof	Lifelink	Hexproof	Lifelink	Hexproof	Lifelink	Hexproof
Defender	Menace	Defender	Menace	Defender	Menace	Defender	Menace	Defender
Vigilance	Shroud	Vigilance	Shroud	Vigilance	Shroud	Vigilance	Shroud	Vigilance
First strike	Flying	First strike	Flying	First strike	Flying	First strike	Flying	First strike
Double strike	Haste	Double strike	Haste	Double strike	Haste	Double strike	Haste	Double strike
Deathtouch	Poison	Deathtouch	Poison	Deathtouch	Poison	Deathtouch	Poison	Deathtouch