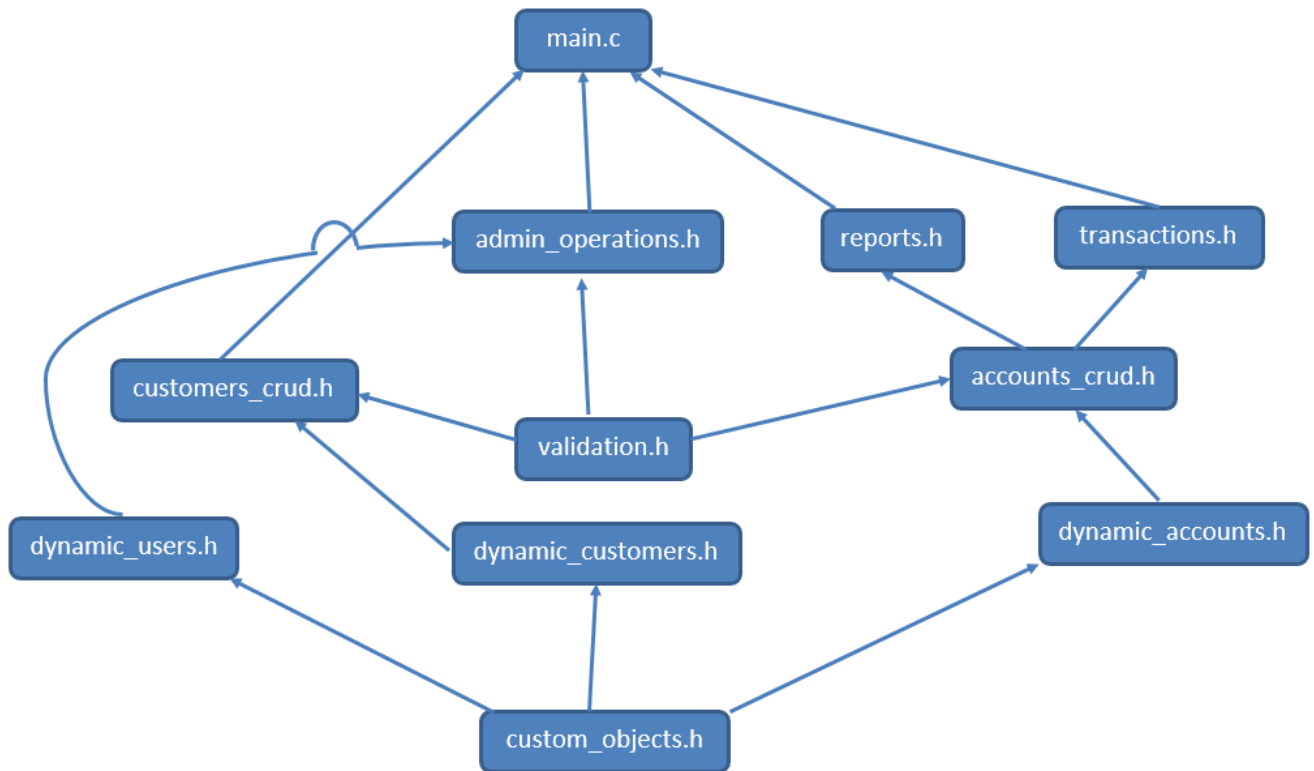


## Project 2 Financial Data Management – Documentation

Student: Moroz Alexandra-Ioana

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### STRUCTURE OF THE PROJECT:



### CUSTOM\_OBJECTS.H

Contains custom struct objects for handling data about a client.

```
struct customer (char name[], char iban[], char phone[], char id_string[], char email[])
```

```
struct Node_customer (customer data, struct Node_customer* next)
```

```
struct account (char type, float balance, char iban[])
```

```
struct Node_account (account data, struct Node_account* next)
```

```
struct user(char id[], char username[], char password[])
```

```
struct Node_user (user data, struct Node_user* next)
```

### VALIDATION.H

Contains validation methods for frequently used user input.

```
int validare_string(char x[])
```

- validates an array of characters, without digits, spaces or commas
- returns 1 for a valid array and 0 otherwise

```
int validare_iban(char x[])
```

- validates an iban code that complies with the format "AB49ABCD1B31007593840000":
  - \* first two characters -> letters
  - \* next two characters -> digits
  - \* next four characters -> letters
  - \* remaining characters -> alphanumeric characters
  - \* total of 24 characters
- returns 1 for a valid array and 0 otherwise

#### **int validare\_phone(char x[])**

- validates a phone number – array with numeric characters
- returns 1 for a valid array and 0 otherwise

#### **int validare\_id(char x[])**

- validates an id – array with numeric characters
- returns 1 for a valid array and 0 otherwise

#### **int validare\_email(char x[])**

- validates an email address – array that contains the symbol „@”
- returns 1 for a valid array and 0 otherwise

#### **int validate\_amount(char s[])**

- validates an amount (number with two decimal places)
- returns 1 for a valid array and 0 otherwise

#### **int check\_username(char user[])**

- checks if the string provided corresponds to an unique username
- returns 1 if there isn't any client with the same username and 0 otherwise

#### **int check\_user\_id(char id[])**

- checks if the string provided corresponds to an unique id
- returns 1 if there isn't any client with the same id and 0 otherwise

#### **int validate\_password(char pass[])**

- checks if the string provided corresponds to a valid password (has at least 4 characters and no spaces)
- returns 1 if the password is valid and 0 otherwise

### **DYNAMIC\_CUSTOMERS.H**

Contains basic methods for dynamically allocating the customers list.

Imports header **CUSTOM\_OBJECTS.H**

#### **int check\_id\_customer(struct Node\_customer\* head, char new\_id[])**

- checks the existence of an object with the given id in the list starting at address head
- returns 0 if another object which meets the condition is found and 1 otherwise

#### **struct Node\_customer\* insert\_at\_end\_customer(struct Node\_customer\* head, char name[], char iban[], char phone[], char id[], char email[])**

- inserts a new customer with given data at the end of the list starting at address head
- returns the current address of the start of the list
- exception: memory allocation error

**void modify\_by\_id\_customer(struct Node\_customer\* head, char id[], char name[], char iban[], char phone[], char email[])**

- modifies (in place) a customer with a given id and data

**struct Node\_customer\* delete\_by\_id\_customer(struct Node\_customer\* head, char id[])**

- deletes a customer with a given id and data from the dynamically allocated list
- returns the current address of the start of the list

## CUSTOMERS\_CRUD.H

Contains CRUD operations on the customers list and file.

Imports headers [DYNAMIC\\_CUSTOMERS.H](#) and [VALIDATION.H](#)

**void save\_customers\_to\_file(struct Node\_customer \*head, char global\_user[])**

- saves all the customers in dynamically allocated list starting at address head to file ../customers.txt
- exception: Error opening file

**struct Node\_customer\* load\_customers(struct Node\_customer \*head, char global\_user[])**

- loads all the customers in dynamically allocated list starting at address head from file ../customers.txt
- exception: Error opening file
- returns the current address of the start of the list

**void print\_all\_customers(struct Node\_customer \*head)**

- prints all the customers from the dynamically allocated list starting at address head
- exception: No customers available

**struct Node\_customer\* add\_customer(struct Node\_customer \*head, char global\_user[])**

- adds a new customer to the list starting at address head and into the ../customers.txt file
- exception: Error opening file at path
- returns the current address of the start of the list

**void modify\_customer(struct Node\_customer \*head, char global\_user[])**

- modify a customer identified by id from the list starting at address head and into the ../customers.txt file
- exception: Error opening file at path, Customer not found

**struct Node\_customer \* delete\_customer(struct Node\_customer \*head, char global\_user[])**

- deletes a customer identified by id from the list starting at head and from the ../customers.txt file
- exception: Error opening file at path, Customer not found
- returns the current address of the start of the list

## DYNAMIC\_ACCOUNTS.H

Contains basic methods for dynamically allocating the accounts list.

Imports header [CUSTOM\\_OBJECTS.H](#)

**int check\_id\_account(struct Node\_account\* head, char new\_id[])**

- checks the existence of an object with the given id in the list starting at address head
- returns 0 if another object which meets the condition is found

- return -1 if the account found has balance zero
- otherwise return 1

**struct Node\_account\* insert\_at\_end\_account(struct Node\_account\* head, char type[], char iban[], float value)**

- inserts a new account with given data at the end of the list starting at address head
- returns the current address of the start of the list
- exception: memory allocation error

**void modify\_account\_by\_id(struct Node\_account \*head, char id\_string[], float value)**

- modifies (in place) an account with a given id and balance

**struct Node\_account \* delete\_by\_id\_account (struct Node\_account \* head, char id[])**

- deletes an account with a given id and data from the dynamically allocated list
- returns the current address of the start of the list

## ACCOUNTS\_CRUD.H

Contains CRUD operations on the accounts list and file.

Imports headers [DYNAMIC\\_ACCOUNTS.H](#) and [VALIDATION.H](#)

**void save\_accounts\_to\_file(struct Node\_accounts \*head, char global\_user[])**

- saves all the accounts in dynamically allocated list starting at address head to file ../accounts.txt
- exception: Error opening file

**struct Node\_account\* load\_accounts(struct Node\_account \*head, char global\_user[])**

- loads all the accounts in dynamically allocated list starting at address head from file ../accounts.txt
- exception: Error opening file
- returns the current address of the start of the list

**void print\_all\_accounts(struct Node\_account \*head)**

- prints all the accounts from the dynamically allocated list starting at address head
- exception: No accounts available

**struct Node\_account\* add\_account(struct Node\_account \*head, char global\_user[], char id\_client[])**

- adds a new account to the list starting at address head and into the ../accounts.txt file
- exception: Error opening file at path
- returns the current address of the start of the list

**struct Node\_account \* delete\_account (struct Node\_account\*head, char global\_user[])**

- deletes an account identified by id from the list starting at head and from the ../accounts.txt file
- exception: Error opening file at path, Account not found, Non-zero balance for selected account
- returns the current address of the start of the list

**void check\_account\_balance(struct Node\_account \*head)**

- prints the balance of the selected account from the list starting at address head

## TRANSACTIONS.H

Contains the functionalities for transactions and real-life user interaction with accounts.

Imports the header [ACCOUNTS\\_CRUD.H](#)

**void save\_deposit(struct Node\_account\* head, char global\_user[])**

- saves the transactional information of a cash deposit if the account associated with the given iban is administrated by the program
- exception: Error opening the file at path

**void save\_withdrawal(struct Node\_account \*head, char user\_id[], char global\_user[])**

- saves the transactional information of a cash withdrawal if the account associated with the given iban is administrated by the program and the user has access to it
- exception: Error opening the file at path/Permission denied

**void save\_transfer(struct Node\_account\* head, char user\_id[], char global\_user[])**

- saves the transactional information of a transfer if the source-account associated with the given iban is administrated by the program and the user has access to it
- exception: Error opening the file at path/Permission denied

## REPORTS.H

Contains the functionalities for financial reports such as account statement, transaction register and expense report.

Imports the header [ACCOUNTS\\_CRUD.H](#)

**int check\_date\_in\_interval(struct tm start\_date, struct tm end\_date, struct tm item)**

- checks if argument item is between two given dates
- precondition: validity of dates
- returns 1 if the condition is met and 0 otherwise

**struct tm transform\_char\_to\_tm(char s[])**

- converts the date from format "DD:MM:YYYY" to a tm object
- returns a tm datetime object
- precondition: validity of string (format and calendar-wise)

**int validate\_date\_format(char s[])**

- checks if the string provided respects the imposed "DD:MM:YYYY" format
- returns 1 if the condition is met and 0 otherwise

**int validate\_date(char s[])**

- checks if the string provided corresponds to a valid date
- precondition: the string respects the imposed "DD:MM:YYYY" format
- returns 1 if the condition is met and 0 otherwise

**int validate\_second\_date(struct tm end\_date, struct tm start\_date)**

- checks if the first date comes before the second one
- precondition: both dates are valid dates
- returns 1 if the condition is met and 0 otherwise

**void generate\_account\_statement(char global\_user[], struct Node\_account\* head)**

- generates an account statement containing basic information about account (user, iban), interval of time for transactions (last month) and expense & income report
- saves the report in a new file named statement-<date and time>.csv
- exception: Error opening file at path/Permission denied

**void generate\_transaction\_register(char global\_user[], struct Node\_account\* head)**

- generates a transaction record containing basic information about account (iban), interval of time for transactions (user input)
- saves the report in a new file named transaction-<date and time>.csv
- exception: Error opening file at path/Permission denied

**void generate\_expense\_report(char global\_user[], struct Node\_account\* head)**

- generates an expense report containing basic information about account (iban), interval of time for transactions (user input) and a short description for each expense
- saves the report in a new file named expense-<date and time>.csv
- exception: Error opening file at path/Permission denied

	A	B	C	D	E	F	G	H
1	Account statement generated for interval: 04:01:2024 to 04:12:2023							
2	For user: alemoroz with account: RO16ALMO1200000000000000							
3	type	amount	date	time	first iban	second iban	description	
4	deposit	+58.98	03.01.2024	20:25:12	RO16ALMO1200000000000000			
5	withdrawal	-15.69	03.01.2024	20:28:14	RO16ALMO1200000000000000			
6	transfer	-500.68	03.01.2024	20:28:39	RO16ALMO1200000000000000	RO17ALMO1234567890123456	hotel price	
7	Expenses: 516.37	Income: 58.98						
8								
9								
10	Transaction register generated for interval: 12:12:2023 to 10:01:2024							
11	For account: RO16ALMO1200000000000000							
12	type	amount	date	time	first iban	second iban	description	
13	deposit	+58.98	03.01.2024	20:25:12	RO16ALMO1200000000000000			
14	withdrawal	-15.69	03.01.2024	20:28:14	RO16ALMO1200000000000000			
15	transfer	-500.68	03.01.2024	20:28:39	RO16ALMO1200000000000000	RO17ALMO1234567890123456	hotel price	
16								
17								
18	Expense report generated for interval: 12:12:2023 to 10:01:2024							
19	For account: RO16ALMO1200000000000000							
20	type	amount	date	time	first iban	second iban	description	reason
21	withdrawal	-15.69	03.01.2024	20:28:14	RO16ALMO1200000000000000			room service
22	transfer	-500.68	03.01.2024	20:28:39	RO16ALMO1200000000000000	RO17ALMO1234567890123456	hotel price	accomodation
23								

## DYNAMIC\_USERS.H

Contains basic methods for dynamically allocating the users list.

Imports header [CUSTOM\\_OBJECTS.H](#)

**struct Node\_user\* insert\_at\_end\_user(struct Node\_user\* head, char id[], char username[], char password[])**

- inserts a new user with given data at the end of the list starting at address head
- returns the current address of the start of the list
- exceptions: Error allocating memory for new user -> Memory not allocated! + program end

**struct Node\_user\* delete\_by\_id\_user(struct Node\_user\* head, char id[])**

- deletes a user with a given id and data from the dynamically allocated list and its corresponding files
- returns the current address of the start of the list

**void modify\_user\_by\_id(struct Node\_user \*head, char id\_string[], char pass[])**

- modifies a user with a given id and data in the dynamically allocated list

## ADMIN\_OPERATIONS.H

Contains functionalities accesible only to the admin regarding the management of the users.

Imports the headers [VALIDATION.H](#) and [DYNAMIC\\_USERS.H](#)

**void select\_user\_admin(char global\_user[], char user\_id[])**

- selects the user for which the admin will make various operations
- exception: Error opening file at path!/Invalid username! - no user found

**void add\_user(char global\_user[])**

- creates a new user with a given username, id and password and all the required functions for it
- saves the new user in file users.csv
- exceptions: Permission denied/Error opening file at path

**struct Node\_user\* load\_users(struct Node\_user \*head)**

- loads all the users in dynamically allocated list starting at address head from file users.csv
- exception: Error opening file at path
- returns the current address of the start of the list

**void save\_users\_to\_file(struct Node\_user \*head)**

- saves all the users in dynamically allocated list starting at address head to file users.csv
- exception: Error opening file at path

**struct Node\_user \* delete\_user(struct Node\_user \*head)**

- deletes a user identified by id from the list starting at head and from the users.csv file
- exception: Error opening file at path/User not found
- returns the current address of the start of the list

**struct Node\_user \* reset\_password(struct Node\_user \*head)**

- resets the password for an user identified by id from the list starting at head and from the users.csv file
- exception: Error opening file at path/User not found

## MAIN.C

Contains the console interface and menu functions.

Imports the headers [TRANSACTIONS.H](#), [CUSTOMERS\\_CRUD.H](#), [REPORTS.H](#) and [ADMIN\\_OPERATIONS.H](#)

**void login\_menu(char global\_user[], char user\_id[])**

- login function for the app
- sets the corresponding values for global\_user and user\_id
- exception: invalid password -> new login/invalid username -> new login/Error opening file at path

**void welcome\_text()**

- prints a welcome message for the user

**void menu\_text()**

- prints a list of menu options for the user

**int main()**

- starting point of app
- contains the console interface which ends on user-input „exit“