

CS101 - Data Abstraction

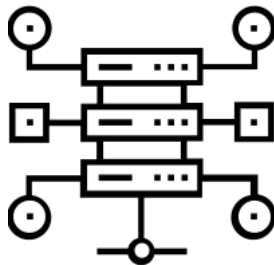
DS Basics - Module1

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- **Definition** - A data structure is a technique that is primarily used to access, process, store, and organize data.

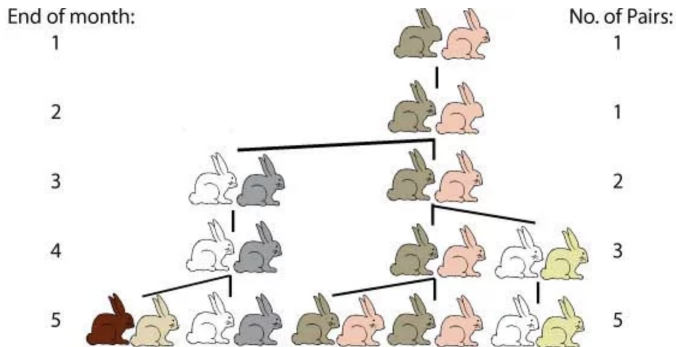
- Core operations supported by a data structure:
 - Add [store]
 - Retrieve [access/read]
 - Remove [organize]
- Other supporting operations are possible based on the data structure.
- Few examples:
Arrays, Linked List, Stacks, Queues, Hash Maps, Trees, Graphs, etc.

Recap on Arrays



- Consecutive blocks of data in memory
- Homogenous data storage
- Any type of object can be stored in an array: integers, doubles, booleans, Strings, Clocks, . . .
- The size of the array can be found using **a.length;**

How do we process an Array?



- **Fibonacci Sequence:** $\{0, 1, 1, 2, 3, 5, 8, \dots\}$
- **Leonardo Problem:** At the end of year, how many pairs of rabbits exist?

Two-Dimensional Arrays



- Solution: Add a second dimension!

```
int myArray[][] = new int[10][5];
```

- Format is [rows][columns]
- Each element still must be the same type
- Can still access each item individually
 - `myArray[6][1]`

Try to find out?

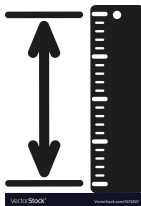


How do we find the Length?

- Each row doesn't need to have the same length!

```
int myArray[][] = {  
    {1, 2, 3, 4, 5},  
    {6, 7},  
    {8, 9, 0, 1},  
    {2, 3, 4}  
}; //myArray[][]
```

Length



- Given `myArray[3][4]`, what is:
- `myArray.length`?
 - 3 - the number of rows
- `myArray[0].length`?
 - 4 - the number of columns (in the first row)



- `myArray[1][2][3]`
- `myArray[1][2][3][4]`
- `myArray[1][2][3][4][5]`
- `myArray[1][2][3][4][5][6]...`

...if you get this far, you may want to rethink your data storage ...

Ready for a programming challenge?



- Given the following array, find the indices for the minimum value, maximum value, and calculate average for the entire array.

```
int myArray[][] = {  
    {7, 12, 4, -1},  
    {-2, 3},  
    {8, 9, 0, 1},  
    {-12, 3, 4}, {2}  
}; //myArray[][]
```

An array of objects



- **An array of objects** is a set of objects, with each object is of heterogeneous type.
- So a homogeneous data store with heterogeneous cells?

An array of objects



- **Example:**

Students.java and StudentsStub.java in code folder

An alternative approach to Process Data



- **Recursion** is a technique that solves a problem by solving a smaller problem of the same type.
- Sometimes, the best way to solve a problem is by solving a smaller version of the exact same problem first.

Recursion Vs Iteration



- Iteration can be used in place of recursion.
 - An iterative algorithm uses a looping construct.
 - A recursive algorithm uses a branching structure.
- Recursive solutions are often less efficient, in terms of both time and space, than iterative solutions.
- Recursion can simplify the solution of a problem, often resulting in shorter, more easily understood source code.

How do I write a recursive function?

- Determine the size factor
- Determine the base case(s)
(the one for which you know the answer)
- Determine the general case(s)
(the one where the problem is expressed as a smaller version of itself)
- Verify the algorithm
use the ("Three-Question-Method")

Three-Question Verification Method

1 The Base-Case Question:

Is there a nonrecursive way out of the function, and does the routine work correctly for this base case?

2 The Smaller-Caller Question:

Does each recursive call to the function involve a smaller case of the original problem, leading inescapably to the base case?

3 The General-Case Question:

Assuming that the recursive call(s) work correctly, does the whole function work correctly?

Example 1: Factorial Calculation



factoStack

- Question: What is "12!"?
 - $12! = 12 \cdot 11 \cdot 10 \cdot 9 \cdot 8 \cdot 7 \cdot 6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1$
 - $12! = 479,001,600$
- Iterative calculation: Put it in a for-loop.
- Recursive calculation: Use $\text{fact}(n-1)$ to calculate $\text{fact}(n)$.
- Do each of these provide identical answers?
- Do each of these run at (roughly) the same speed?

Example 2: Fibonacci Calculation



VectorStock

- Question: What are the Fibonacci numbers?
 - 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233
 - Each number is the sum of the two numbers preceding it.
- Iterative calculation: Put it in a for-loop.
- Recursive calculation: Use $\text{fib}(n-1)$ and $\text{fib}(n-2)$ to calculate $\text{fib}(n)$.
- Do each of these provide identical answers?
- Do each of these run at (roughly) the same speed?

Reading Assignment

GT Chapter 3 - 3.1

GT Chapter 5 - 5.1, 5.3.1, 5.4

More on Linked Lists.

Questions?

Please ask if there are any Questions!