

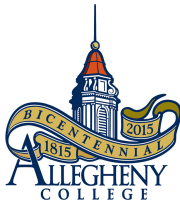
# *CS202 - Algorithm Analysis*

## Data Structure & Algorithm 1

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# A Follow-up on Practical2

5	5	5	9	5	5	5	5
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```
def detect(coins):  
    pos = 0  
    # add your logic here  
    for i in range(0, len(coins)-1):  
        if (coins[i] != coins[i+1]):  
            if (coins[i] < coins[i+1]):  
                pos = i  
            else:  
                pos = i+1  
    return pos
```

**Python**

# A Follow-up on Practical2

5	5	5	9	5	5	5	5
---	---	---	---	---	---	---	---

```
public static int detect(int[] coins) {  
    /* add your logic here */  
    for (int i = 0; i < coins.length - 1; i++) {  
        if (coins[i] != coins[i + 1]) {  
            if (coins[i] < coins[i + 1]) {  
                return i;  
            } else {  
                return i + 1;  
            }  
        }  
    }  
    return 0;  
}
```

Java

## Sedgewick 1.3, Stacks

# Stack



A plate dispenser is like a **Stack**.

# What is a Stack ADT?

- A stack is a container of objects that are inserted and removed according to the last-in-first-out (**LIFO**) principle.
- Objects can be inserted at any time, but only the last (the most-recently inserted) object can be removed.
- Inserting an item is known as "pushing" onto the stack. "Popping" off the stack is synonymous with removing an item.

# Stack ADT Operations

- A stack is an Abstract Data Type that supports four main methods:
  - 1 **new():ADT** - Creates a new stack.
  - 2 **push(S:ADT, o:element):ADT** - Inserts object o onto top of stack S.
  - 3 **pop(S:ADT):ADT** - Removes the top object of stack S; if the stack is empty an error occurs.
  - 4 **top(S:ADT):element** - Returns the top object of the stack, without removing it; if the stack is empty an error occurs.

# Stack ADT Supporting Operations

- **size(S:ADT):integer** - Returns the number of objects in stack S.
- **isEmpty(S:ADT):boolean** - Indicates if stack S is empty.



# Axioms on Stacks

An axiom, is a statement that is taken to be true, to serve as a premise or starting point for further reasoning and arguments.

The following axioms dictates the scope of the operations in the stack.

- **$\text{Pop}(\text{Push}(\text{S}, \text{v})) = \text{S}$**
- **$\text{Top}(\text{Push}(\text{S}, \text{v})) = \text{v}$**

Ready for an Algorithmic Problem?

Solve it correctly first and then Solve it **fast**.

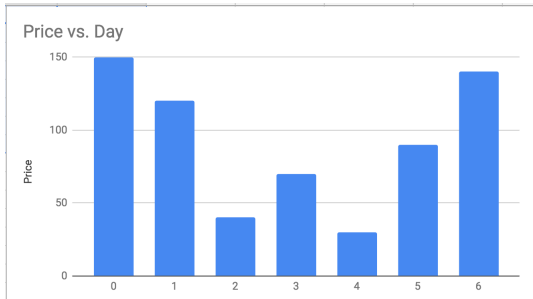
# Time Series Problem



The span  $S_i$  of a stock's price on a certain day  $i$  is the maximum number of consecutive days (up to the current day) the price of the stock has been less than or equal to its price on day  $i$ .

Let us suppose we are given with the stock prices for different days. Identify the span  $S$  for those days.

# Time Series Problem



$\text{Span}[0,1,2,3,4,5,6] = \{1,1,1,2,1,4,6\}$

# So how to write an algorithm to solve this problem?



Please don't see next slide. **Think** yourself first!

# Compute Span Problem

## Time Series Algorithm - A first attempt

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Algorithm ComputeSpan(P):

Input: an  $n$ -element array  $P$  of numbers such that  
     $P[i]$  is the price of the stock on a day  $i$ .

Output: an  $n$ -element array  $S$  of numbers such that  
     $S[i]$  is the span of the stock on a day  $i$ .

```
for i = 0 to n do
    h = 0, done = false
    repeat
        if  $P[i-h] \leq P[i]$  then
            h = h+1
        else
            done
    until (h = i) or done
     $S[i] = h$ 
return S
```

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# Thinking Exercise



- What is the worst-case asymptotic running time of this algorithm?
- How to transform this algorithm into its code/program equivalent?

# Time Series Problem

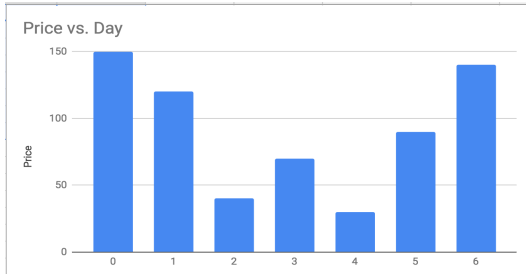
**Next:** Is it possible to solve this efficiently using a Stack ADT? and in a **LINEAR time**



# Time Series Problem

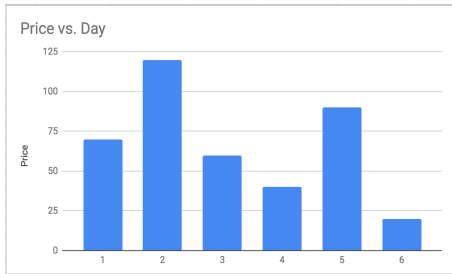
**Approach:**  $S[i]$  can be easily computed if we know the closest day preceding  $i$  on which the price is greater than the price on  $i$ . If such a day exist let's call the day as  $h_i$ , otherwise we conventionally define  $h_i = -1$ .

# Time Series Problem



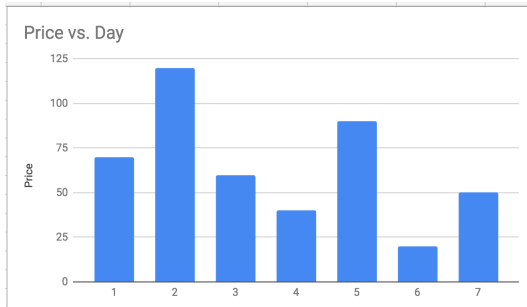
- $h(3) = 1$ ;  $h(4) = 3$ ;  $h(5) = 1$ ;
- **What is  $h(6)$ ?**
- What is the formula to calculate span  $S[i]$ ?
- $S[i] = i - h(i)$

# Time Series Problem



- What are possible values of  $h(7)$ ? Can it be 1, 3, or 4?
- No.  $h(7)$  can be 2 or 5 or 6
- We store indices 2, 5, 6 in the stack
- To determine the price of  $h(7)$  we compare the price on day 7 with the day 6, day 5 and day 2 in that order.

# Time Series Problem



- The first price larger than the day 7 gives  $h(7)$ . The stack should be updated to reflect the price of day 7. It should now contain 2, 5, 7.

# The Efficient Algorithm

**Algorithm** -  $\text{ComputeSpan}(P)$

**Input:** an  $n$ -element array  $P$  of numbers such that  $P[i]$  is the price of the stock on a day  $i$ .

**Output:** an  $n$ -element array  $S$  of numbers such that  $S[i]$  is the span of the stock on a day  $i$ .

# The Efficient Algorithm

```
1: Initialize an empty stack D
2: Initialize an array S
3: for  $i = 0$  to  $n - 1$  do
4:    $h \leftarrow 0$ 
5:    $done \leftarrow false$ 
6:   while not (D is empty()) or  $done$  do
7:     if  $P[i] \geq P[D.top()]$  then
8:        $D.pop()$ 
9:     else
10:       $done \leftarrow true$ 
11:    end if
12:  end while
13:  if D is empty() then
14:     $h \leftarrow -1$ 
15:  else
16:     $h \leftarrow D.top()$ 
17:  end if
18:   $S[i] \leftarrow i - h$ 
19:   $D.push(i)$ 
20: end for
21: return S
```

# Thinking Exercise



- What is the worst-case asymptotic running time of this algorithm?
- How to transform this algorithm into its code/program equivalent?

**Inclusion of a Stack Data Structure has a positive effect on the performance of an algorithm.**



## Sedgewick 1.3 Stack

# Questions?

**Please ask if there are any Questions!**