# CS202 - Algorithm Analysis An Introduction

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Allegheny College

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# **Meeting Time**

- Lecture Session:
  - Monday and Wednesday
     9:20 AM 10:20 AM, (remote)
- Lab Session:
  - Thursday 2:50 PM 4:40 PM, (remote)
- Practical Session:
  - Friday 9:20 AM 10:20 AM, (remote)

#### Professor's Office Hours

 Mondays, Tuesdays, Wednesdays, and Thursdays:

10:30 AM - 12:00 PM

Email/slack to schedule time outside office hours.

To schedule an office hours time slot, please visit my website [teaching page] and click on the

**Schedule Meeting** link located on the top right-hand corner to schedule 15 mins slots.

Let us connect with each other and enjoy our time together...



#### Website Details

#### Professor's Website:

https://www.cs.allegheny.edu/sites/
amohan/

#### Course Website:

https://www.cs.allegheny.edu/sites/
amohan/course.php?cid=MTM=

#### Administrative Stuff!

- No Lab this week.
   First lab next week on Thu, 4<sup>th</sup> Mar 2021.
- No Class on March 10th, 2021 (college break)
- No Lab on March 25th, 2021 (midterm prep)
- Midterm Exam during lab time, on April 1st, 2021
- Finals at 2:00 PM, on May 17th, 2021 (exam code A)
- Please verify if you are correctly registered for the course using Self Service.

#### More Administrative Stuff!

Lab Assignments	25%
Skill Tests	10%
Midterm Exam	10%
Final Exam	15%
Course Project	20%
Practicals	10%
Class Participation	10%

Please read the **Syllabus** to get an overview of the course.



# Tips for Success

- Attentively listen to classes and try to participate in all class discussions.
- Take detailed notes during every class period.
- Clarify with the Professor, if a lesson is confusing.
- Complete all the reading assignments thoroughly.
- Do the in-class exercises thoroughly.

Be ready to **think**, **process**, and **learn** visually in this course!



#### Interaction between us...

- Any question is a valid question. There is no question which is good and bad. So, questions are always welcome.
- Interaction is the best way to get rid of long lectures. So, let us try to interact more so that the communication is a two way process and the class is not boring.

Let us work together to make sure we retain Algorithmic Knowledge from this course.

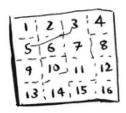


#### What is an Algorithm?

- An algorithm is a finite set of instructions that if followed, accomplishes a particular task.
- Algorithm is written to make something fast, and/or solve some interesting problems.

The word Algorithm comes from the name of a Persian author, Abu Jafar Mohammed ibn Musa al Khowarizmi.

# A Practical Example



- Draw a grid of 16 boxes as shown in the figure above.
- Come up with an Algorithm to solve this problem?

# A Practical Example

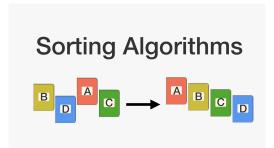


- Algorithm 1: One way to do this is to draw 16 boxes, one at a time.
- It takes 16 steps to complete this task.

### A Practical Example



Can we solve this problem faster? How?.



- Sorting: For example, sorting music playlist data and rank the songs based on user's interest.
- For example, sorting patient data and rank the patients based on their severity level.
- and more · · ·





- Searching: For example, searching a phone book and finding the phone number associated with a person.
- Searching for a patient's history and finding if the patient had any allergies to medications.
- and more · · ·





- Graph: For example, finding the shortest distance between two locations (similar to GPS!)
- Recommend friends based on a person's connections in a friend's network. (similar to Facebook!)
- and more · · ·



# **TEXT**

- String Algorithms: For example, finding longest common subsequence in Strings.
- and more · · ·

# **Learning Goals**

#### By end of this course, you'll in general

- Master a variety of algorithms.
- Be well equipped to learn advanced algorithms in the field of AI, Databases, Cloud Computing, and so on ...
- Be prepared to take on bigger challenges on your senior thesis and at work after graduation.

#### What do we do in Labs?

- Combination of individual and team-based labs.
- Solve algorithmic problems in a non-programmatic manner.
- Develop algorithms using Programming Languages.
- Compare the performance of algorithms using Charts.

Students may use Python or Java to implement the algorithms.



# A More Formal Example

S

<u> </u>							
156	141	35	94	88	61	111	77
1	2	3	4	5	6	7	8



**Algorithm -** Find Most Played Song (S, n)

**Input -** A set of play counts associated with a variety of songs inside a playlist.

Output - The most played song.

- 1:  $temp \leftarrow S[0]$
- **2**:  $res \leftarrow 1$
- 3: for i = 1 to n do
- 4: if S[i] > temp then
- 5:  $temp \leftarrow S[i]$
- 6:  $res \leftarrow i+1$
- 7: end if
- 8: end for
- 9: return res;



### Try out yourself

**Algorithm -** Find Least Played Song (S, n)

We will try this out during the Practical Session!

# Things to do

# Think and come up with at least one Algorithm to solve a problem?

- Sign up for course slack channel. (Link accessible in the course webpage!)
- Post your first Slack message. Individually summarize your Algorithmic idea and post a message in the #class-activity channel.
- Read the Syllabus before next class.