

Operating Systems:
Chapter 3
Virtual Memory-Space
CS400

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Limiting Factor

- Limiting factor: Memory is a critical resource
- Memory needed for running applications, carry out the operations.
- Common questions
 - *How can I load all of my software into memory?*
 - *How quickly is my memory being used up?*
 - *How can I make better software to use my memory more efficiently / effectively?*

Memory Usage: Linux

- MacOS Usage
 - Storage: 65GBs taken up by OS on my MacBook Air
 - A tab on my Chrome browser uses about 45MB
- *How much memory on Linux are you using now?*
- `free -h`

	total	used	free	shared	buffers	cached
Mem:	3699	2896	802	0	247	1120
-/+ buffers/cache:		1528	2170			
Swap:	1905	62	1843			

Your Own Memory Usage

- Mem: used is your total used memory.
- -/+ buffers/cache: used is your total used memory minus buffers and cache.
- I am using 1528 MB and have 2170 MB free.

	total	used	free	shared	buffers	cached
Mem:	3699	2896	802	0	247	1120
-/+ buffers/cache:		1528	2170			
Swap:	1905	62	1843			

Your Own Memory Usage

- Another way to watch a process for its memory usage:
 - `ps u -p 31730 | awk '{sum=sum+$6}; END {print sum/1024}'`
- The 31730 is the process id.

PID	COMMAND	%CPU	TIME	#TH	#WQ	#PORT	MEM	PURG	CMPRS	PGRP	PPID	STATE
31732	ReportCrash	0.0	00:00.67	7	3	69	4132K	0B	0B	31732	1	sleeping
31730	top	4.1	00:00.68	1/1	0	20	2564K	0B	0B	31730	31485	running
31656	Google Chrom	4.7	00:27.28	14	0	126	102M	0B	0B	26943	26943	sleeping
31513	mdworker	0.0	00:00.04	3	0	50	1428K	0B	0B	31513	1	sleeping

Python's Memory Usage?

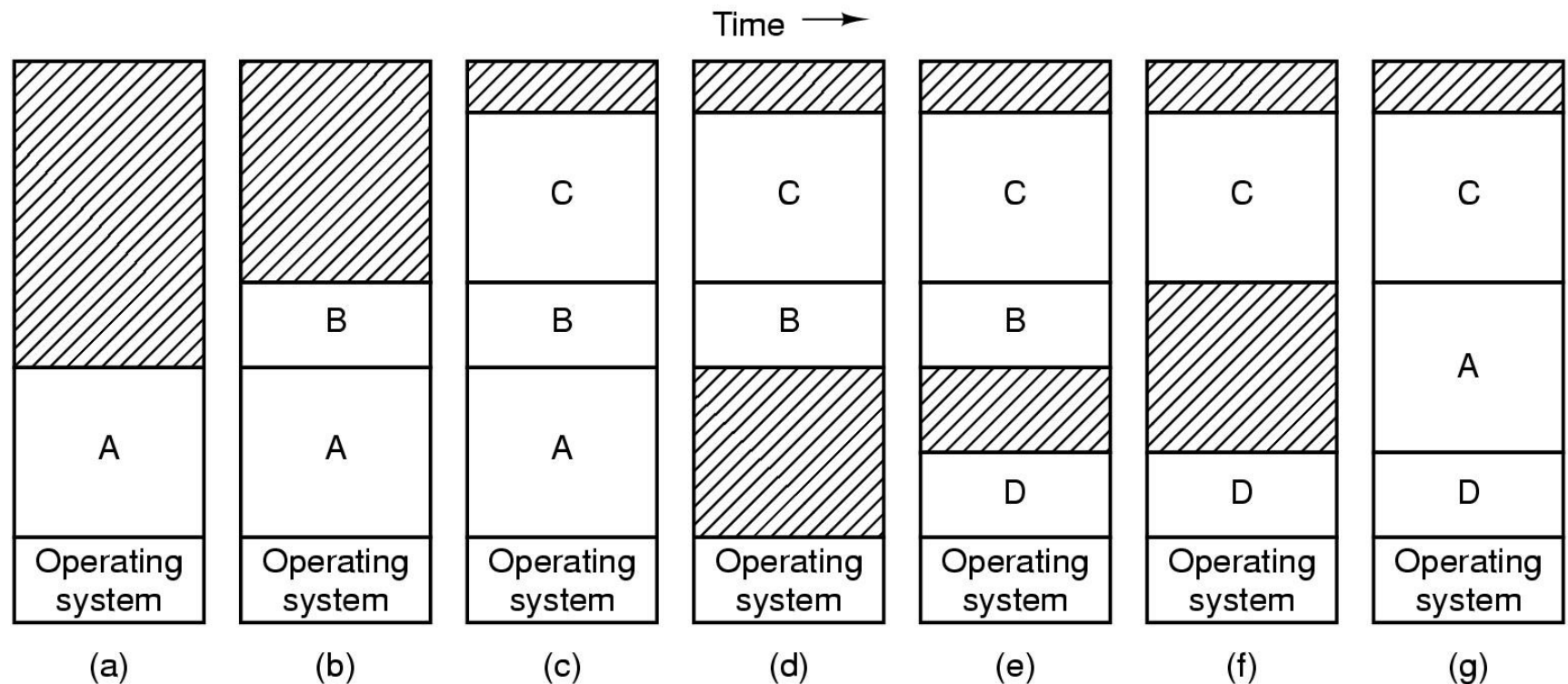
- Run Python in a shell
- Open a new shell
- Run command
- ```
ps aux | grep python | awk '{sum=sum+$6}; END {print sum/1024 " MB"}'
```
- Outputs the number of MBs used by Python program (or the program you checked)

# How Can I Use More Memory?

- Why do we care about loading more into our memory banks?
- Swap files
  - Disadvantage: Slow since we are using memory in storage space
- Virtual memory
  - However, parts of the program may actually be running in the main memory

# Swapping

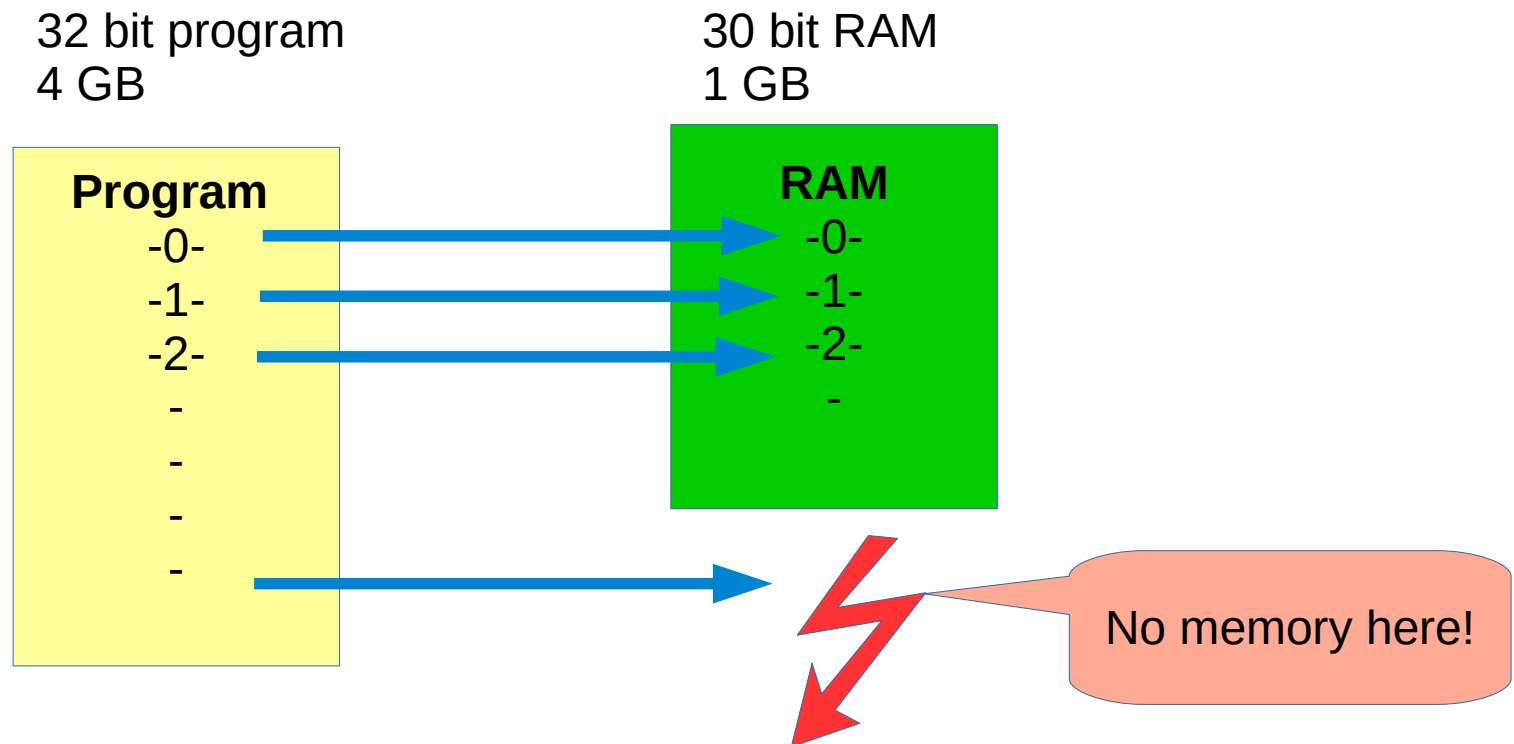
- What does swapping programs look like?
- Programs are placed into openings when other non-active ones are removed
- This is slow going!





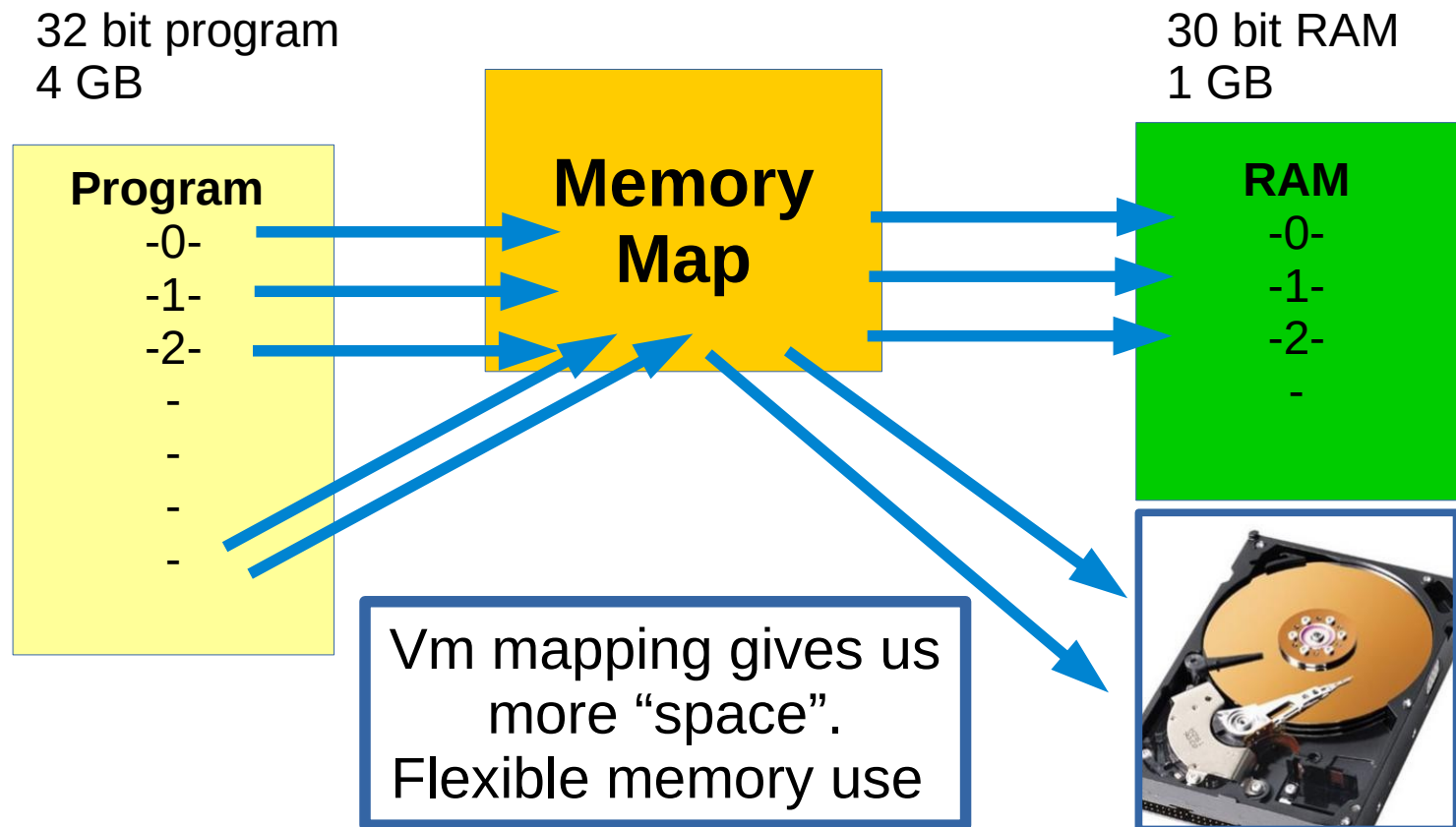
# Intro to Virtual Memory

- **No abstraction:** program addresses = RAM addresses
- Crashes possible if we try to map to non-existent RAM



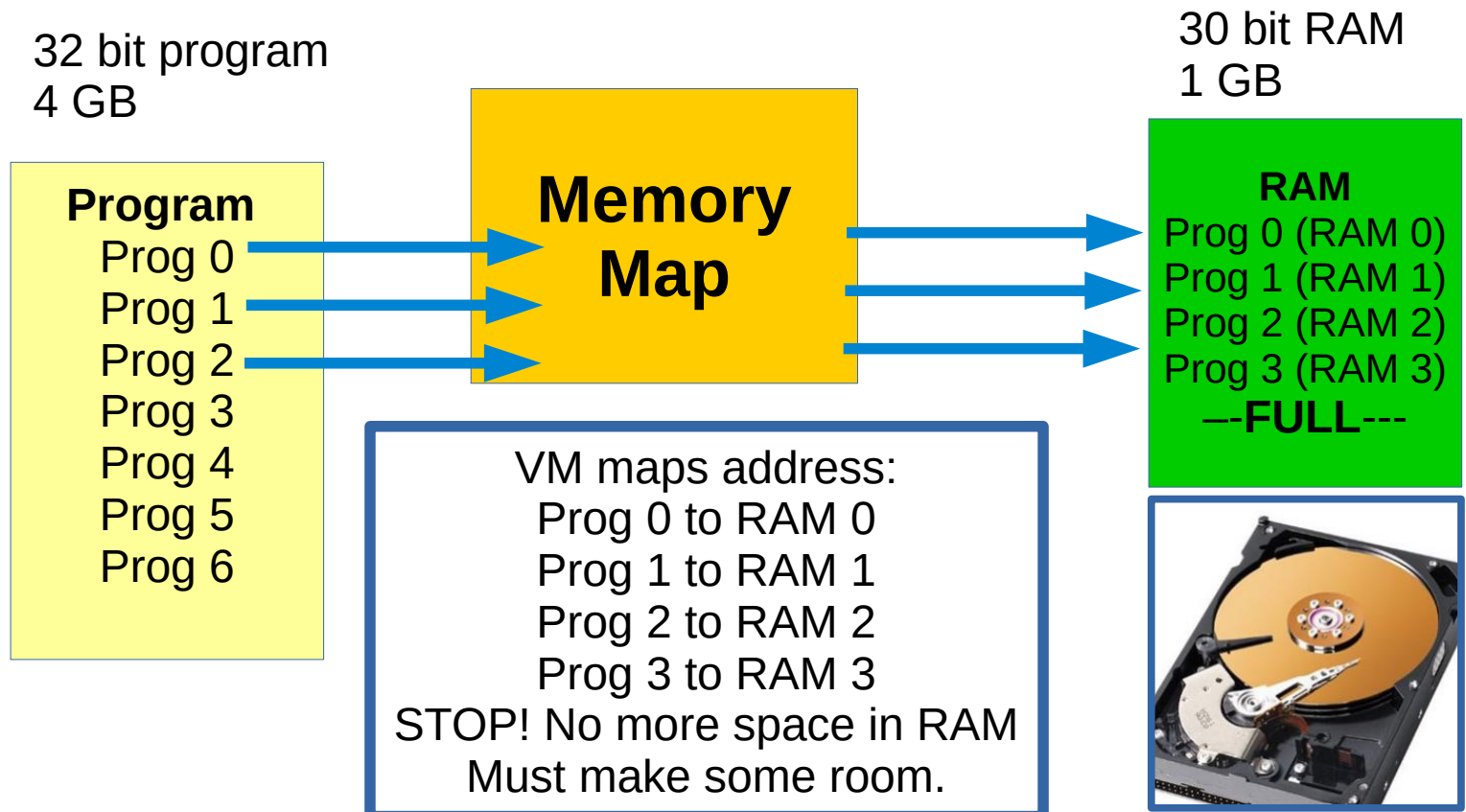
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- **Virtual Memory:** program addresses **MAP** to RAM addresses
- Crashes possible if we try to map to non-existent RAM



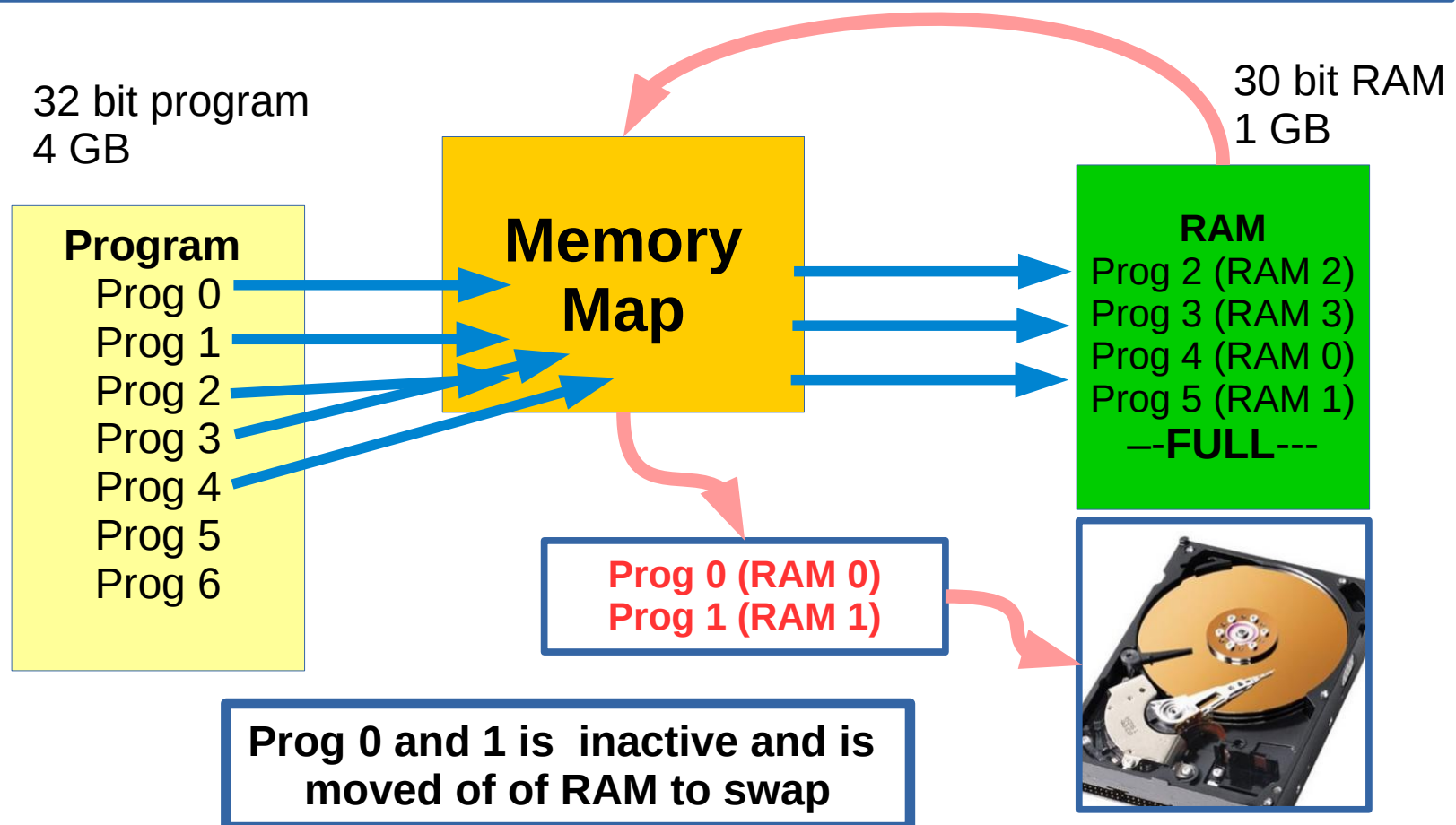
# Intro to Virtual Memory

- **Virtual Memory:** program addresses **MAP** to RAM addresses
- Program loads into RAM via memory mapping.



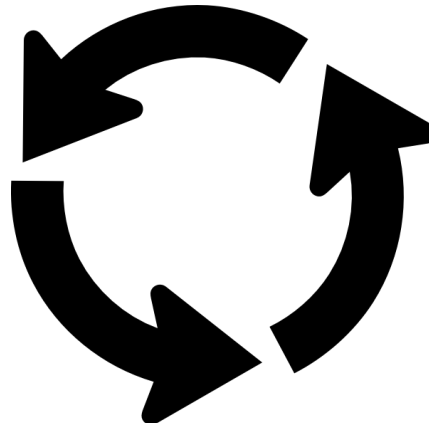
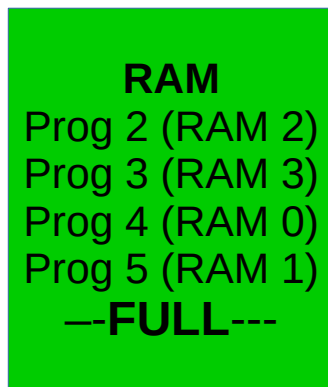
# Intro to Virtual Memory

- **Virtual Memory:** program addresses **MAP** to RAM addresses
- Program loads into RAM via memory mapping.



# Illusion of Extra Memory

- The mapping system places inactive data on the disk.
- Eventually, that data may become active and has to be processed
- Data may be loaded back into RAM
  - But first, something else in RAM will first have to be moved to make room for the incoming data ...

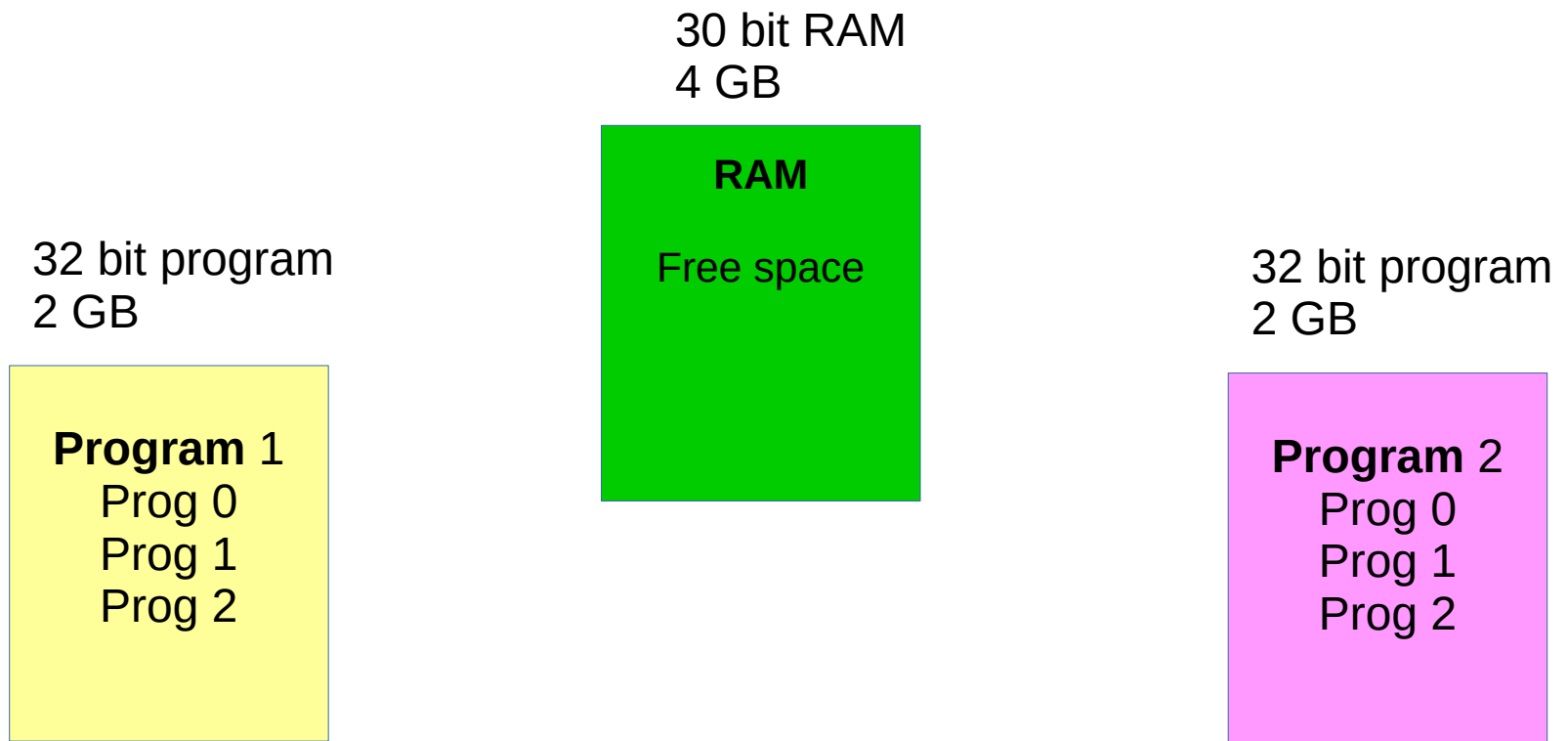


# Performance Evaluation

- Virtual memory = extra memory to use for computation
- Solutions to memory limitations, right?
- How is system performance when using VM?
- How does the OS handle all the disk writes?
- What if another application tries to use disk?

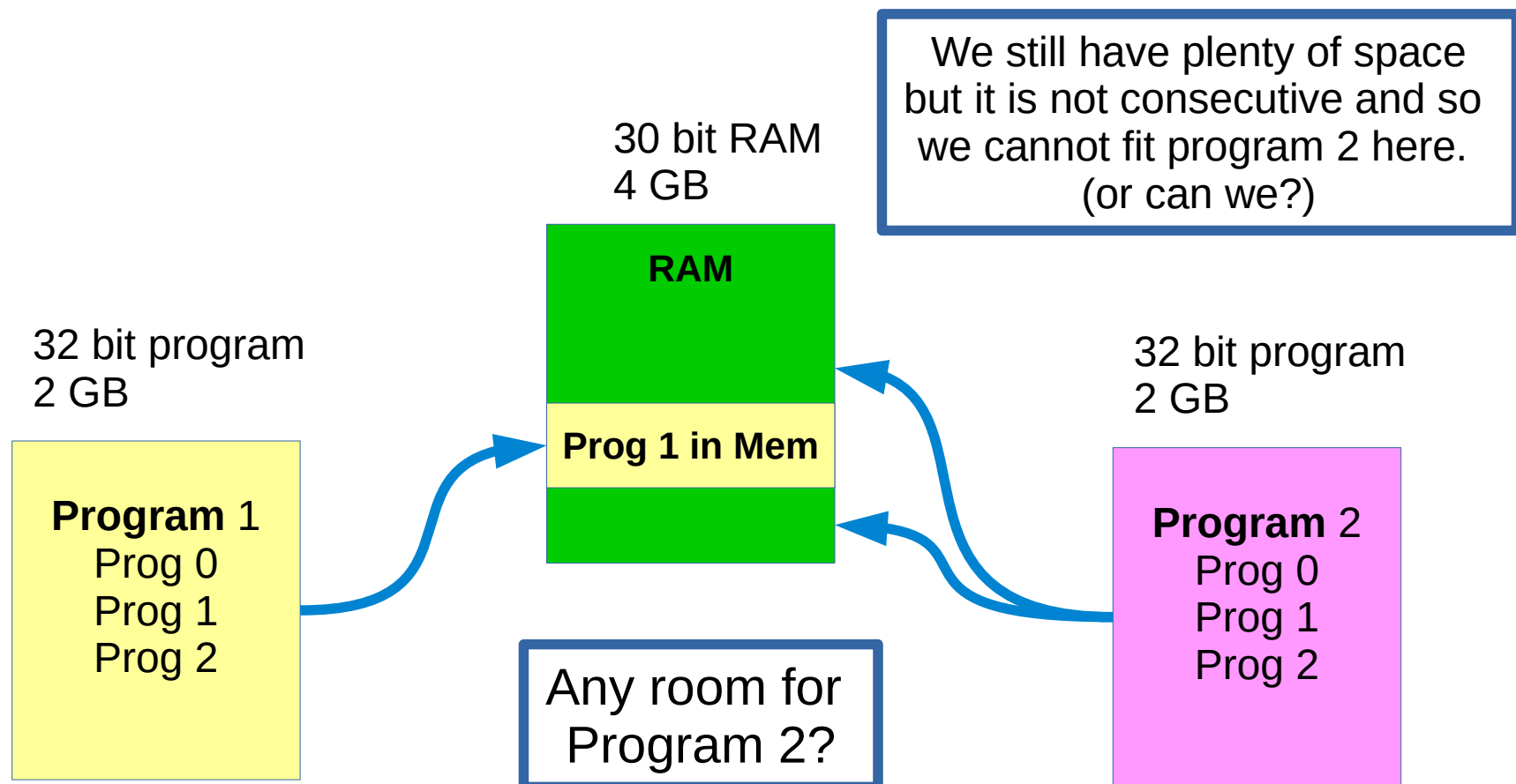
# Fitting It All In?

- Two programs to load into a memory space.
- No prior permissions; both load into where-ever they can.



# Fitting It All In?

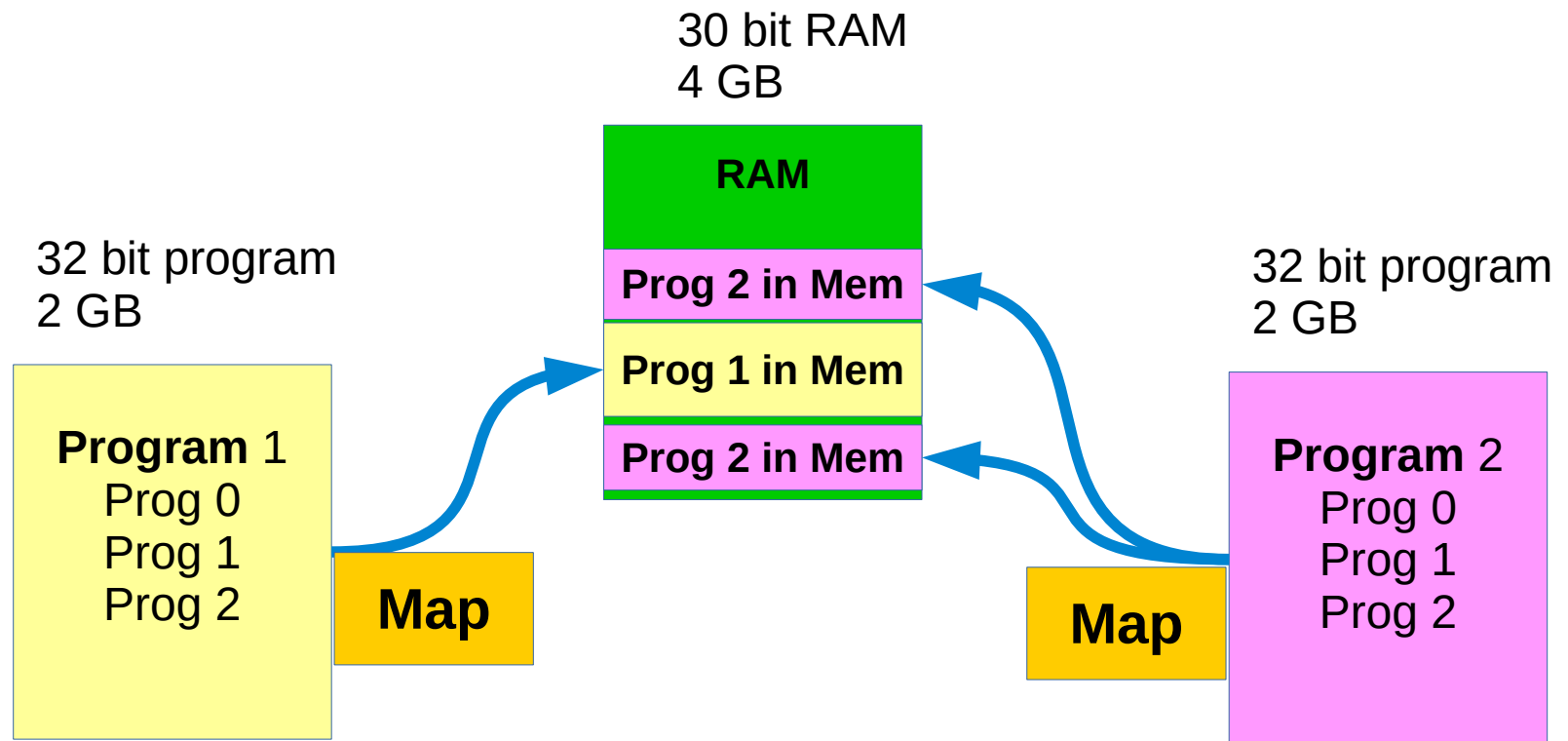
- RAM Memory is cut in half.
- Program 2 cannot load in its entirety.





# Performance Evaluation

- VM works very well when slotting data from different programs into memory “holes.”
- Make better use of memory; no empty slots.

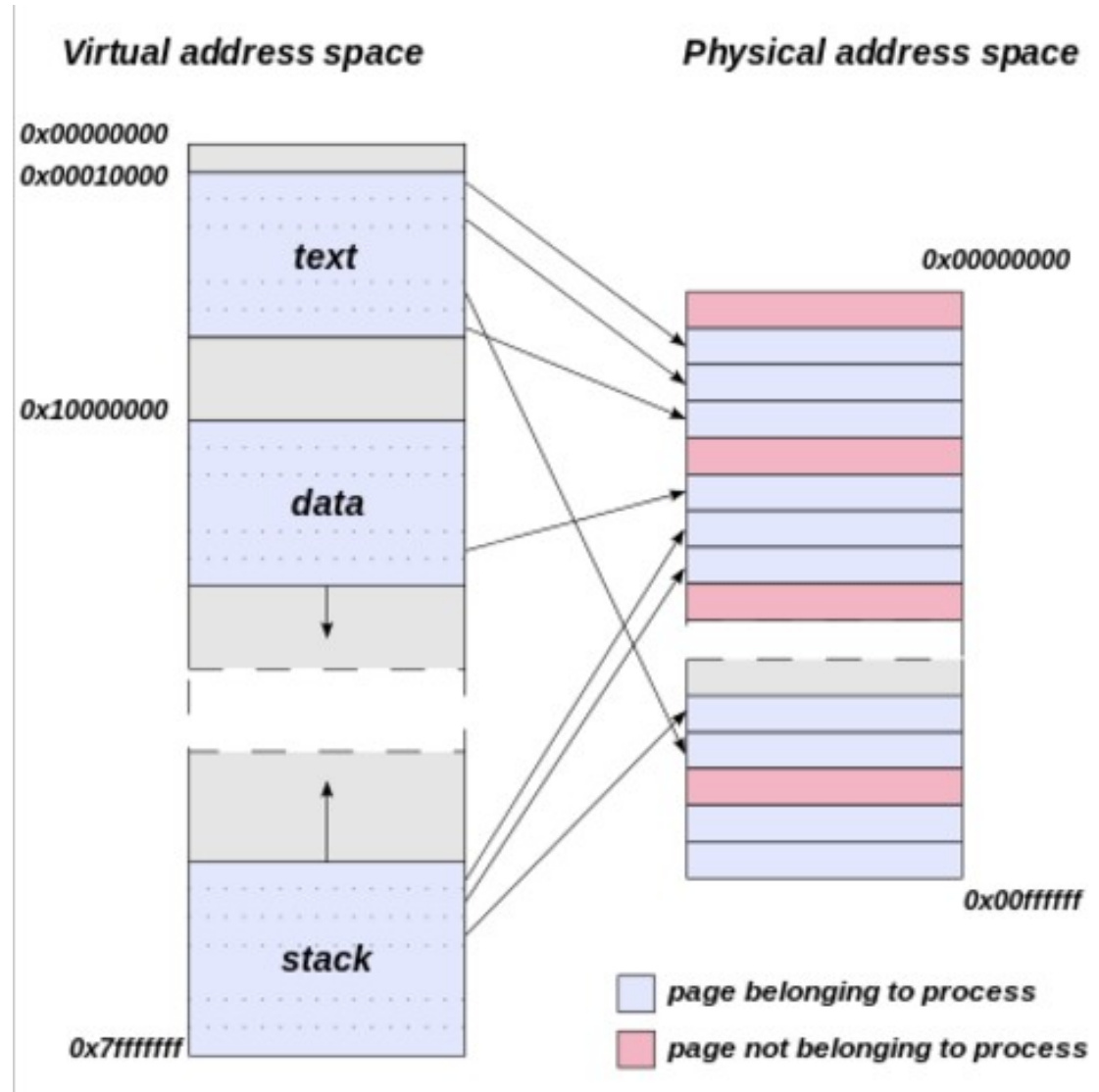


# Two Maps For Two Programs

- Program 1 and program 2 both have own memory-mapping system, discrete and non-overlapping
  - Mapping provides memory addresses for each program.
- Each program has a mapping system which works around the mapping systems of other programs. (Hence, memory management).
- Question: With this model, does one program know of the existence of another?
- (and why do we care?)

# Fragmented Memory

- Virtual address spaces map in an ad-hoc way to seemingly any free-standing space.
- Every process is given the impression that it is working with large, contiguous sections of memory

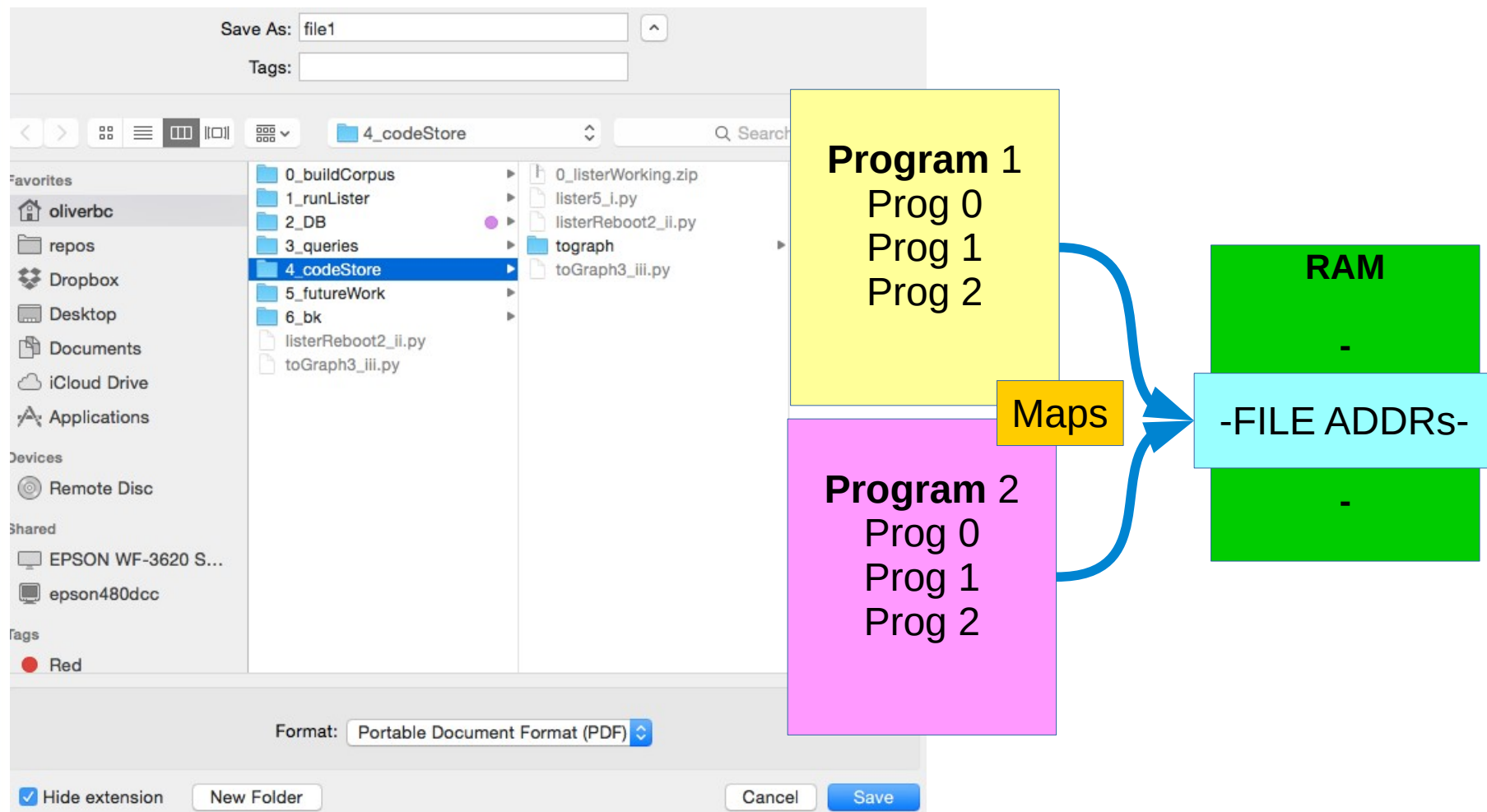


# Sharing Memory

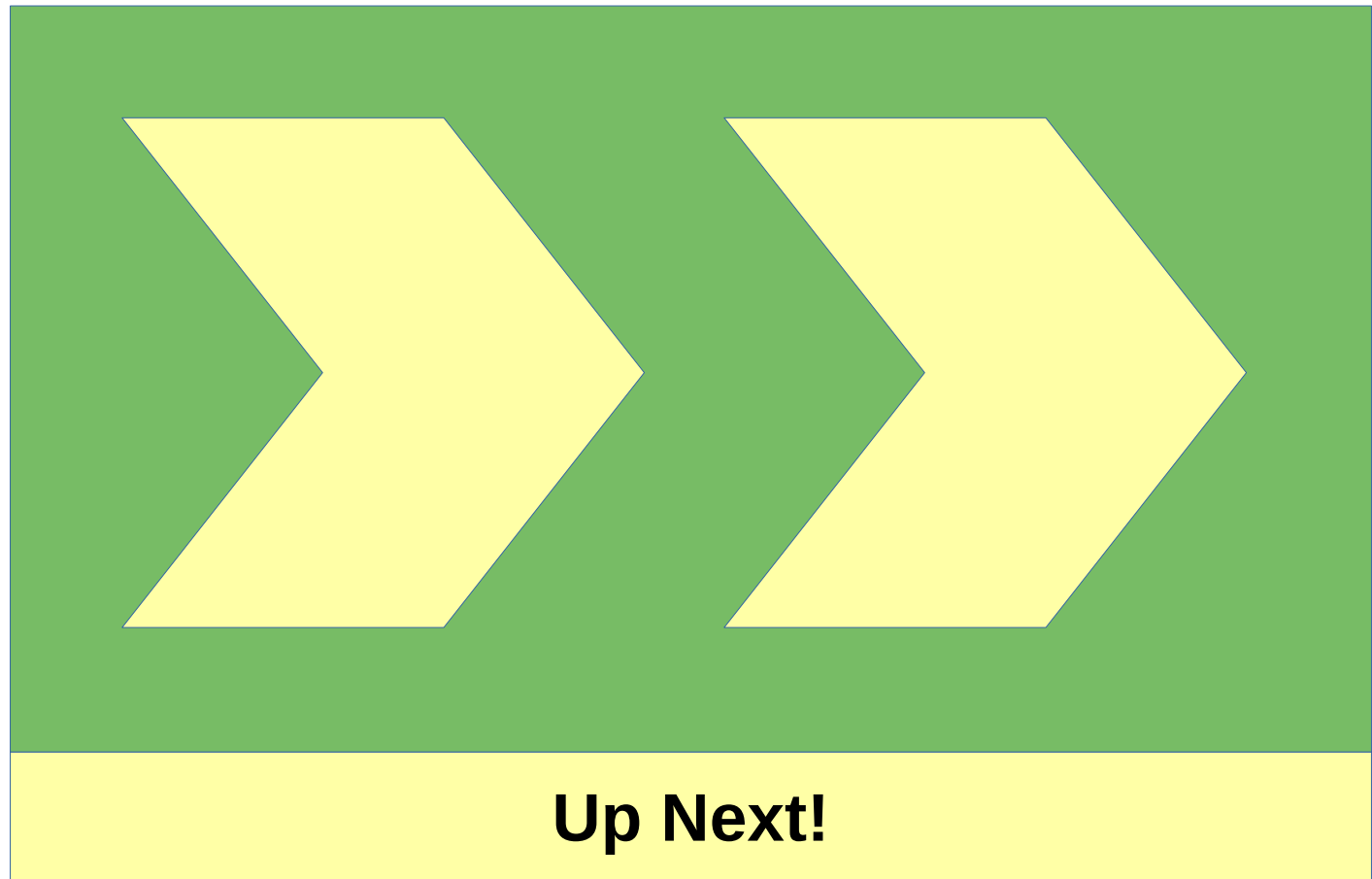
- Can you think of a reason why you would ever want to share data (a memory space) between an arbitrary number of programs?
- What about saving files.
- Each program that saves files will have to know what the directory structure looks like.
  - Files
  - Directories
  - Libraries
  - Drivers
- The OS shares these addresses with all programs.

# Sharing is Caring

- Sharing File addresses by OS

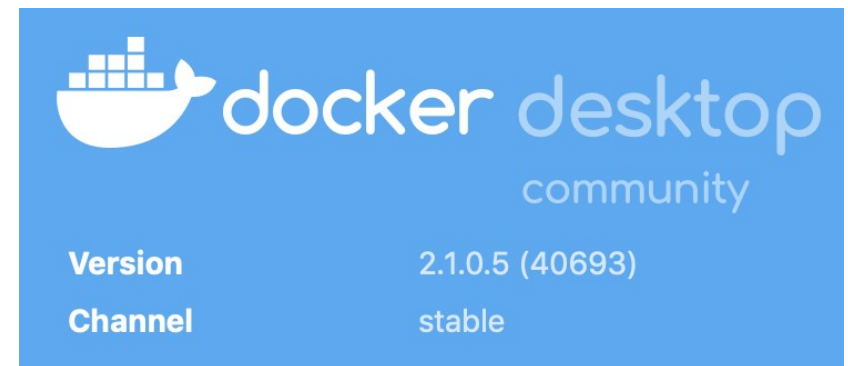


# Let's Code!



# Commands to Run From (Linux) Bash

- Build the container :
  - `docker build -t gccdev .`
- Run the container :
  - `docker run -it gccdev`
- Mount local drive and run container :
  - `docker run -it --mount type=bind,source=$PWD,target=/home/gccdev gccdev`



Note: the directory where you run this becomes your local directory in the container.