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| Use Case: | AddFood |
| Summary: | This Use Case is for adding a food to a list of foods. |
| Preconditions: | 1. A list of foods already in the list is outputted. 2. A button to add a new food is displayed. |
| Case Starts With: | The user selects the “Add Food” button. |
| Main Success: | 1. The program outputs a “Food Name” input box. 2. The program outputs a “Type” input box. 3. The program outputs a “Breakfast/ Lunch/   Dinner/ Dessert” radio button. 4. The program outputs a “Scale 1-10” slider. 5. The program outputs a “Notes” input box. 6. The user enters data into all fields. 7. The user selects “Add Food”. |
| Alternate Success: | Alternatively, the user could enter only some of the information. Not all input boxes are required for submission of a new food. Only the Food Name and Type are required. |
| Postconditions: | 1. The new food is added to the list. 2. The program outputs the newly updated list. |
| Rules: | 1. The “Food Name” cannot be empty. 2. The “Type” cannot be empty. |
| Notes: | All inputs besides Food Name and Type are optional. |
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