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If msngScale > 100 AndAlso msngScale < 200 Then 'Special Format
    Dim mintSpecialType As Integer = CInt(msngScale)
    Select Case mintSpecialType
        Case 101 '2Bytes UInt16
            .sngMoreSensor(mintIndex) = CSng(256 * mbytData(mintIndexA) + mbytData(mintIndexA + 1))
        Case 102 '4Bytes UInt32
            .sngMoreSensor(mintIndex) = CSng(65536 * (256 * mbytData(mintIndexA) +
mbytData(mintIndexA + 1)) + 256 * mbytData(mintIndexA + 2) + mbytData(mintIndexA + 3))
        Case 103 'High Byte UInt8
            .sngMoreSensor(mintIndex) = CSng(mbytData(mintIndexA))
        Case 104 'Low Byte UInt8
            .sngMoreSensor(mintIndex) = CSng(mbytData(mintIndexA + 1))
        Case 105 '4Bytes Single ByteNo = 1,0,3,2
            .sngMoreSensor(mintIndex) = PA310Single(mbytData, mintIndexA)
        Case 106 '4Bytes Single ByteNo = 0,1,2,3
            .sngMoreSensor(mintIndex) = BitConverter.ToSingle(mbytData, mintIndexA)
        Case 107 '8Bytes UInt64
            .sngMoreSensor(mintIndex) = BitConverter.ToInt64(mbytData, mintIndexA)
        Case 108 '8Bytes Double
            .sngMoreSensor(mintIndex) = BitConverter.ToDouble(mbytData, mintIndexA)
        Case 109 To 111 'UInt16*0.1,0.01,0.001
            .sngMoreSensor(mintIndex) = CSng(256 * mbytData(mintIndexA) + mbytData(mintIndexA + 1))
* sngPowerFactor(mintSpecialType - 108)
        Case 112 To 114 'UInt32*0.1,0.01,0.001
            .sngMoreSensor(mintIndex) = CSng(65536 * (256 * mbytData(mintIndexA) +
mbytData(mintIndexA + 1)) + 256 * mbytData(mintIndexA + 2) + mbytData(mintIndexA + 3)) *
sngPowerFactor(mintSpecialType - 111)
        Case 115 To 130 'The Nth Bit of Word
            Dim muintData As UInteger = CUInt(256 * mbytData(mintIndexA) + mbytData(mintIndexA +
1)) And (1 << (mintSpecialType - 115))
            If muintData = 0 Then
                .sngMoreSensor(mintIndex) = 0
            Else
                .sngMoreSensor(mintIndex) = 1
            End If
            mobjCoordinator.bytMBControlData(mintIndexA) = mbytData(mintIndexA)
            mobjCoordinator.bytMBControlData(mintIndexA + 1) = mbytData(mintIndexA + 1)
        Case 131 '2Bytes int16
            .sngMoreSensor(mintIndex) = BitConverter.ToInt16(mbytData, mintIndexA)
        Case 132 To 134 'int16*0.1,0.01,0.001
            .sngMoreSensor(mintIndex) = BitConverter.ToInt16(mbytData, mintIndexA) *
sngPowerFactor(mintSpecialType - 131)
        Case 135 '2Bytes int16 High Byte Low Byte Exchange

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    .sngMoreSensor(mintIndex) = PA34Int16(mbytData, mintIndexA)
Case 136 To 138 'int16*0.1,0.01,0.001 High Byte Low Byte Exchange
    .sngMoreSensor(mintIndex) = PA34Int16(mbytData, mintIndexA) *
sngPowerFactor(mintSpecialType - 135)

Case 139 '4Bytes int32
    .sngMoreSensor(mintIndex) = BitConverter.ToInt32(mbytData, mintIndexA)
Case 140 To 142 'int32*0.1,0.01,0.001
    .sngMoreSensor(mintIndex) = BitConverter.ToInt32(mbytData, mintIndexA) *
sngPowerFactor(mintSpecialType - 139)

Case 143 '4Bytes int32 High Byte Low Byte Exchange
    .sngMoreSensor(mintIndex) = PA34Int32(mbytData, mintIndexA)
Case 144 To 146 'int32*0.1,0.01,0.001 High Byte Low Byte Exchange
    .sngMoreSensor(mintIndex) = PA34Int32(mbytData, mintIndexA) *
sngPowerFactor(mintSpecialType - 143)

Case 147 To 150 'Uint16*1,0.1,0.01,0.001 High Byte Low Byte Exchange
    .sngMoreSensor(mintIndex) = CSng(256 * mbytData(mintIndexA + 1) + mbytData(mintIndexA) *
* sngPowerFactor(mintSpecialType - 147))

Case 151 To 153 'Uint32*1,0.1,0.01,0.001 High Byte Low Byte Exchange
    .sngMoreSensor(mintIndex) = CSng(65536 * (256 * mbytData(mintIndexA + 3) +
mbytData(mintIndexA + 2)) + 256 * mbytData(mintIndexA + 1) + mbytData(mintIndexA)) *
sngPowerFactor(mintSpecialType - 151)

Case 154 '4Bytes Single ByteNo = 3,2,1,0
    .sngMoreSensor(mintIndex) = VentSingle(mbytData, mintIndexA)

Case 155 'PA310 Format
    If mbytData(mintIndexA) < 128 Then
        .sngMoreSensor(mintIndex) = (((CSng(mbytData(mintIndexA)) * 256 +
mbytData(mintIndexA + 1)) * 256 + +mbytData(mintIndexA + 2)) * 256 + mbytData(mintIndexA +
3)) * 0.1
    Else
        Dim mlnTemp As Long = ((CLng(mbytData(mintIndexA)) * 256 + mbytData(mintIndexA +
1)) * 256 + +mbytData(mintIndexA + 2)) * 256 + mbytData(mintIndexA + 3)
        .sngMoreSensor(mintIndex) = CSng(mlngTemp - 4294967295) * 0.1
'&HFFFFFFFL=4294967295
    End If

Case 156 'PA33 Format High Byte Low Byte Exchange
    If mbytData(mintIndexA + 3) < 128 Then
        .sngMoreSensor(mintIndex) = (((CSng(mbytData(mintIndexA + 3)) * 256 +
mbytData(mintIndexA + 2)) * 256 + +mbytData(mintIndexA + 1)) * 256 + mbytData(mintIndexA)) *
0.1
    Else '&HFFFFFFFL=4294967295
        Dim mlnTemp As Long = ((CLng(mbytData(mintIndexA + 3)) * 256 + mbytData(mintIndexA +
2)) * 256 + +mbytData(mintIndexA + 1)) * 256 + mbytData(mintIndexA)
        .sngMoreSensor(mintIndex) = CSng(mlngTemp - 4294967295) * 0.1

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End If
Case 157 To 159 '4Bytes UInt32 (2,3,0,1) * 1,0.1,0.01
    .sngMoreSensor(mintIndex) = CSng((65536 * (256 * mbytData(mintIndexA + 2) +
mbytData(mintIndexA + 3)) + 256 * mbytData(mintIndexA) + mbytData(mintIndexA + 1))) *
sngPowerFactor(mintSpecialType - 157)
Case 160 'ax+b
    .sngMoreSensor(mintIndex) = CSng(256 * mbytData(mintIndexA) + mbytData(mintIndexA +
1)) * mobjCoordinator.PressureNodeScaleX(mintNode, mintIndex) +
mobjCoordinator.PressureNodeScaleC(mintNode, mintIndex)
Case 161 To 163 '4Bytes UInt32 (2,3,0,1) * 0.001,0.0001,0.00001
    .sngMoreSensor(mintIndex) = CSng((65536 * (256 * mbytData(mintIndexA + 2) +
mbytData(mintIndexA + 3)) + 256 * mbytData(mintIndexA) + mbytData(mintIndexA + 1))) *
sngPowerFactor(mintSpecialType - 158)
Case 164 To 167 'int32(2,3,0,1)*1,0.1,0.01,0.001
    .sngMoreSensor(mintIndex) = PLCInt32(mbytData, mintIndexA) *
sngPowerFactor(mintSpecialType - 164)
Case Else
    .sngMoreSensor(mintIndex) = 0
End Select
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