VR SpaceInvader Assignment 1





2023IDVR Interaction Design and Virtual Reality

Assignment Content - Basic

1. Basic:

- Design your own (visual/sound/particle) effect when an enemy being shot.
- Add two weapons at two locations spaced by at least 5 meters.
- Allow grab and drop weapons
- Add haptic feedback on controllers



Assignment Content - Advanced

- **2. Advanced:** other design, such as
- Multiple game levels.
- Add a self-avatar and install some reflection (e.g., a mirror) in the scene so at some points you
 will see your own avatar through the reflection
- HP system: the enemies should be attacked three times to disappear.
- Enemies will also counterattack the user
- Build some new locomotion skills in Virtual Reality
- Additional particle system effects, such as explosions, healing, and collision effects from being attack
- Your own idea... (The ways to make the game more enjoyable.)



Assignment Grading

- 1. Basic (50 %) & Report (10 %) 60 %
- 2. Advanced 40 %
- 3 dimension: Technical, Aesthetics, Overall (30 %)
- Popularity (10 %), rated by peer evaluation



Assignment Submission Format

1. The submitted ZIP file should include the following items:

- A 'PDF' report to describe what you do and how to do it. (the features of the game and any additional items you have developed.)
- ► A video shot of your design effect (30 seconds) Please provide a link to the video on YouTube. And provide a share link for us in report.

2. The submission method for the entire Unity project files:

▶ Due to size limitations on E3's file uploads, please compress your code and the entire project (zip) and host it in the cloud. Then provide a share link for us in report to download your Unity project files. Please ensure your code is functional before sharing your link.

File name: studentID_HW1



Additional unity package for your use.

In the past, teachers have purchased materials for courses which you can use, please make sure not to move or delete any files on the cloud, thank you.

https://drive.google.com/drive/folders/1FFOdh6Hl0fuGalCv6iOCogKh9CX823TN?usp=sharing





Deadline: 10/17 (Tue) 23:59