

PL/SQL DAY3



PL/SQL Block Types

Anonymous

```
DECLARE  
BEGIN  
    -statements  
EXCEPTION  
END;
```

Procedure

```
PROCEDURE <name>  
IS  
BEGIN  
    -statements  
EXCEPTION  
END;
```

Function

```
FUNCTION <name>  
RETURN <datatype>  
IS  
BEGIN  
    -statements  
EXCEPTION  
END;
```

PL/SQL Variable Types

- Scalar (char, varchar2, number, date, etc)
- Composite (%rowtype)
- Reference (pointers)
- LOB (large objects)

Note: Non PL/SQL variables include bind variables, host (“global”) variables, and parameters.

Variable Naming Conventions

- Two variables can have the same name if they are in different blocks (bad idea)
- The variable name should not be the same as any table column names used in the block.

PL/SQL is strongly typed

- All variables must be declared before their use.
- The assignment statement

`: =`

is not the same as the equality operator

`=`

- All statements end with a ;

Manipulating Character Strings with PL/SQL

- To concatenate two strings in PL/SQL, you use the double bar (||) operator:
 - *new_string* := *string1* || *string2*;
- To remove blank leading spaces use the LTRIM function:
 - *string* := *LTRIM(string_variable_name)*;
- To remove blank trailing spaces use the RTRIM function:
 - *string* := *RTRIM(string_variable_name)*;
- To find the number of characters in a character string use the LENGTH function:
 - *string_length* := *LENGTH(string_variable_name)*;

Manipulating Character Strings with PL/SQL

- To change case, use UPPER, LOWER, INITCAP
- INSTR function searches a string for a specific substring:
 - *start_position* := *INSTR(original_string, substring);*
- SUBSTR function extracts a specific number of characters from a character string, starting at a given point:
 - *extracted_string* := *SUBSTR(string_variable, starting_point, number_of_characters);*

COMMON PL/SQL STRING FUNCTIONS

- CHR(asciivalue)
- ASCII(string)
- LOWER(string)
- SUBSTR(string,start,substrlength)
- LTRIM(string)
- RTRIM(string)
- LPAD(string_to_be_padded, spaces_to_pad, |string_to_pad_with|)
- RPAD(string_to_be_padded, spaces_to_pad, |string_to_pad_with|)
- REPLACE(string, searchstring, replacestring)
- UPPER(string)
- INITCAP(string)
- LENGTH(string)

Complex Conditions

- Created with logical operators AND, OR and NOT
- AND is evaluated before OR
- Use () to set precedence

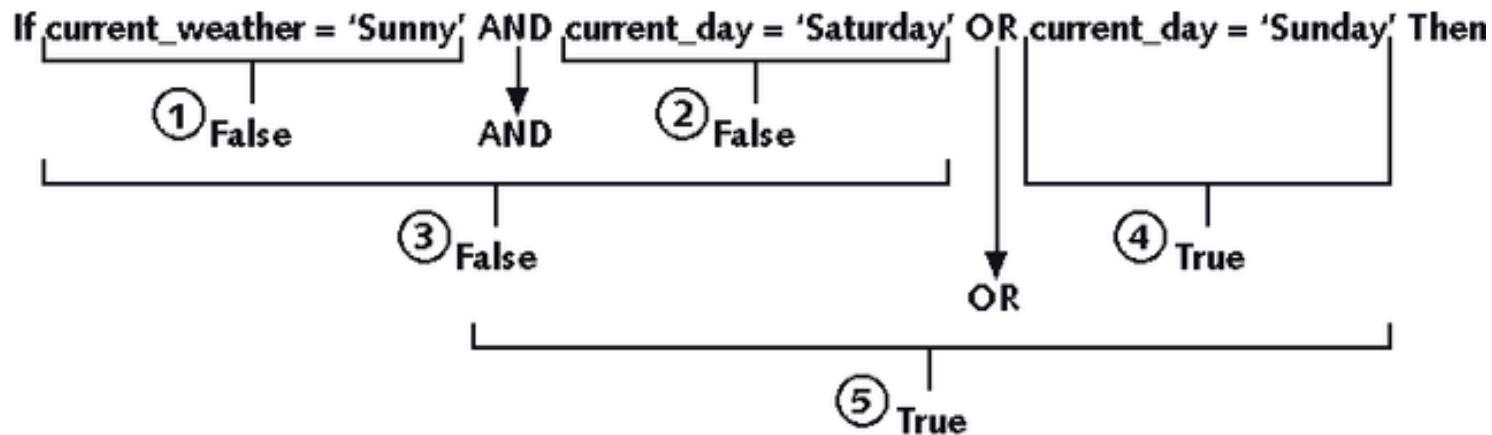


Figure 4-19 Evaluating AND and OR in an expression

Reference data types

- In many cases, a PL/SQL variable will be used to manipulate data stored in a existing table. In this case, it is essential that the variable have the same type (compatible is also ok in some situation) as the relation column.
- Directly reference a specific database field or record and assume the data type of the associated field or record
 - **%TYPE: same data type as a database field**
 - **%ROWTYPE: same data type as a database record**

%TYPE vs %ROWTYPE - What's the difference?

- **Description:** Both %TYPE and %ROWTYPE are used to define variables in PL/SQL as it is defined within the database.
- If the data type or precision of a column changes, the program automatically picks up the new definition from the database.

The %TYPE and %ROWTYPE constructs provide data independence, reduce maintenance costs, and allows programs to adapt as the database changes.

What are the advantages of using these over data types?

- % TYPE provides the data type of a variable or a database **column** to that variable.
- % ROWTYPE provides the record type that represents a entire **row** of a table or view or columns selected in the cursor.
- The advantages are :
 - ✓ Need not know about variable's data type
 - ✓ If the database definition of a column in a table changes, the data type of a variable changes accordingly.

What are % TYPE and % ROWTYPE ?

- %TYPE can be used with the column name preceded with table name to decide the data type and length of the variable at runtime. In this case there is no dependency on changes made to the data structure.

%ROWTYPE can be used to declare the variable having the same no. of variables inside it (ROWTYPE) as no. of columns there in the table. In this case columns selected with SELECT statement **must match** with variables inside the rowtype variable. If not then individually refer these variables inside the ROWTYPE variables

-- %TYPE is used to declare a field with the same type as
-- that of a specified table's column:

```
DECLARE v_EmpName
emp.ename%TYPE;
BEGIN
SELECT ename INTO v_EmpName FROM emp WHERE ROWNUM = 1;
DBMS_OUTPUT.PUT_LINE('Name = ' || v_EmpName);
END;
/
```

-- %ROWTYPE is used to declare a record with the same
types as Found in the specified database table, view or
cursor:

```
DECLARE v_emp emp%ROWTYPE;
BEGIN v_emp.empno := 10;
v_emp.ename := 'XXXXXXXX';
END;
/
```

Using SQL in procedures

- Select values into PL/SQL variables
 - using INTO
- **Record.element** notation will address components of tuples (*dot notation*)
- **%rowtype** allows full rows to be selected into one variable

Empid	empname	addr1	addr2	addr3	postcode	grade	salary
V_employee employee%rowtype							

Example (Anonymous Block of Code)

Declare

```
v_employee employee%rowtype;
```

Begin

```
select *  
into v_employee  
from employee
```

```
where empid = 65284;
```

Selects entire row of data into 1 variable called v_employee

```
update employee  
set salary = v_employee.salary + 1000  
where empid = v_employee.empid;  
End;
```

Is updating the value of salary based on selected element of a variable

%ROWTYPE

```
Set serveroutput on
```

```
DECLARE
```

```
    v_student students%rowtype;
```

```
BEGIN
```

```
    select * into v_student
```

```
        from students
```

```
        where sid='123456' ;
```

```
    DBMS_OUTPUT.PUT_LINE (v_student.lname) ;
```

```
    DBMS_OUTPUT.PUT_LINE (v_student.major) ;
```

```
    DBMS_OUTPUT.PUT_LINE (v_student.gpa) ;
```

```
END ;
```

```
/
```

SELECT INTO

```
SET SERVEROUTPUT ON
DECLARE
    v_max_gpa number(3,2);
    v_numstudents number(4);
    v_lname students.lname%type;
    v_major students.major%type;
BEGIN
    select max(gpa) into v_max_gpa
        from students;
    DBMS_OUTPUT.PUT_LINE ('The highest GPA is '||v_max_gpa);
    select count(sid) into v_numstudents
        from students
        where gpa = v_max_gpa;
    IF v_numstudents > 1 then
        DBMS_OUTPUT.PUT_LINE ('There are '||v_numstudents||' with that GPA');
    ELSE
        select lname, major into v_lname, v_major
            from students
            where gpa=v_max_gpa;
        DBMS_OUTPUT.PUT_LINE ('The student name is '||v_lname);
        DBMS_OUTPUT.PUT_LINE ('The student major is '||v_major);
    END IF;
END;
/
```

CURSORS

Cursors in PL/SQL

Implicit
Cursors

Explicit
Cursors



CURSOR

- PL/SQL creates an implicit cursor (**a private work area for that statement**) when an SQL statement is executed from within the program block.
- This work area stores the statement and the results returned by execution of that statement.
- If a cursor is not declared, it is created automatically and is known as an **implicit cursor**. An implicit cursor is used when the embedded SQL statement returns no more than one row.
- If used in such examples, a **TOO_MANY_ROWS** exception. On the other hand, if the SQL statement returns more than one row, an explicit cursor is needed.

Cursors in SQL

- Enables users to loop around a selection of data.
- Stores data selected from a query in a temp area for use when opened.
- Use complex actions which would not be feasible in standard SQL selection queries
- Pointer to a memory location that the DBMS uses to process a SQL query
- Use to retrieve and manipulate database data

Implicit Cursor

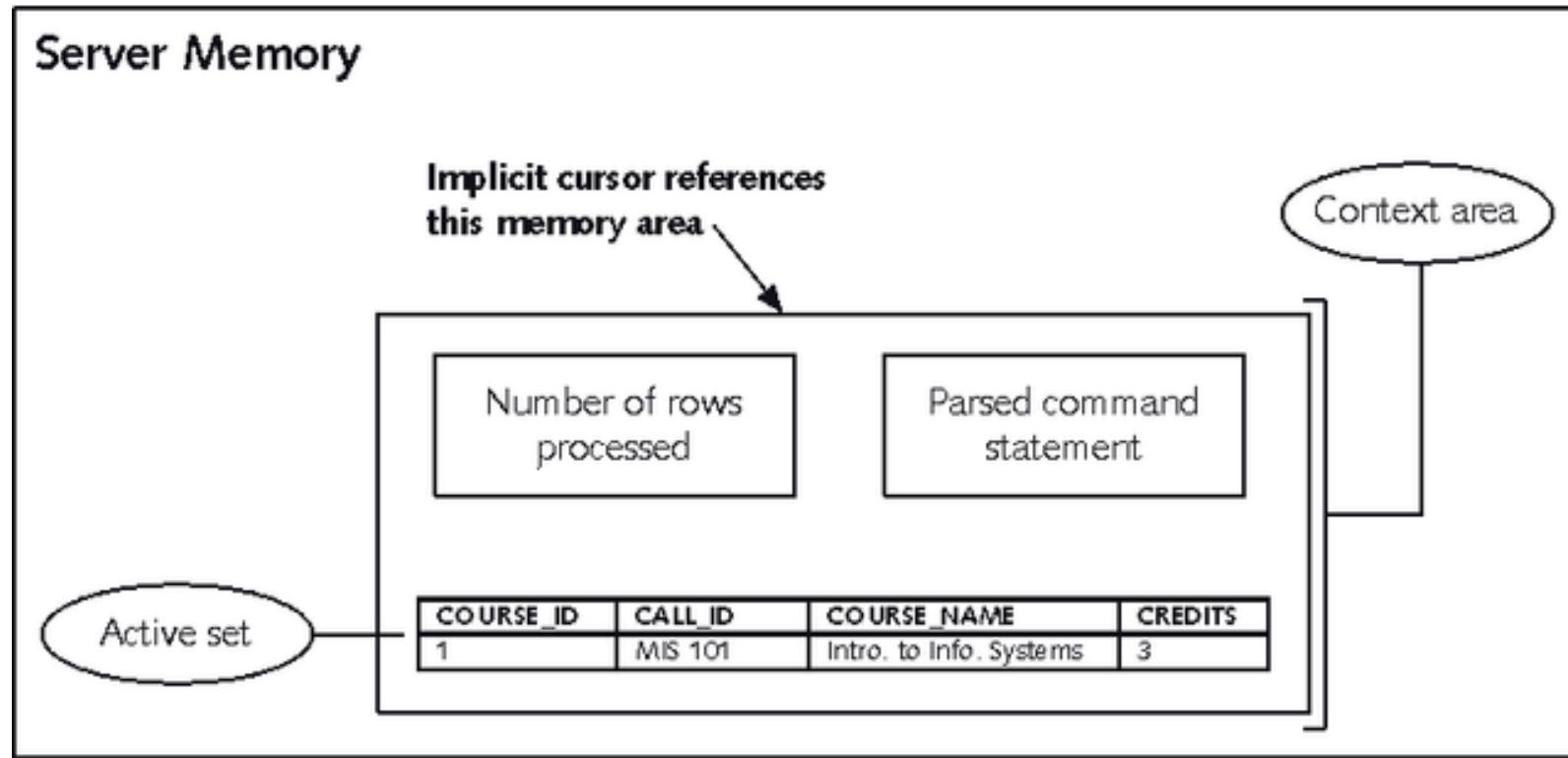


Figure 4-26 Implicit cursor

Using an Implicit Cursor

- Executing a SELECT query creates an implicit cursor
- To retrieve it into a variable use INTO:
 - `SELECT field1, field2, ...`
`INTO variable1, variable2, ...`
`FROM table1, table2, ...`
`WHERE join_ conditions`
`AND`
`search_condition_to_retrieve_1_record;`
- Can only be used with queries that **return exactly one record**

Explicit Cursor

- Use for queries that **return multiple records** or no records
- **Must be explicitly declared and used**
- Four actions can be performed on an explicit cursor:
 1. Declare a cursor with a name
 2. Open the cursor
 3. Fetch row(s) from the cursor
 4. Close the cursor

Implicit cursors

- Whenever Oracle executes an SQL statement such as SELECT INTO, INSERT, UPDATE, and DELETE, it automatically creates an implicit cursor.
- Oracle internally manages the whole execution cycle of implicit cursors and reveals only the cursor's information and statuses such as SQL%ROWCOUNT, SQL%ISOPEN, SQL%FOUND, and SQL%NOTFOUND.
- The implicit cursor is not elegant when the query returns zero or multiple rows which cause NO_DATA_FOUND or TOO_MANY_ROWS exception respectively.

Using an Explicit Cursor

- Declare the cursor
 - *CURSOR cursor_name IS select_query;*
- Open the cursor
 - *OPEN cursor_name;*
- Fetch the data rows
 - LOOP*

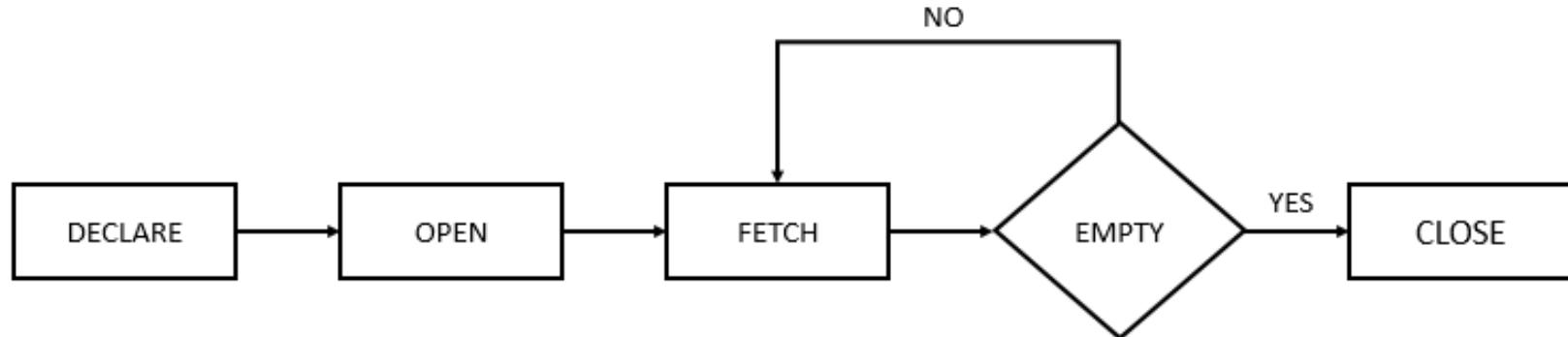
FETCH cursor_name INTO variable_name(s);

EXIT WHEN cursor_name%NOTFOUND;
- Close the cursor
 - *CLOSE cursor_name;*

Explicit cursors

- An explicit cursor is an SELECT statement declared explicitly in the declaration section of the current block or a package specification.
- For an explicit cursor, you have control over its execution cycle from OPEN, FETCH, and CLOSE.
- Oracle defines an execution cycle that executes an SQL statement and associates a cursor with it.

EXPLICIT CURSOR



Explicit Cursor with %ROWTYPE

The diagram illustrates the flow of data from the PL/SQL code to its output. A callout bubble labeled "Modify these commands" points to the cursor declaration and the assignment of the %ROWTYPE variable. Another callout bubble labeled "Program output" points to the final output displayed in the SQL*Plus window.

```
SQL> DECLARE
  2      current_bldg_code VARCHAR2(5);
  3      CURSOR location_cursor IS
  4          SELECT room, capacity
  5          FROM location
  6          WHERE bldg_code = current_bldg_code;
  7      location_row location_cursor%ROWTYPE;
  8  BEGIN
  9      current_bldg_code := 'LIB';
 10      OPEN location_cursor;
 11      LOOP
 12          FETCH location_cursor INTO location_row;
 13          EXIT WHEN location_cursor%NOTFOUND;
 14          DBMS_OUTPUT.PUT_LINE('The capacity of ' || current_bldg_code || ' ' ||
 15          location_row.room || ' is ' || location_row.capacity || ' seat(s.)');
 16      END LOOP;
 17      CLOSE location_cursor;
 18  END;
 19 /
```

The capacity of LIB 217 is 2 seat(s).
The capacity of LIB 222 is 1 seat(s).

PL/SQL procedure successfully completed.

Figure 4-31 Processing an explicit cursor using a %ROWTYPE variable

Syntax for Cursors

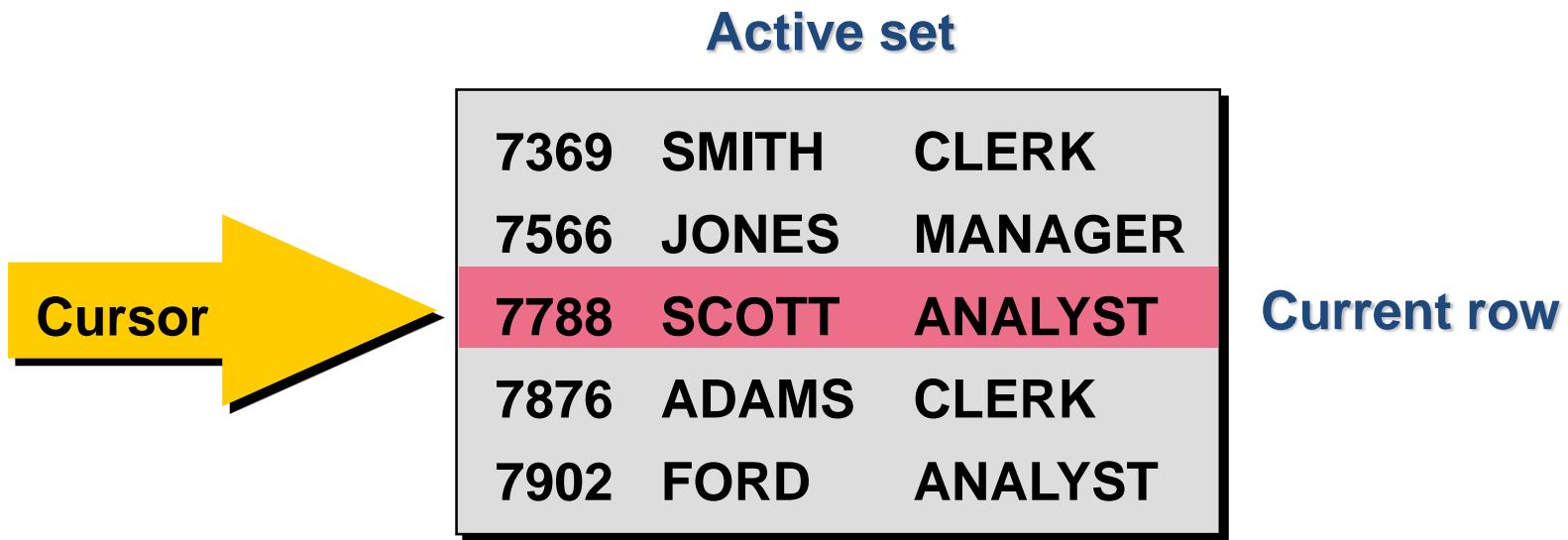
- Declared as a variable in the same way as standard variables
- Identified as cursor type
- SQL included
- E.g.

```
Cursor cur_emp is
  Select emp_id, surname name, grade, salary
    From employee
      Where regrade is true;
```

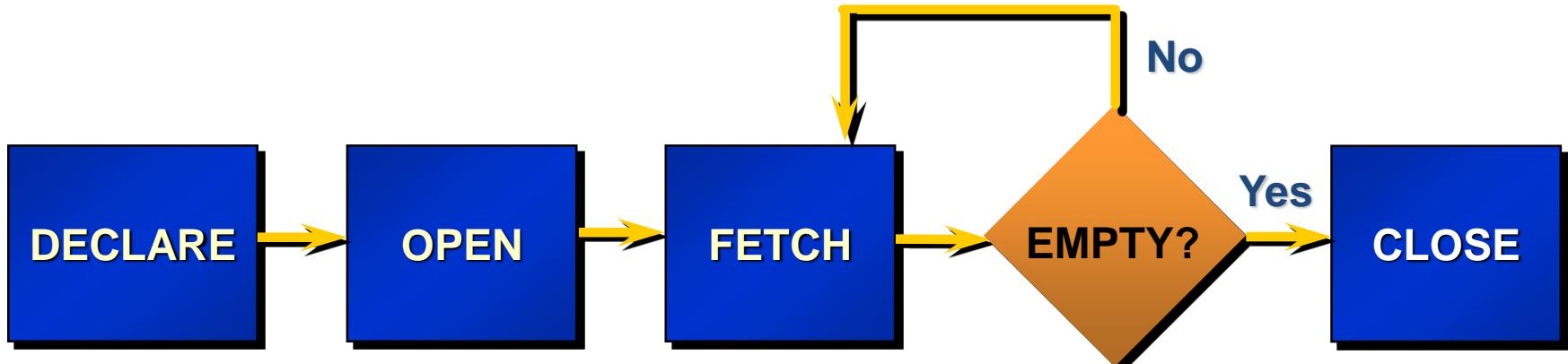
Cursors

- A cursor is a temp store of data.
- The data is populated when the cursor is opened.
- Once opened the data must be moved from the temp area to a local variable to be used by the program. These variables must be populated in the same order that the data is held in the cursor.
- The data is looped round till an exit clause is reached.

Cursor Functions



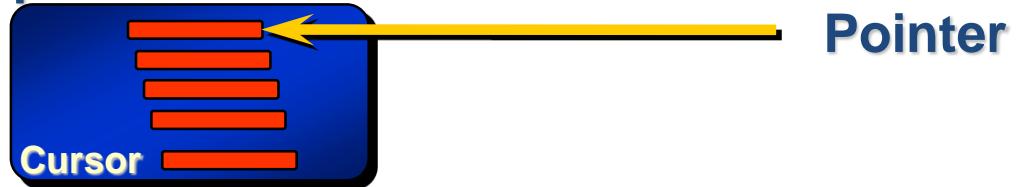
Controlling Cursor



- Create a named SQL area
- Identify the active set
- Load the current row into variables
- Test for existing rows
- Release the active set
- Return to FETCH if rows found

Controlling Cursor...

Open the cursor.



Fetch a row from the cursor.



Continue until empty.



Close the cursor.



Cursor Attributes

Obtain status information about a cursor.

Attribute	Type	Description
%ISOPEN	Boolean	Evaluates to TRUE if the cursor is open
%NOTFOUND	Boolean	Evaluates to TRUE if the most recent fetch does not return a row
%FOUND	Boolean	Evaluates to TRUE if the most recent fetch returns a row; complement of %NOTFOUND
%ROWCOUNT	Number	Evaluates to the total number of rows returned so far

The %ISOPEN Attribute

- Fetch rows only when the cursor is open.
- Use the %ISOPEN cursor attribute before performing a fetch to test whether the cursor is open.
- Example

```
IF NOT cur_sample%ISOPEN THEN
    OPEN cur_sample;
END IF;
LOOP
    FETCH cur_sample...
```

Cursors and Records

- Process the rows of the active set conveniently by fetching values into a PL/SQL RECORD.
- Example

```
DECLARE
    CURSOR emp_cursor IS
        SELECT empno, ename
        FROM emp;
    emp_record    emp_cursor%ROWTYPE;
BEGIN
    OPEN emp_cursor;
    LOOP
        FETCH emp_cursor INTO emp_record;
        ...
    END LOOP;
END;
```

Cursor FOR Loops

■ Syntax

```
FOR record_name IN cursor_name LOOP  
    statement1;  
    statement2;  
    . . .  
END LOOP;
```

- The cursor FOR loop is a shortcut to process cursors.
- Implicitly opens, fetches, and closes cursor.
- The record is implicitly declared.

Cursor FOR Loops: An Example

- Retrieve employees one by one until no more are left.
- Example

```
DECLARE
    CURSOR emp_cursor IS
        SELECT ename, deptno
        FROM   emp;
BEGIN
    FOR emp_record IN emp_cursor LOOP
        -- implicit open and implicit fetch occur
        IF emp_record.deptno = 30 THEN
            ...
        END LOOP; -- implicit close occurs
END ;
```

```
SET SERVEROUTPUT ON
```

```
SET VERIFY OFF
```

```
DECLARE
```

```
    hdate DATE;
```

```
CURSOR Temp_Cursor is
```

```
SELECT hdate from employee;
```

```
BEGIN
```

```
OPEN Temp_Cursor;
```

```
LOOP
```

```
    FETCH Temp_Cursor INTO hdate;
```

```
    EXIT WHEN Temp_Cursor%NOTFOUND;
```

```
    IF hdate > '01-JAN-15' THEN
```

```
        DBMS_OUTPUT.PUT_LINE ('The employee is JUNIOR');
```

```
    ELSE
```

```
        DBMS_OUTPUT.PUT_LINE ('The employee is SENIOR');
```

```
    END IF;
```

```
END LOOP;
```

```
COMMIT;
```

```
    IF Temp_Cursor%ISOPEN THEN CLOSE Temp_Cursor;
```

```
    END IF;
```

```
EXCEPTION
```

```
WHEN OTHERS THEN
```

```
    DBMS_OUTPUT.PUT_LINE ('Error in Seniority Dtermination');
```

```
    IF Temp_Cursor%ISOPEN THEN CLOSE Temp_Cursor;
```

```
    END IF;
```

```
ROLLBACK;
```

If the salary of the employe is <20000, update the salary by 5000

DECLARE

```
c_id customers.id%type := 1;  
c_sal customers.salary%type;
```

BEGIN

```
SELECT salary  
INTO c_sal  
FROM customers  
WHERE id = c_id;
```

IF (c_sal <= 2000) THEN

```
UPDATE customers  
SET salary = salary + 5000  
WHERE id = c_id;  
dbms_output.put_line ('Salary updated');
```

END IF;

END;

/

STRINGS

DECLARE

```
greetings varchar2(11) := 'hello world';
```

BEGIN

```
dbms_output.put_line(UPPER(greetings));
```

```
dbms_output.put_line(LOWER(greetings));
```

```
dbms_output.put_line(INITCAP(greetings));
```

/ retrieve the first character in the string */*

```
dbms_output.put_line ( SUBSTR (greetings, 1, 1));
```

/ retrieve the last character in the string */*

```
dbms_output.put_line ( SUBSTR (greetings, -1, 1));
```

/ retrieve five characters, starting from the seventh position. */*

```
dbms_output.put_line ( SUBSTR (greetings, 7, 5));
```

/ retrieve the remainder of the string, starting from the second position. */*

```
dbms_output.put_line ( SUBSTR (greetings, 2));
```

/ find the location of the first "e" */*

```
dbms_output.put_line ( INSTR (greetings, 'e'));
```

END;

```
/
```

STRINGS

```
DECLARE
greetings varchar2(30) := '.....Hello World.....';
BEGIN
dbms_output.put_line(RTRIM(greetings,'.'));
dbms_output.put_line(LTRIM(greetings, '.')); 
dbms_output.put_line(TRIM( '.' from greetings));
END;
/
```

CURSORS

EXAMPLES

Explicit cursors

SQL> edit cursor1

```
DECLARE
    v_name      donor.name%TYPE;
    v_yrgoal    donor.yrgoal%TYPE;
    v_state     donor.state%TYPE;
CURSOR donor_cursor IS
    SELECT name, yrgoal, state
        FROM donor;
BEGIN
OPEN donor_cursor;
FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
WHILE donor_cursor%FOUND LOOP
    INSERT INTO donor_part
        VALUES(v_name, v_yrgoal, v_state);
    FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
END LOOP;
CLOSE donor_cursor;
END;
/
```

SQL> @ cursor1

PL/SQL procedure successfully completed.

SQL> SELECT * FROM donor_part;

NAME	YRGOAL	ST
Stephen Daniels	500	MA
Jennifer Ames	400	RI
Carl Hersey		RI
Susan Ash	100	MA
Nancy Taylor	50	MA
Robert Brooks	50	MA

The table donor_part was empty before cursor1 was executed. After running the anonymous block, there are now six records in the table. They correspond to the six records that were in the donor table.

Explicit cursor

```
SQL> SELECT * FROM donor;
```

IDNO	NAME	STADR	CITY	ST	ZIP	DATEFST	YRGOAL	CONTACT
11111	Stephen Daniels	123 Elm St	Seekonk	MA	02345	03-JUL-98	500	John Smith
12121	Jennifer Ames	24 Benefit St	Providence	RI	02045	24-MAY-97	400	Susan Jones
22222	Carl Hersey	24 Benefit St	Providence	RI	02045	03-JAN-98		Susan Jones
23456	Susan Ash	21 Main St	Fall River	MA	02720	04-MAR-92	100	Amy Costa
33333	Nancy Taylor	26 Oak St	Fall River	MA	02720	04-MAR-92	50	John Adams
34567	Robert Brooks	36 Pine St	Fall River	MA	02720	04-APR-98	50	Amy Costa

6 rows selected.

```
SQL> SELECT * FROM donor_part;
```

NAME	YRGOAL	ST
Stephen Daniels	500	MA
Jennifer Ames	400	RI
Carl Hersey		RI
Susan Ash	100	MA
Nancy Taylor	50	MA
Robert Brooks	50	MA

Initial FETCH got the first record from the table and put the data into the variables. The INSERT inside the loop put the data from the variables into the new table.

The FETCH after the INSERT (the last command in the loop) got the second record from the table and put the data in the variables. The INSERT inside the loop put the data from the variables into the new table.

The FETCH after the INSERT (the last command in the loop) got the third record from the table and put the data in the variables. The INSERT inside the loop put the data from the variables into the new table.

Explicit cursor

These are the variable names declared to receive the data from the table.

```
DECLARE  
  v_name      donor.name%TYPE;  
  v_yrgoal    donor.yrgoal%TYPE;  
  v_state     donor.state%TYPE;  
CURSOR donor_cursor IS  
  SELECT name, yrgoal, state  
  FROM donor;
```

The cursor is created with a select statement. The select statement will be processed by the cursor providing the rows to be processed in the block.

```
BEGIN
```

```
  OPEN donor_cursor;  
  FETCH donor_cursor INTO v_name, v_yrgoal, v_state;  
  WHILE donor_cursor%FOUND LOOP  
    INSERT INTO donor_part  
      VALUES (v_name, v_yrgoal, v_state);  
    FETCH donor_cursor INTO v_name, v_yrgoal, v_state;  
  END LOOP;  
  CLOSE donor_cursor;
```

The OPEN statement opens or activates the cursor - this means the select is executed to fill the cursor with rows.

The FETCH statement gets the first record in the cursor and moves the data to the defined variables. This is the initial FETCH.

The FETCH which is the last statement in the loop will get all other records.

```
END;  
/  
The WHILE loop will continue to execute while there is still data in the cursor. This is tested with the %FOUND. Note that when the loop is entered, the FETCH of the initial record has already been done. The INSERT statement will insert the data from that record into the table named donor_part. Then it will execute the FETCH which is the last statement in the loop to get the next record. As long as a record is found, the INSERT will be done followed by another FETCH. When the FETCH is unsuccessful, the WHILE will terminate because of donor_cursor%FOUND.
```

INSERT puts a record into donor_part containing the information that the FETCH put into the variables.

Explicit cursor

```
SQL> edit cursor2
```

```
DECLARE
    v_name      donor.name%TYPE;
    v_yrgoal    donor.yrgoal%TYPE;
    v_state     donor.state%TYPE;
CURSOR donor_cursor IS
    SELECT name, yrgoal, state
        FROM donor;
BEGIN
OPEN donor_cursor;
FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
WHILE donor_cursor%FOUND LOOP
    IF v_yrgoal > 50 THEN
        INSERT INTO donor_part
            VALUES(v_name, v_yrgoal, v_state);
    END IF;
    FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
END LOOP;
CLOSE donor_cursor;
END;
/
```

```
SQL> @ cursor2
```

PL/SQL procedure successfully completed.

```
SQL> SELECT * FROM donor_part;
```

NAME	YRGOAL	ST
Stephen Daniels	500	MA
Jennifer Ames	400	RI
Susan Ash	100	MA

The IF statement only INSERTS records where the year goal is greater than 50. Only the three records shown met the criteria.

Explicit cursor

SQL> edit **cursor2a**

```
DECLARE
    v_name      donor.name%TYPE;
    v_yrgoal    donor.yrgoal%TYPE;
    v_state     donor.state%TYPE;
CURSOR donor_cursor IS
    SELECT name, yrgoal, state
    FROM donor
    WHERE yrgoal > 50;
BEGIN
    OPEN donor_cursor;
    FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
    WHILE donor_cursor%FOUND LOOP
        INSERT INTO donor_part
            VALUES(v_name, v_yrgoal, v_state);
        FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
    END LOOP;
    CLOSE donor_cursor;
END;
/
```

SQL> @ **cursor2a**

PL/SQL procedure successfully completed.

SQL> SELECT * FROM donor_part;

NAME	YRGOAL	ST
Stephen Daniels	500	MA
Jennifer Ames	400	RI
Susan Ash	100	MA

Instead of selecting the record after they have been FETCHed with the IF, you can SELECT the records that meet the condition in the CURSOR with the WHERE clause.

Explicit cursor

SQL> edit **cursor2b**

```
DECLARE
    v_name      donor.name%TYPE;
    v_yrgoal    donor.yrgoal%TYPE;
    v_state     donor.state%TYPE;
CURSOR donor_cursor IS
    SELECT name, yrgoal, state
        FROM donor
        WHERE yrgoal > 50;
BEGIN
    OPEN donor_cursor;
    FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
    LOOP
        INSERT INTO donor_part
            VALUES(v_name, v_yrgoal, v_state);
        FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
        EXIT WHEN donor_cursor%NOTFOUND;
    END LOOP;
    CLOSE donor_cursor;
END;
/
```

SQL> @ **cursor2b**

PL/SQL procedure successfully completed.

SQL> SELECT * FROM donor_part;

NAME	YRGOAL	ST
Stephen Daniels	500	MA
Jennifer Ames	400	RI
Susan Ash	100	MA

This code changes to a simple LOOP with an exit based on %NOTFOUND instead of %FOUND.

Explicit cursor

```
DECLARE
    v_name      donor.name%TYPE;
    v_yrgoal    donor.yrgoal%TYPE;
    v_state     donor.state%TYPE;
    CURSOR donor_cursor IS
        SELECT name, yrgoal, state
        FROM donor;
    BEGIN
        OPEN donor_cursor;
        FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
        WHILE donor_cursor%ROWCOUNT < 5 AND donor_cursor%FOUND LOOP
            INSERT INTO donor_part
                VALUES(v_name, v_yrgoal, v_state);
            FETCH donor_cursor INTO v_name, v_yrgoal, v_state;
        END LOOP;
        CLOSE donor_cursor;
    END;
/
```

```
SQL> @ cursor3
```

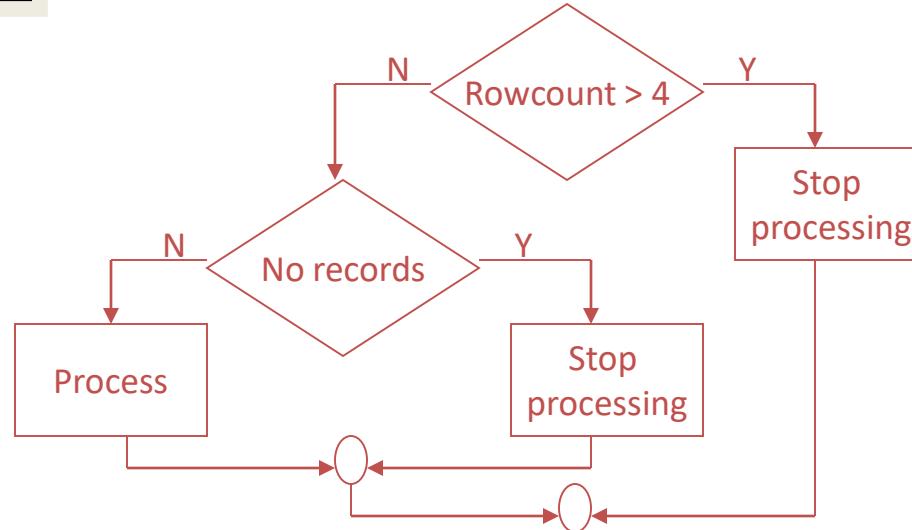
PL/SQL procedure successfully completed.

```
SQL> SELECT * FROM donor_part;
```

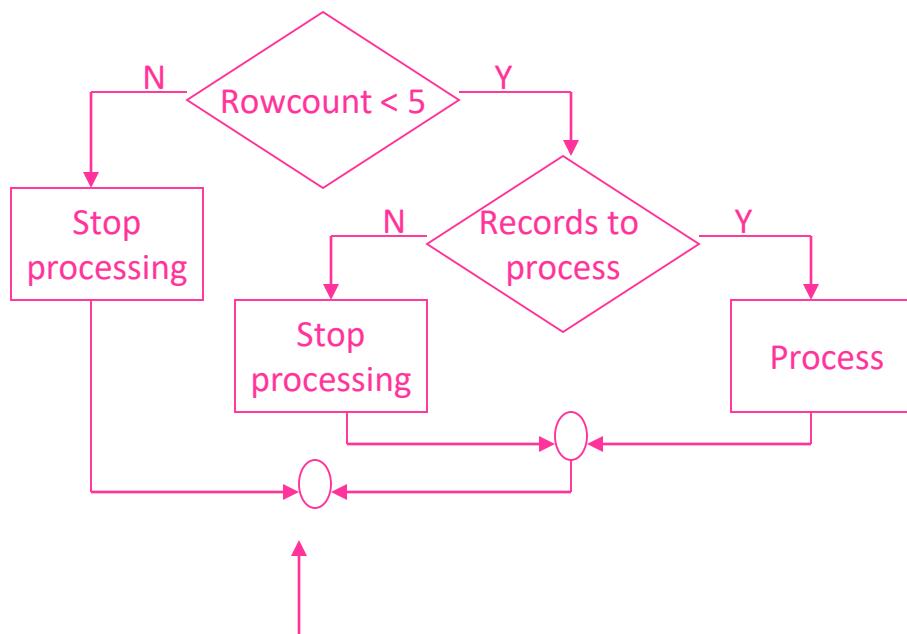
NAME	YRGOAL	ST
Stephen Daniels	500	MA
Jennifer Ames	400	RI
Carl Hersey		RI
Susan Ash	100	MA

The while loop will terminate after 4 records have been processed or when no more records are in the cursor. %ROWCOUNT is used to determine when 4 records have been processed.

Logic



OR LOGIC: Logic for if row count is > 4 OR there are no more records stop processing. Otherwise process the records.



AND LOGIC: Logic for if row count is < 5 and there are records to process, process. If either condition is false, do not process.

```
WHILE donor_cursor%ROWCOUNT < 5 AND donor_cursor%FOUND LOOP
```

A variation using WHILE Loop and %FOUND

DECLARE

```
CURSOR low_pay IS SELECT surname,salary FROM Personnel where salary < 30000;
```

```
v_surname          personnel.surname%TYPE;
```

```
v_salary           personnel.salary%TYPE;
```

BEGIN

```
OPEN low_pay;
```

```
FETCH low_pay INTO v_surname, v_salary;
```

```
WHILE low_pay%FOUND LOOP
```

```
    DBMS_OUTPUT.PUT_LINE(v_surname ||' '||  
v_salary);
```

```
    FETCH low_pay INTO v_surname, v_salary;
```

```
END LOOP;
```

```
CLOSE low_pay;
```

```
END;
```

Note 2 FETCH commands

Parameters in Cursors

Block2

DECLARE

```
CURSOR c_salary (p_min number,p_max number)
IS SELECT surname,salary FROM Personnel
    where salary between p_min and p_max;
```

```
v_surname          Personnel.surname%TYPE;
```

```
v_salary           Personnel.salary%TYPE;
```

BEGIN

```
OPEN c_salary(&p_min, &p_max);
```

These would be in quotes for
VARCHAR2 variables

```
LOOP
```

```
    FETCH c_salary INTO v_surname, v_salary;
```

```
    EXIT WHEN c_salary%NOTFOUND;
```

```
        DBMS_OUTPUT.PUT_LINE(v_surname||' '||v_salary);
```

```
END LOOP;
```

```
CLOSE c_salary;
```

```
END;
```

FOR LOOP requires no CURSOR OPEN, FETCH, CLOSE

```
DECLARE
    CURSOR c_salary IS SELECT surname,salary
        FROM Personnel
        where salary < 30000;
BEGIN
    FOR counter in c_salary LOOP
        DBMS_OUTPUT.PUT_LINE(counter.surname
            || ' ' ||counter.salary);
    END LOOP
END ;
```

Useful when updating or deleting each row fetched in a cursor otherwise all would be updated at once

SELECT FOR UPDATE Cursors

```
DECLARE
  CURSOR c_salary IS SELECT surname,salary FROM Personnel
    FOR UPDATE;
  v_surname          personnel.surname%TYPE;
  v_salary           personnel.salary%TYPE;
BEGIN
  OPEN c_salary;
  LOOP
    FETCH c_salary INTO v_surname, v_salary;
    EXIT WHEN c_salary%NOTFOUND;
    UPDATE Personnel SET BONUS=v_salary*0.05 WHERE
      CURRENT of c_salary;
  END LOOP;
  CLOSE c_salary;
END;
```