

5 < 3

5 < 'a'
data type

Whole numbers Integers
Data type int

signed - -----
! = neg
0 = pos

$$\begin{array}{c} a \ b \ c \ d \\ 2^3 \ 2^2 \ 2^1 \ 2^0 \end{array} = (a \cdot 2^3) + (b \cdot 2^2) + (c \cdot 2^1) + (d \cdot 2^0)$$

$$\begin{array}{c} 0 \ 0 \ 1 \ 0 \\ 1 \ 0 \ 1 \ 1 \\ 1 \ 1 \ 1 \ 1 \end{array} = \begin{array}{c} 2 \\ 5 \\ 15 \end{array}$$

$$2^4 - 1 = 15$$

$$2^n - 1$$

$$2^{32} - 1$$


$$2^{31} = 2,147,483,648$$

int
-2,147,483,648 to 2,147,483,647
Signed int
Same

Unsigned int
0 to 4,294,967,295

Signed
0 0 0 0 = 0 Overflow
1 0 0 0 = -1 min = 1 + max

0 1 1 1 = 7 + 1
1 1 1 1 = min
1 0 0 1 = -2
1 0 1 0 = -3
1 1 1 1 = -8



Boolean Data type

true = 1

false = 0

bool
data type

3. Decimal

1. float - single point precision
2. double - double point precision

ASCII
4. Symbols / Characters

char

'a' = 97

'A' = 65

'0' = 48
zero

'@'

'*'

'1' = 49

0 - 255
lower case

0
25
upper case

void - no value

```
void main() {
```

return; // ends the void function
3 // if no return it's O.K.

```
int main() {
```

```
    return 0; // mandatory  
}
```

1. define

data Type variable name;
 assignment
 operator

2. $\text{dataTyp var_name} \leftarrow \text{value};$

Single var on left is updated by the
value on the right

1. var name starts with a letter or an underscore.
2. it can contain letters, numbers, or underscores.
3. Name must be unique from all other reserved words or other variables.
4. Variable names must be semi descriptive
 $x = (x+1)/8;$