

MULTIPLE-CHOICE QUESTIONS ON INTRODUCTORY JAVA LANGUAGE CONCEPTS

1. Which of the following pairs of declarations will cause an error message?

I double x = 14.7;
int y = x;

II double x = 14.7;
int y = (int) x;

III int x = 14;
double y = x;

- (A) None
- (B) I only
- (C) II only
- (D) III only
- (E) I and III only

2. What output will be produced by

```
System.out.print("\\* This is not\n a comment *\\");
```

- (A) * This is not a comment *
- (B) * This is not a comment *\
- (C) * This is not
a comment *
- (D) * This is not
a comment *\\
- (E) * This is not
a comment *\

3. Consider the following code segment

```
if (n != 0 && x / n > 100)
    statement1;
else
    statement2;
```

If n is of type int and has a value of 0 when the segment is executed, what will happen?

- (A) An ArithmeticException will be thrown.
- (B) A syntax error will occur.
- (C) *statement1*, but not *statement2*, will be executed.
- (D) *statement2*, but not *statement1*, will be executed.
- (E) Neither *statement1* nor *statement2* will be executed; control will pass to the first statement following the if statement.

8. Let x be a variable of type `double` that is positive. A program contains the boolean expression `(Math.pow(x, 0.5) == Math.sqrt(x))`. Even though $x^{1/2}$ is mathematically equivalent to \sqrt{x} , the above expression returns the value `false` in a student's program. Which of the following is the most likely reason?
- (A) `Math.pow` returns an `int`, while `Math.sqrt` returns a `double`.
 - (B) x was imprecisely calculated in a previous program statement.
 - (C) The computer stores floating-point numbers with 32-bit words.
 - (D) There is round-off error in calculating the `pow` and `sqrt` functions.
 - (E) There is overflow error in calculating the `pow` function.
9. What will the output be for the following poorly formatted program segment, if the input value for `num` is 22?

```
int num = call to a method that reads an integer;
if (num > 0)
if (num % 5 == 0)
System.out.println(num);
else System.out.println(num + " is negative");
```

- (A) 22
 - (B) 4
 - (C) 2 is negative
 - (D) 22 is negative
 - (E) Nothing will be output.
10. What values are stored in `x` and `y` after execution of the following program segment?

```
int x = 30, y = 40;
if (x >= 0)
{
    if (x <= 100)
    {
        y = x * 3;
        if (y < 50)
            x /= 10;
    }
    else
        y = x * 2;
}
else
    y = -x;
```

- (A) `x = 30 y = 90`
- (B) `x = 30 y = -30`
- (C) `x = 30 y = 60`
- (D) `x = 3 y = -3`
- (E) `x = 30 y = 40`

15. Given that n and $count$ are both of type `int`, which statement is true about the following code segments?

```
I for (count = 1; count <= n; count++)
    System.out.println(count);
```

```
II count = 1;
while (count <= n)
{
    System.out.println(count);
    count++;
}
```

- (A) I and II are exactly equivalent for all input values n .
 (B) I and II are exactly equivalent for all input values $n \geq 1$, but differ when $n \leq 0$.
 (C) I and II are exactly equivalent only when $n = 0$.
 (D) I and II are exactly equivalent only when n is even.
 (E) I and II are not equivalent for any input values of n .

16. The following fragment intends that a user will enter a list of positive integers at the keyboard and terminate the list with a sentinel:

```
int value = 0;
final int SENTINEL = -999;
while (value != SENTINEL)
{
    //code to process value
    value = IO.readInt();    //read user input
}
```

The fragment is not correct. Which is a true statement?

- (A) The sentinel gets processed.
 (B) The last nonsentinel value entered in the list fails to get processed.
 (C) A poor choice of `SENTINEL` value causes the loop to terminate before all values have been processed.
 (D) The code will always process a value that is not on the list.
 (E) Entering the `SENTINEL` value as the first value causes a run-time error.

17. Suppose that base-2 (binary) numbers and base-16 (hexadecimal) numbers can be denoted with subscripts, as shown below:

$$2A_{\text{hex}} = 101010_{\text{bin}}$$

Which is equal to $3D_{\text{hex}}$?

- (A) 111101_{bin}
 (B) 101111_{bin}
 (C) 10011_{bin}
 (D) 110100_{bin}
 (E) 101101_{bin}

Questions 21 and 22 refer to the following method, `checkNumber`, which checks the validity of its four-digit integer parameter.

```
/** @param n a 4-digit integer
 *  @return true if n is valid, false otherwise
 */
boolean checkNumber(int n)
{
    int d1,d2,d3,checkDigit,nRemaining,rem;
    //strip off digits
    checkDigit = n % 10;
    nRemaining = n / 10;
    d3 = nRemaining % 10;
    nRemaining /= 10;
    d2 = nRemaining % 10;
    nRemaining /= 10;
    d1 = nRemaining % 10;
    //check validity
    rem = (d1 + d2 + d3) % 7;
    return rem == checkDigit;
}
```

A program invokes method `checkNumber` with the statement

```
boolean valid = checkNumber(num);
```

21. Which of the following values of `num` will result in `valid` having a value of `true`?
 - (A) 6143
 - (B) 6144
 - (C) 6145
 - (D) 6146
 - (E) 6147

22. What is the purpose of the local variable `nRemaining`?
 - (A) It is not possible to separate `n` into digits without the help of a temporary variable.
 - (B) `nRemaining` prevents the parameter `num` from being altered.
 - (C) `nRemaining` enhances the readability of the algorithm.
 - (D) On exiting the method, the value of `nRemaining` may be reused.
 - (E) `nRemaining` is needed as the left-hand side operand for integer division.

24. Which of the following program fragments will produce this output? (Ignore spacing.)

```
2 - - - -
- 4 - - - -
- - 6 - - -
- - - 8 - -
- - - - 10 -
- - - - - 12
```

```
I for (int i = 1; i <= 6; i++)
{
    for (int k = 1; k <= 6; k++)
        if (k == i)
            System.out.print(2 * k);
        else
            System.out.print("-");
    System.out.println();
}
```

```
II for (int i = 1; i <= 6; i++)
{
    for (int k = 1; k <= i - 1; k++)
        System.out.print("-");
    System.out.print(2 * i);
    for (int k = 1; k <= 6 - i; k++)
        System.out.print("-");
    System.out.println();
}
```

```
III for (int i = 1; i <= 6; i++)
{
    for (int k = 1; k <= i - 1; k++)
        System.out.print("-");
    System.out.print(2 * i);
    for (int k = i + 1; k <= 6; k++)
        System.out.print("-");
    System.out.println();
}
```

- (A) I only
 (B) II only
 (C) III only
 (D) I and II only
 (E) I, II, and III

26. Consider the method reverse:

```

/** Precondition: n > 0.
 * Postcondition:
 *   - Returns n with its digits reversed.
 *   - Example: If n = 234, method reverse returns 432.
 * @param n a positive integer
 * @return n with its digits reversed
 */
int reverse(int n)
{
    int rem, revNum = 0;

    /* code segment */

    return revNum;
}

```

Which of the following replacements for */* code segment */* would cause the method to work as intended?

- I for (int i = 0; i <= n; i++)
 - {
 - rem = n % 10;
 - revNum = revNum * 10 + rem;
 - n /= 10;
 - }
- II while (n != 0)
 - {
 - rem = n % 10;
 - revNum = revNum * 10 + rem;
 - n /= 10;
 - }
- III for (int i = n; i != 0; i /= 10)
 - {
 - rem = i % 10;
 - revNum = revNum * 10 + rem;
 - }

- (A) I only
- (B) II only
- (C) I and II only
- (D) II and III only
- (E) I and III only