Feedback (things to improve)—
Enemies need to be move I think?
Make more types of objects, so not just blue keys
Show inventory (display object, with number of objects collected)
Finish Level 2 (level 2 currently doesn't move)
Other than that, the project is good!
Have food items, which will bump up your health

Response: OK, I will improve my level two, and I will make more Item.

Feedback(Andy):
You game is impressive, which just like a real 2D game, and if your
Enemies can move around, or come to chase you around, then you game
would be even better. Generally, I like your project!

Response: OK! I know what I need to improve on, thank you for the
recommendation, I will try you get my Enemy move. Thank you!