Viewer

VIEWER_WIDTH	int
VIEWER_HEIGHT	int
URI_BASE	String
root	Group
controls	Group
textField	TextField
makePlacement(String)	void
makeControls()	void
start(Stage)	void

StratoGame

isTilePlacementWellFormed(String)	boolean
isPlacementWellFormed(String)	boolean
isPlacementValid(String)	boolean
getScoreForPlacement(String, boolean)	int
generateMove(String, char, char)	String

Board

BOARD_WIDTH	int
BOARD_HEIGHT	int
start(Stage)	void