

# **ATExplorer 1.0 - User Manual**

**Smith Lab, Allen Institute for Brain Science**

**October 2018**



# Preface

ATEXplorer integrates a number of software components that are useful in the context of *Array Tomography (AT)*.

.. AT intro here..

The following software components are the main building blocks that ATEXplorer is built in top of:

- **RENDER PYTHON** by F Collman et al. RenderPython is a thin Python wrapper for *Render*.
- **RENDER** by ??? et.al
- **FIJI** by et. al....
- **DOCKER** et. al.

In addition to the above, semi specialized software packages, a number of open source, C++, libraries are employed by the ATEXplorer application:

- **VTk** by
- **POCO** by ??? et.al
- **LIBCURL** by et. al....
- **TINYXML2** et. al.
- **DUNE SCIENTIFIC LIBRARY (DSL)** et. al.

The ATEXplorer application was designed and implemented in the lab. of Stephen J Smith and

Forrest Collman, at the Allen Institute of Brain Science by Totte Karlsson.

The following people has been contributing to the effort; .....

# Part One

<b>1</b>	<b>Overview of the ATEplorer UI .....</b>	<b>7</b>
1.1	Introduction	
1.2	The ATEplorer UI	
	<b>Appendices .....</b>	<b>11</b>
<b>A</b>	<b>Software Design and Software Components .....</b>	<b>13</b>
A.1	ATEplorer Software API's	
A.2	ThirdParty libraries	
<b>B</b>	<b>Python Enabled API's .....</b>	<b>15</b>
<b>C</b>	<b>Get the source code .....</b>	<b>17</b>
<b>D</b>	<b>How to Build ATEplorer and its API's ..</b>	<b>19</b>
<b>E</b>	<b>Setup a RenderHost and Python - ATDe- ployable .....</b>	<b>21</b>





# 1. Overview of the ATEplorer UI

## 1.1 Introduction

This chapter gives an overview of the software that is named *ATEplorer*.

The following section discusses the application in greater detail.

## 1.2 The ATEplorer UI

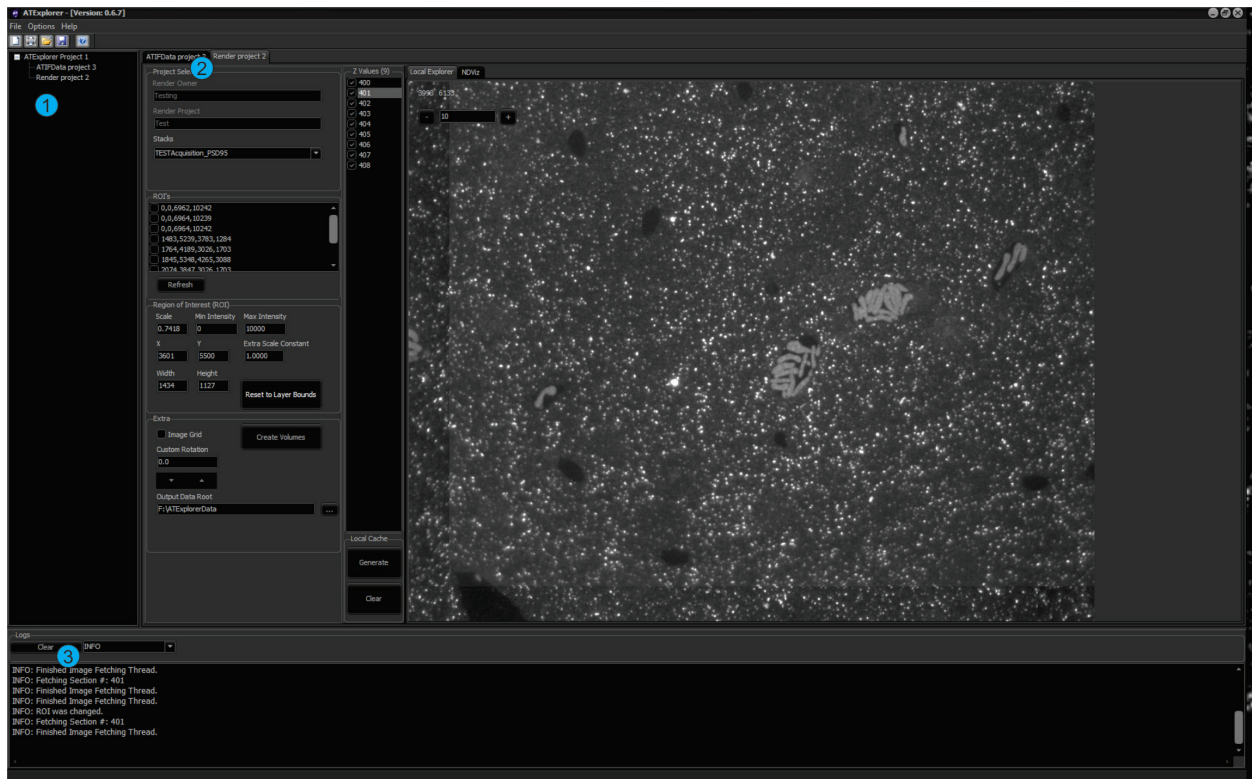


Figure 1.1: ATEplorer UI. The circled numbers in the figure indicate relevant elements of the UI; ① Project(s) TreeView. ② Tabbed Project Item View. ③ Information and Application Log Messages.

### 1.2.1 Importing Data

- **IMPORTING PROCESS** Give an overview on what happens when data is being imported to ATEplorer .
- **DATA FORMATS** Mention the Allen Institute format, and Kristinas format.

### 1.2.2 Processing Data

- **FLATFIELD CORRECTION**
- **ROUGH ALIGNING**
- **FINE ALIGNING**
- **OTHER**



**1.2.3 Connecting to a Remote (or local) RenderHost**

**1.2.4 Managing Stacks in Render**

**1.2.5 Exploring Data**



# **Appendices**



## A. Software Design and Software Components

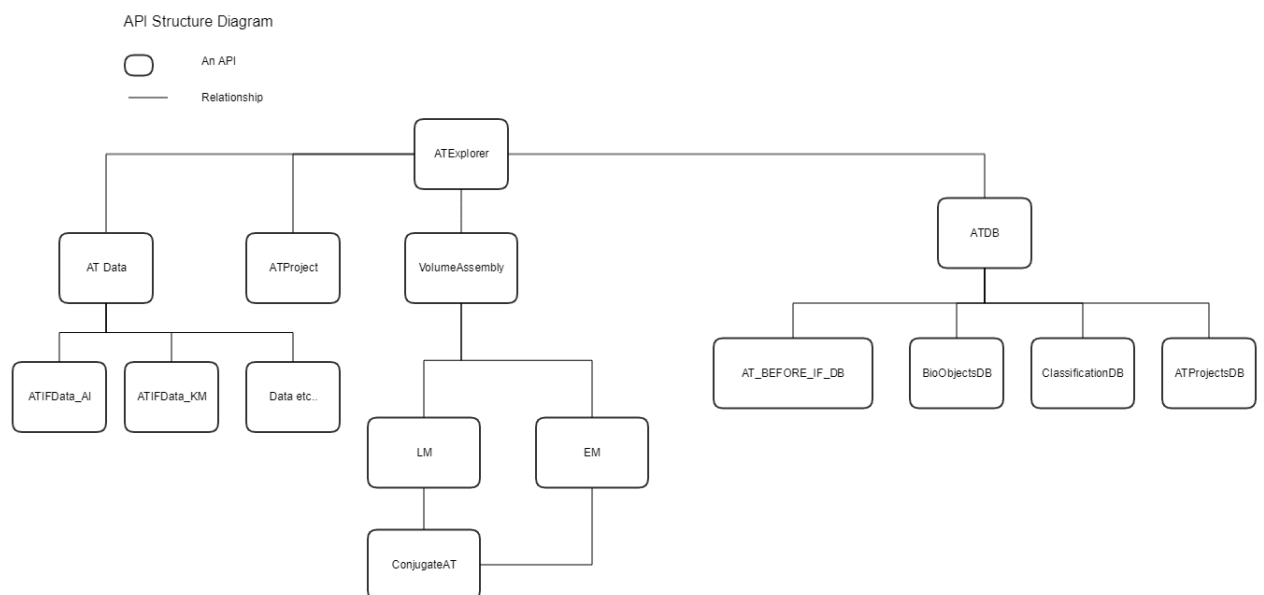


Figure A.1: An overview of some of ATE Explorer API's

## **A.1 ATExplorer Software API's**

### **A.1.1 atCore**

### **A.1.2 atData**

### **A.1.3 atVCLCore**

## **A.2 ThirdParty libraries**

### **A.2.1 Poco**

### **A.2.2 libCurl**

### **A.2.3 SQLite 3**

### **A.2.4 TinyXML2**

### **A.2.5 Dune Scientific libraries: dslFoundation**



## **B. Python Enabled API's**







## C. Get the source code

Public Software Repository: [git@github.com : TotteKarlsson/ATExplorer.git](https://github.com/TotteKarlsson/ATExplorer.git)





## **D. How to Build ATExplorer and its API's**



A black and white photograph of a cave entrance. The cave is dark and irregularly shaped, set into a rocky wall. Numerous roots hang down from the top of the frame, some entering the cave. The ground in front of the cave is covered in small stones and debris.

## **E. Setup a RenderHost and Python - ATDeployable**

## AT Deployable

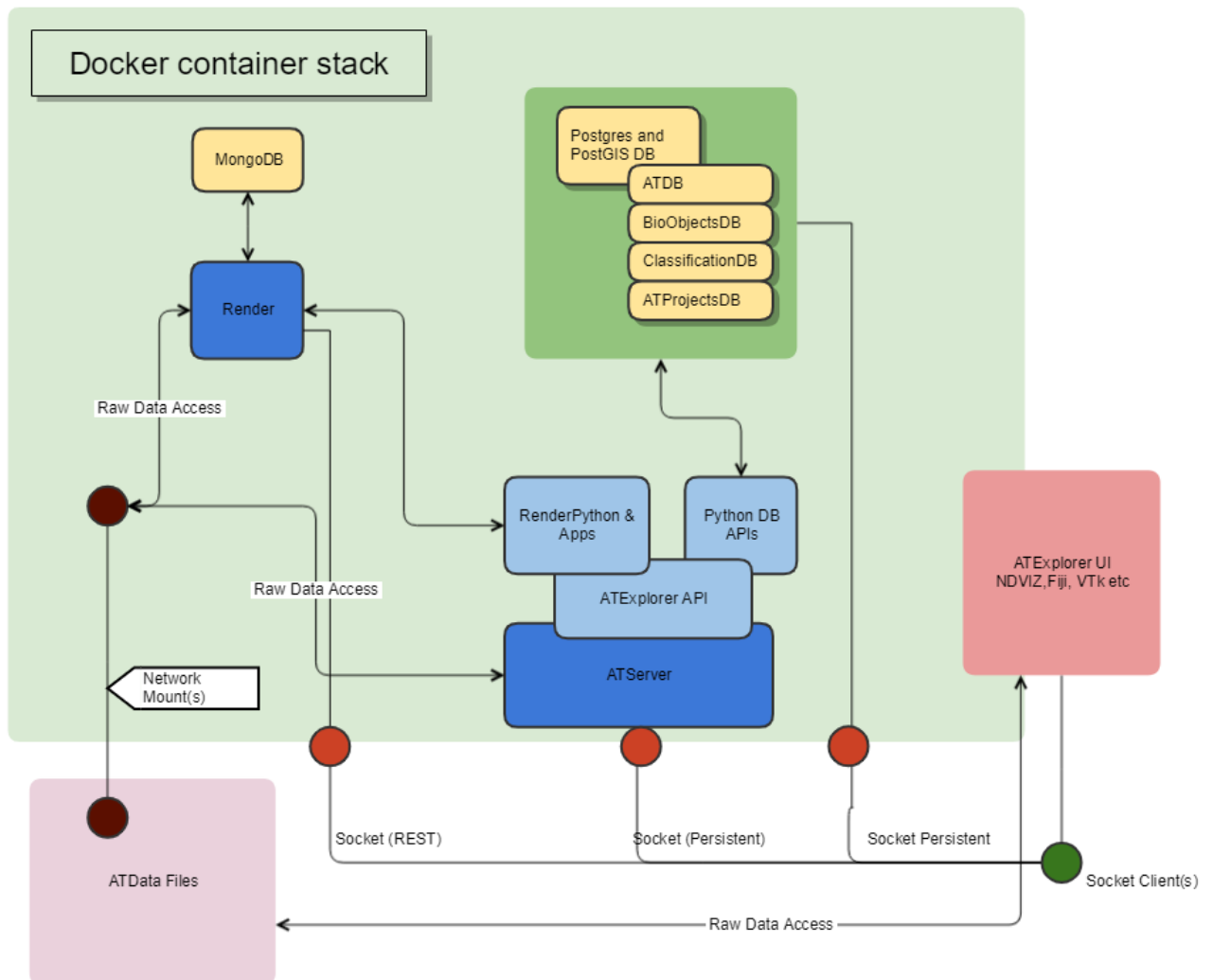


Figure E.1: A deployed system