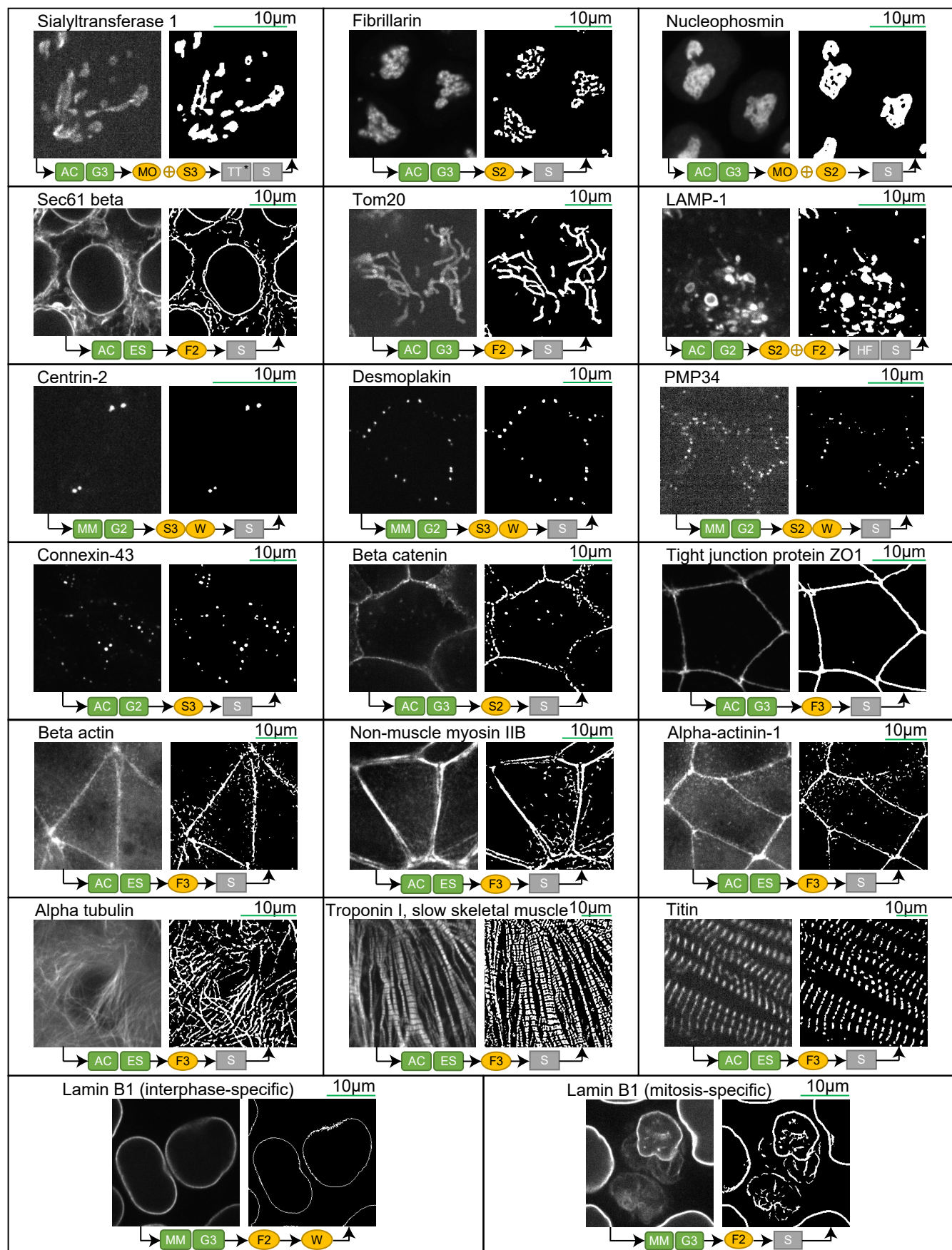


Figure 2



MM Min-max normalization
 AC Auto-contrast normalization
 G2 2D Gaussian smoothing
 G3 3D Gaussian smoothing
 ES Edge-preserving smoothing

F2 2D filament filter
 F3 3D filament filter
 S2 2D spot filter
 S3 3D spot filter
 MO Masked object thresholding

W Watershed
 S Size filter
 HF Hole filling
 TT Topology-preserving thinning
 * TT only applied to MO