

Allen Ko

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OBJECTIVE: Seeking a co-op as a game developer using strong programming skills in Unity, C#, and C++. Available May 2022 – August 2022.

EDUCATION

Rochester Institute of Technology (RIT), Rochester, NY

Expected May 2023

Bachelor of Science, Game Design & Development

GPA: 3.86

Related Courses: Data Structures & Algorithmic Games & Sims (C#), Rich Media Web App Dev (HTML/CSS/JavaScript), Game Design & Development (Unity)

SKILLS

Programming Languages: Java, C#, C++, HTML/CSS/JavaScript

Operating Systems: MS Windows, iOS

Software: Processing, Visual Studio, Unity

PROJECTS

Yu-Gi-Oh! Card Finder

Rich Media Web App Development

January 2022 – March 2022

- Created a web page using HTML and CSS
- Utilized JavaScript's Fetch API to access data from the YGOPRODeck API
- Implemented a cloud-hosted system using Firebase

Crimson Estate

Game Design & Development

October 2021

- Collaborated with a team of five to build a game in Unity
- Co-wrote and presented design document and game dialogue
- Assisted in creating in-game assets and environment

SuperRoboDogFight

Game Design & Development

March 2021 – May 2021

- Collaborated with a team of five to build a tabletop game
- Designed primary game mechanics and balancing