1. Prefer the close exit (+1), risking the cliff (-10)

answerDiscount = 0.1

answerNoise = 0

answerLivingReward = 0

1. Prefer the close exit (+1), but avoiding the cliff (-10)
2. Prefer the distant exit (+10), risking the cliff (-10)
3. Prefer the distant exit (+10), avoiding the cliff (-10)
4. Avoid both exits and the cliff (so an episode should never terminate)

answerLivingReward is greater than the highest payoff.