## 1 Question 1

## Statement 1

Why is the denominator M - 1 instead of M?

$$\sigma_M^2 := \frac{1}{M-1} \sum_{i=1}^M (\xi_i - \mu_M)^2$$

简单说是因为共线性,n个样本的自由度为n,但是样本都减去样本均值后自由度就变为n-1,所以分母上应为n-1。证明思路为

$$E\left[\frac{1}{n}\sum_{i=1}^{n}(X_{i}-\bar{X})^{2}\right] = E\left[\frac{1}{n}\sum_{i=1}^{n}((X_{i}-\mu)-(\bar{X}-\mu))^{2}\right]$$

$$= E\left[\frac{1}{n}\sum_{i=1}^{n}(X_{i}-\mu)^{2}\right] - E\left[\frac{1}{n}\sum_{i=1}^{n}(\bar{X}-\mu)^{2}\right]$$

$$= \sigma^{2} - \frac{1}{n}\sigma^{2} = \frac{n-1}{n}\sigma^{2}$$

因此我们得到满足  $E[S^2] = \sigma^2$  的无偏估计

$$S^{2} = \frac{1}{n-1} \sum_{i=1}^{n} (X_{i} - \bar{X})^{2}.$$

## 2 Question 2 and 3

## Statement 2

Try both cases in computer simulations and what is your observation? Prove that the M-1 case is better in the statistical sense.

运行程序如下,其中共进行 65536 次实验,每次生成服从正态分布 N(0, 1) 的 1024 组数据进行运算。无偏估计较好的实验次数为 33347,超过实验总数的一半以上。且多次运行程序结果相差不大,无一例外地无偏估计所得结果较好,所以使用 M-1 作为分母在统计学上是更好的选择。



```
Simulations
   * author: Iydon Liang
   * time: 2019/10/01 21:35:00
   * compile: 'g++ -fconcepts 4.cpp -o 4.out'
  #include <cstdio >
  #include <math.h>
  #include <time.h>
  #define _rand_ (double)rand()/RAND MAX
" #define _self_ [](double x)->double{return x;}
# define _{len}(x) (size of (x) / size of (x[o]))
# define _abs_(x) (x>o ? x:-x)
# define _tic_ int tic = time(o)
# define _toc_ int toc = time(o)
  #define _debug_ true
  double randn (double mu=o., double sigma=1.) {
      double V1, V2, S;
      do {
          V_I = 2*_rand__ - I;
          V_2 = 2*_rand__ - 1;
          S = V_1 * V_1 + V_2 * V_2;
      \} while (S>=I | S==o);
      double \_randn = V_I * sqrt(-2*log(S)/S);
      return sigma*_randn + mu;
double E(double array[], int length, auto key) {
```



```
double result = o.;
    for (int ith = 0; ith < length; ith ++) {</pre>
        result += key(array[ith]);
    }
    return result / length;
double S2 (double array [], int length, bool unbiased=true)
    double mean = E(array, length, _self_);
    double result = o.;
    double delta;
    for (int ith = o; ith < length; ith ++) {</pre>
        delta = array[ith] - mean;
        result += delta * delta;
    }
    if (unbiased) return result / (length -1);
    else return result / length;
// main function
int main() {
    srand((int)time(o));
    double mu = o.;
    double sigma = 1.;
    double sigma2 = sigma * sigma;
    // new sample array
    int sample_length = 1024;
    double sample [sample_length];
    double unbiased, biased;
```



```
// new experiment array
int experiment_length = 65536;
int experiment[2] = {o, o}; // {unbiased, biased}
int record[2] = {o, o}; // {exceed, behind}
_tic_;
for (int ith = 0; ith < experiment_length; ith ++) {</pre>
    for (int jth = 0; jth < sample_length; jth ++)</pre>
        sample[jth] = randn(mu, sigma);
    // calculate S^2
    unbiased = S2(sample, sample_length, true);
             = S2(sample, sample_length, false);
    biased
    if (_abs_(unbiased - sigma2) < _abs_(biased - sigma2)</pre>
        experiment[o] += 1;
    else experiment[1] += 1;
    if (experiment[o] > experiment[1])
        record [o] += 1;
    else if (experiment[o] < experiment[1])</pre>
        record [1] += 1;
}
_toc_;
// print result
printf("unbiased: □%d\n", experiment[o]);
printf("bias: DDDDD%d\n", experiment[1]);
printf("exceed:□□□%d\n", record[o]);
```

