#### General Instructions

1. Download PracticalO5.zip from the course website.

Extract the file under the [CppCourse]\[Practicals] folder. Make sure that the file structure looks like:

```
[CppCourse]
  -> [boostRoot]
  ...
  -> [Practicals]
    -> [Practical01]
    -> ...
  -> [Practical05]
    -> BitManipTests.hpp
    -> ...
  -> [Src]
    -> bitManipulation.cpp
    -> ...
```

2. Open the text file [CppCourse]\CMakeLists.txt, uncomment the following line by removing the #:

# #add\_subdirectory(Practicals/Practical05)

and save the file. This registers the project with cmake.

- 3. Run cmake in order of generate the project.
- 4. The header file Practical05Exercises.hpp contains the declaration of three functions and a class. Create and add the .cpp files under the [Src] folder, and implement the exercises into these files.
- 5. After compiling and running your code if the minimum requirements are met an output text file is created:

## Practical05\_output.txt

- 6. Hand in the output file and the cpp files you created.
- 7. The files are to be submitted via Moodle.

## Exercise 1

The function Regression() is one ingredient of the least squares regression based methods for approximating conditional expectations. Consider an economy that is described by k factors  $X = (X_1, \ldots, X_k)$ . Let the set  $\{X_{t_0}^{(1)}, \ldots, X_{t_0}^{(N)}\}$  be N simulated values of the factors corresponding to time  $t_0$ . For each simulated value, we also simulate a possible value at time  $t_1$ . Consider a European option with payoff  $f: \mathbb{R}^k \to \mathbb{R}$  at time  $t_1$ , and let Y denote the vector of simulated payoffs:

$$Y = (f(X_{t_1}^{(1)}), \dots, f(X_{t_1}^{(N)}))^T.$$

Using this data and a set of  $\mathbb{R}^k \to \mathbb{R}$  test functions  $\{\phi_1, \dots, \phi_r\}$ , we aim to estimate the conditional expectation:

$$V(x) = \mathbb{E}\left[f(X_{t_1})|X_{t_0} = x\right] \approx \sum_{i=1}^{r} \phi_i(x)\beta_i$$
 (1)

We can use the formula shown in the Numerical Methods 2 lectures:

$$\beta = (\Phi^T \Phi)^{-1} \Phi^T Y$$

where

$$\Phi = \begin{pmatrix} \phi_1(X^{(1)}) & \phi_2(X^{(1)}) & \cdots & \phi_r(X^{(1)}) \\ \phi_1(X^{(2)}) & \phi_2(X^{(2)}) & \cdots & \phi_r(X^{(2)}) \\ \vdots & & \ddots & \vdots \\ \phi_1(X^{(N)}) & \phi_2(X^{(N)}) & \cdots & \phi_r(X^{(N)}) \end{pmatrix}$$

```
and \beta = (\beta_1, \dots, \beta_r)^T.
```

```
BVector Regression(const BVector & yVals,
const std::vector<BVector> & factors,
const FVector & testFunctions);
```

The function takes three arguments

- yVals is a boost vector of double's, the observed values at time  $t_1$  (that is Y),
- factors is an std vector of boost vector, is observations of the factor values at time  $t_0$ , (that is  $\{X_{t_0}^{(1)}, \ldots, X_{t_0}^{(N)}\}$ ),
- testFunctions is a collection of test functions.

and returns the estimated regression coefficients.

The precise type definitions can be found in the file PracticalO4Exercises.hpp. For the implementation, use the linear algebra operations defined in the namespace

```
boost::numeric::ublas
```

In particular, you will need trans for transposing matrices, prod for multiplying matrices and vectors, lu\_factorize and lu\_substitute for solving the linear equation. Do not forget to include the header

#include <boost/numeric/ublas/lu.hpp>

#### Exercise 2

Once we estimated the coefficients of the regression, we can use the formula (1) for pricing. The function Projection() implements the formula.

```
double Projection(const BVector & factor,
const FVector & testFunctions,
const BVector & coefficients);
```

The function takes three arguments

- factor a boost vector, describing the factor values at  $t_0$
- testFunctions the set of test functions, spanning the estimate
- coefficients the regression coefficients, i.e.  $\beta$

and returns a double, the estimated conditional expectation.

## Exercise 3

In practice we can combine the Regression() and Projection() into a single pricing object. The class EuropeanOptionPricer gives an example of this combination. The main idea is to run the regression once, when the object is initialised, store the regression coefficients as a data member, and later re-use them for projection.

```
EuropeanOptionPricer(const std::vector<BVector> & factorsAtO,

const BVector & valuesAtT,

const FVector & testFunctions);
```

The constructor of the class takes three arguments

- factors AtO a set of simulated initial factors (corresponding to time  $t_0$ )
- valuesAtT a set of possible discounted payoff values at  $t_1$
- testFunctions a collection of test functions

The constructor runs the regression, and saves the coefficients into the boost vector data member m\_Coefficients. Furthermore, the constructor also saves the vector of test functions into the data member m\_TestFunctions. Implement this member function in terms of the Regression() global function.

```
double operator()(const BVector & factorAt0);
```

The operator() member, takes one argument, an instance of X; and returns the estimated option value using the regression coefficients and the test functions. Implement this member function in terms of the Projection() global function.

## Exercise 4

Once we initialised it, EuropeanOptionPricer is useful pricing tool. To initialise it, we need a set of simulated factors at  $t_0$ :

$$\{X_{t_0}^{(1)},\ldots,X_{t_0}^{(N)}\}$$

and a set of possible payoff values at  $t_1$ 

$$\{f(X_{t_1}^{(1)}),\ldots,f(X_{t_1}^{(N)})\}$$

Consider the particular case, when  $X_t = (S_t^1, S_t^2)$ , such that

$$\begin{split} \mathrm{d}S_t^1 &= r S_t^1 \mathrm{d}t + \sigma_1 S_t^1 \mathrm{d}B_t^1 \\ \mathrm{d}S_t^2 &= r S_t^2 \mathrm{d}t + \sigma_2 S_t^2 \left[ \rho \mathrm{d}B_t^1 + \sqrt{1 - \rho^2} \mathrm{d}B_t^2 \right] \end{split}$$

The function MonteCarlo4() generates the payoff values, given a grid of initial stock prices.

```
BVector MonteCarlo4(std::vector<BVector> vS0,

double dR,
double dSigma1,
double dSigma2,
double dRho,
double dT,
Function const& payoff);
```

The function takes seven arguments

- vS0 an std vector of pairs of initial stock prices
- dR risk free rate, r
- dSigma1 the volatility  $\sigma_1$  of the first stock
- dSigma2 the volatility  $\sigma_2$  of the first stock
- dRho the correlation of the driving Brownian components
- dT time to maturity  $t_1 t_0$
- payoff the payoff function f

and returns a boost vector of discounted simulated payoff values, such that if the ith entry of vS0 is the vector  $(S_0^1, S_0^2)$ , then the ith entry of the returned boost vector is  $f(S_{t_1}^1, S_{t_1}^2)$ , where  $S_{t_1}^1$  and  $S_{t_1}^2$  are simulated stock price values at time  $t_1$  with initial value  $S_0^1$  and  $S_0^2$  respectively.

## Exercise 5a

The subtract() is declared as follows.

```
unsigned int subtract(unsigned int a, unsigned int b);
```

The function takes two unsigned int variables and subtracts the second from the first. The implementation is to be based on bitmanipulation operations similar to the add() function from the lectures.

# Exercise 5b

The swap() is declared as follows.

```
void swap(unsigned int & a, unsigned int & b);
```

The function takes two unsigned int variables by reference, and swaps their values. This is to be done with using bitmanipulation operations only and strictly without any additional temporary variables.

#### Exercise 5c

The BitManipTests.hpp file is prepared for unit tests that are to be designed and implemented by you. Create two-three tests for each of the subtract() and swap() functions.

Please hand in BitManipTests.hpp together with the test functions.