Gloomhaven Campaign/Party Sheets

Party Name:	Party Reputation	
Location:	Shop Price Modifier	

[•

Party Achievements:	Party Members	level
•	1	
	2	
	3	
	4	
	📤 Average Party Leve	ા :
	<u>Normal</u> Scenario Leve	l:

Global Achievement	5:	
The Drake:	The Edge of Varkness	End of the Invasion
City Rule:	The Power of Enhancement	End of Corruption
Artifact:	Water-Breathing	End of Gloom
The Voice:	The Demon Dethroned	Ancient Technology
The Merchant Flees	or	Annihilation of the Order
The Dead Invade	The Rift Closed	
ı		

Gloomhaven Prosperity



	Item S	tore:		
<u>Prosper</u>	<u>ity Level Items</u>	<u>Iten</u>	<u>ı Designs</u>	
001-014	015-021	71	72	
		73	74	
022-028	029-035	75	76	
		77	78	
036-042	043-049	79	80	d
4F4 4F4	AF5 A6A	81	82	4
050-056	057-063	83	84	
064-070		85	86	
003-070	U04-U/U	87	88	
<u>Addition</u>	nal Unlocked Items	89	90	
		91	92	
		93	94	
		95		

Sanctuary Donations:	gold ,
	1

Unlocks:

5 "Ancient Technology" Global Achievements	– envelope 🛚 🐧
Gain "The Drake's Request" & "The Drake's Treasure" – add City Event 75	•
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Donate +100 gold to the Sanctuary of the Great Oak	– envelope 🖁
Have a party reputation of 10 or higher	– envelope
Have a party reputation of 20 — add City Event 76	& Road Event 67
Have a party reputation of -10 or lower	– envelope
Have a party reputation of -20 – add City Event 77	& Road Event 68

Retire a character	– open the Town Records Book























	Locations/Scenarios		Road Events	Road Events 🚣
complete? treasure(s)?	complete? treasure(s)?		(Added)	Road Events (Removed)
			· Initial deck (01-30)	
			7 7	
			Citu Fnonte	Citu Fnonte
			City Events (Added)	City Events (Removed)
			· Initial deck (01-30)	
			7	
		Chronicle of Heroes:	(Planor / I	Character/Class/Level/Perks)
		- In vincia vi jiel vevi	G inger / C	initiality convertible () tend
				D.

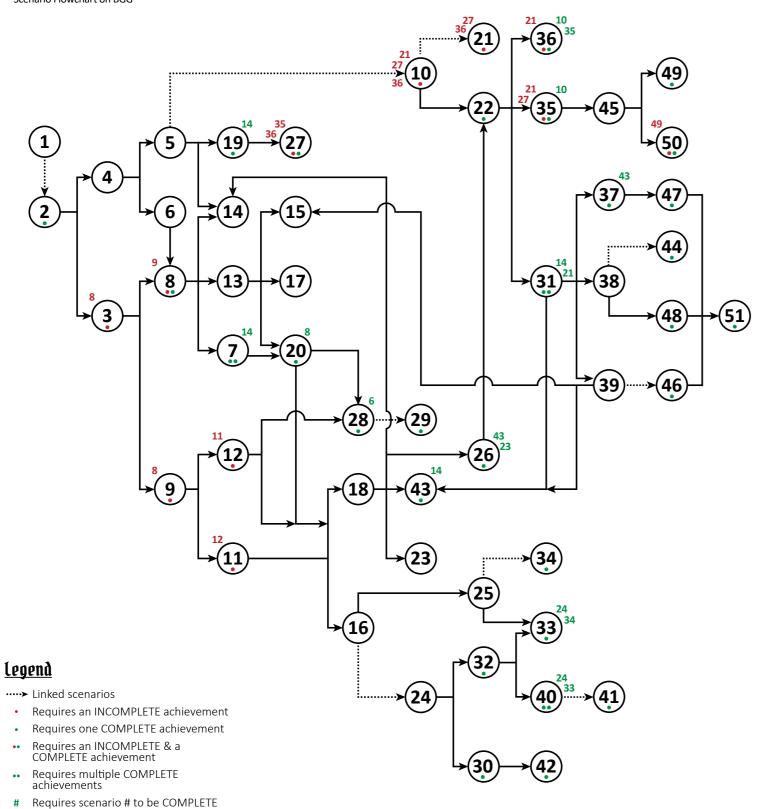
Additional Parties

Name:	Party Reputation	Name:	Party Reputation
Location:	Shop Price Modifier	Location:	Shop Price Modifier
Notes:	₽ •	Notes:	
Party Achievements:	Avg Party Level:	Party Achievements:	Avg Party Level:
Name:	Party Reputation	Name:	Party Reputation
Location:	Shop Price Modifier	Location:	Shop Price Modifier
Notes:	₽ \	Notes:	
Party Achievements:	Avg Party Level:	Party Achievements:	Avg Party Level:

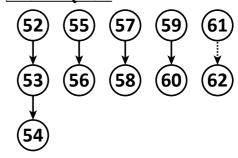
Original Campaign Flowchart

based heavily off of **Alex Florin**'s Scenario Flowchart on BGG

Requires scenario # to be INCOMPLETE



Personal Quests



Random Scenarios

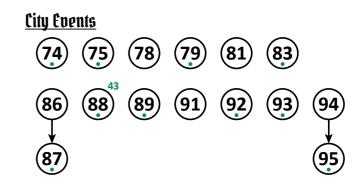


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Road Events





Solo Scenarios Unlocks with prosperity level 3 & two retired heroes





