Quatryl Tinkerer	Perks
	☐ ☐ Remove two ☐ cards
Name:	Replace one (-2) card with one (+1) ard
XP ★ Notes:	☐ Add two ﴿ cards☐ Add one ﴿ card
	☐ Add two �� ♠ cards
Gold Notes:	☐ Add three
	Add one +1 WOUND & card
	Add one +1) IMMOBILIZE
ltems:	☐ ☐ Add one → Heal � 2 card
	☐ Add one ﴿ ADD TARGET ⑥ card
	Ignore negative scenario effects
	Notes