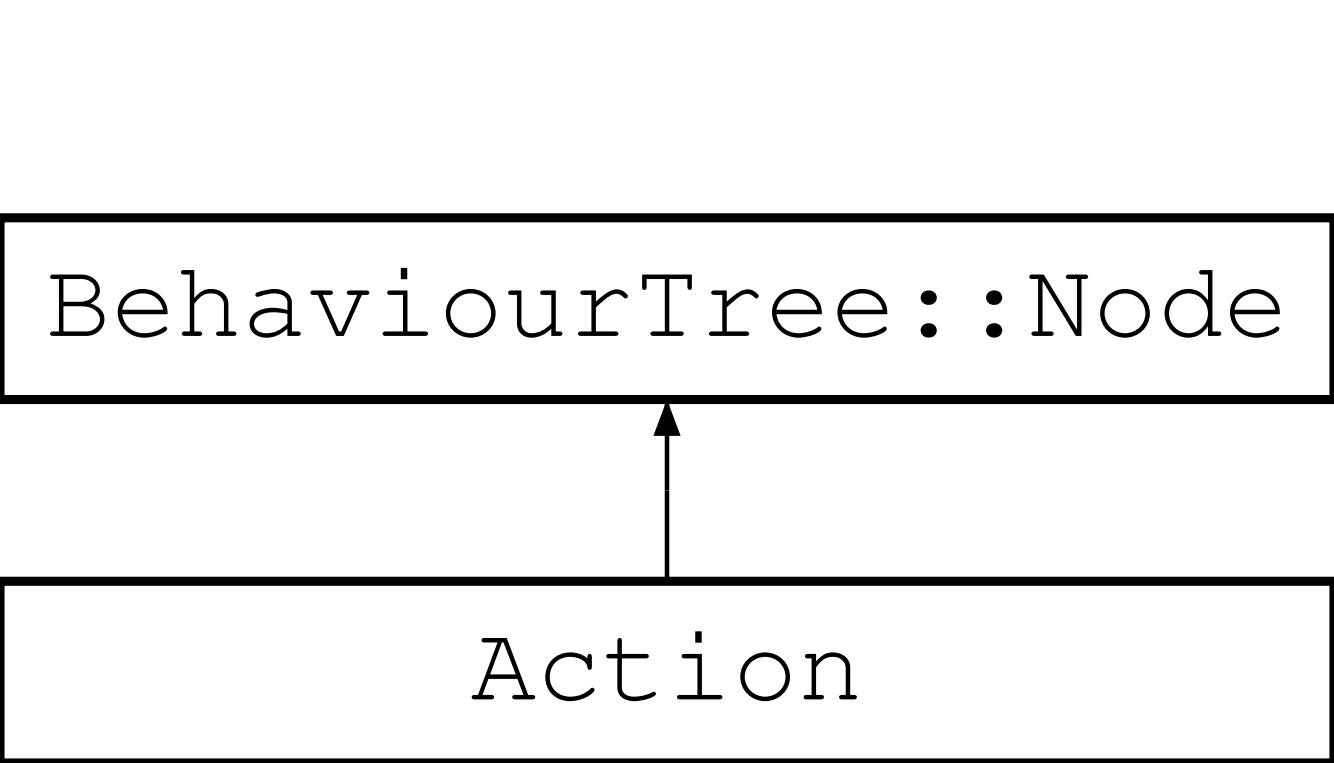


BehaviourTree::Node



```
graph BT; Action --> BehaviourTree::Node
```

A UML class diagram illustrating inheritance. The top class is 'BehaviourTree::Node' and the bottom class is 'Action'. A vertical arrow points from 'Action' to 'BehaviourTree::Node', indicating that 'Action' inherits from 'BehaviourTree::Node'.

Action