

Comp320

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About the competition

Game Concept

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Similar competitions

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- ▶ General Game Playing (GGP)

Challenges and goals

- ▶ The goal of GVGAI is to create a generally intelligent agent that is able to win any game it is placed in, when it doesn't know the game.
- ▶ During the tournament a completely new set of games are used
- ▶ This is done to avoid the agents becoming too domain specific.
- ▶ Another challenge is the time limit that an agent can choose an action
- ▶ This is because one of the goals is to make a real time agent, and this makes the competition more challenging.

Competition & Rules

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Game Search Techniques

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Context of Research Project

What is the context of my research project and how does it fit into the field of computing for games?