This pack contains:

- 1 Drone

LODs and polycounts (in triangles):

LOD_0 200k
LOD_1 100k
LOD_2 41k
LOD_3 11k
LOD_4 2k

Textures:

- Texture resolution is mainly 4K with LOD 1 and LOD 2 Normal maps being 2k and 1k.
  - **Textures include:**
    Albedo
    Normal Map
    Smoothness map
    Ambient Occlusion map
    Metallic map
    Mask Map (it contains)

    Red channel – Metallic map

    Green channel – Ambient Occlusion map

    Blue channel – empty (black)

    Alpha channel – Smoothness map