# Lecture 25 — Using Google Performance Tools

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ECE 459 Winter 2018 1/27

### Part I

# gperftools

ECE 459 Winter 2018 2/27

### Introduction to gperftools

#### Google Performance Tools include:

- CPU profiler.
- Heap profiler.
- Heap checker.
- Faster (multithreaded) malloc.

#### We'll mostly use the CPU profiler:

- purely statistical sampling;
- no recompilation; at most linking; and
- built-in visual output.

ECE 459 Winter 2018 3/:

## Google Perf Tools profiler usage

You can use the profiler without any recompilation.

■ Not recommended—worse data.

```
LD_PRELOAD="/usr/lib/libprofiler.so" \
CPUPROFILE=test.prof ./test
```

The other option is to link to the profiler:

■ -lprofiler

Both options read the CPUPROFILE environment variable:

states the location to write the profile data.

ECE 459 Winter 2018 4/27

# Other Usage

You can use the profiling library directly as well:

■ #include <gperftools/profiler.h>

Bracket code you want profiled with:

- ProfilerStart()
- ProfilerStop()

You can change the sampling frequency with the CPUPROFILE\_FREQUENCY environment variable.

■ Default value: 100

ECE 459 Winter 2018 5 /

#### Like gprof, it will analyze profiling results.

```
% pprof test test.prof
    Enters "interactive" mode
% pprof —text test test.prof
    Outputs one line per procedure
% pprof —gv test test.prof
    Displays annotated call—graph via 'gv'
% pprof —gv —focus=Mutex test test.prof
    Restricts to code paths including a .*Mutex.* entry
% pprof —gv —focus=Mutex —ignore=string test test.prof
    Code paths including Mutex but not string
% pprof —list=getdir test test.prof
    (Per—line) annotated source listing for getdir()
% pprof —disasm=getdir test test.prof
    (Per—PC) annotated disassembly for getdir()
```

Can also output dot, ps, pdf or gif instead of gv.

ECE 459 Winter 2018 6 / 2

#### Similar to the flat profile in gprof

```
jon@riker examples master % pprof —text test test.prof
Using local file test.
Using local file test.prof.
Removing killpg from all stack traces.
Total: 300 samples
     95
         31.7% 31.7%
                           102 34.0% int power
     58
         19.3% 51.0%
                            58
                                19.3% float power
     51
         17.0% 68.0%
                            96
                                32.0% float math helper
     50
         16.7% 84.7%
                           137
                                45.7% int_math_helper
     18
         6.0% 90.7%
                           131
                                43.7% float math
     14
        4.7% 95.3%
                           159
                                53.0% int math
     14 4.7% 100.0%
                           300 100.0% main
                           300 100.0% libc start main
        0.0% 100.0%
          0.0% 100.0%
                           300 100.0% start
```

ECE 459 Winter 2018 7/2

### **Text Output Explained**

Columns, from left to right:

Number of checks (samples) in this function. Percentage of checks in this function.

■ Same as **time** in gprof.

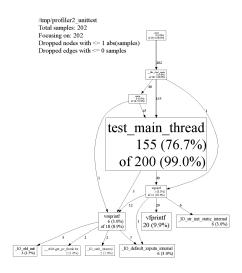
Percentage of checks in the functions printed so far.

■ Equivalent to **cumulative** (but in %).

Number of checks in this function and its callees. Percentage of checks in this function and its callees. Function name.

ECE 459 Winter 2018 8 / 2

### **Graphical Output**



ECE 459 Winter 2018 9 / 27

### **Graphical Output Explained**

Output was too small to read on the slide.

- Shows the same numbers as the text output.
- Directed edges denote function calls.
- Note: number of samples in callees = number in "this function + callees" number in "this function".

#### Example:

float\_math\_helper, 51 (local) of 96 (cumulative) 96 - 51 = 45 (callees)

- callee int\_power = 7 (bogus)
- callee float\_power = 38
- callees total = 45

ECE 459 Winter 2018 10/2'

### Things You May Notice

Call graph is not exact.

- In fact, it shows many bogus relations which clearly don't exist.
- For instance, we know that there are no cross-calls between int and float functions.

As with gprof, optimizations will change the graph.

You'll probably want to look at the text profile first, then use the - focus flag to look at individual functions.

ECE 459 Winter 2018 11/27

#### Part II

System profiling: oprofile, perf, DTrace, WAIT

ECE 459 Winter 2018 12 / 27

### Introduction: oprofile

http://oprofile.sourceforge.net

Sampling-based tool.

Uses CPU performance counters.

Tracks currently-running function; records profiling data for every application run.

Can work system-wide (across processes).

Technology: Linux Kernel Performance Events (formerly a Linux kernel module).

ECE 459 Winter 2018 13 / 2

### Setting up oprofile

Must run as root to use system-wide, otherwise can use per-process.

#### Per-process:

```
[plam@lynch nm-morph]$ operf ./test_harness
operf: Profiler started
Profiling done.
```

ECE 459 Winter 2018 14/27

### oprofile Usage (1)

#### Pass your executable to opreport.

```
% sudo opreport -l ./test
CPU: Intel Core/i7, speed 1595.78 MHz (estimated)
Counted CPU CLK UNHALTED events (Clock cycles when not
halted) with a unit mask of 0x00 (No unit mask) count 100000
samples
       %
                  symbol name
7550
         26.0749 int math helper
5982
         20.6596 int power
5859
        20.2348
                 float power
3605
     12.4504 float math
3198
     11.0447 int math
2601
       8.9829
                 float math helper
          0.5526
160
                  main
```

#### If you have debug symbols (-g) you could use:

ECE 459 Winter 2018 15 / 27

## oprofile Usage (2)

Use opreport by itself for a whole-system view. You can also reset and stop the profiling.

```
% sudo opcontrol — reset
Signalling daemon... done
% sudo opcontrol — stop
Stopping profiling.
```

ECE 459 Winter 2018 16 / 27

#### **Perf: Introduction**

https://perf.wiki.kernel.org/index.php/Tutorial

Interface to Linux kernel built-in sampling-based profiling. Per-process, per-CPU, or system-wide. Can even report the cost of each line of code.

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#### On last year's Assignment 3 code:

```
[plam@lynch nm-morph]$ perf stat ./test_harness
Performance counter stats for './test_harness':
       6562.501429 task-clock
                                                  0.997 CPUs utilized
               666 context-switches
                                                  0.101 K/sec
                 0 cpu-migrations
                                                0.000 K/sec
            3,791 page-faults
                                                  0.578 K/sec
   24,874,267,078 cycles
                                                 3.790 GHz
                                                                                 [83.32%]
   12,565,457,337 stalled-cycles-frontend
                                                 50.52% frontend cycles idle
                                                                                 [83.31%]
    5,874,853,028 stalled-cycles-backend
                                                 23.62% backend cycles idle
                                                                                 [66.63%]
   33,787,408,650 instructions
                                                1.36 insns per cycle
                                                  0.37 stalled cycles per insn [83.32%]
     5.271.501.213 branches
                                             # 803.276 M/sec
                                                                                 [83.38%]
      155.568.356 branch-misses
                                                  2.95% of all branches
                                                                                 [83.36%]
      6.580225847 seconds time elapsed
```

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### Perf: Source-level Analysis

perf can tell you which instructions are taking time, or which lines of code.

Compile with - ggdb to enable source code viewing.

```
% perf record ./test_harness
% perf annotate
```

perf annotate is interactive. Play around with it.

ECE 459 Winter 2018 19 / 27

#### **DTrace: Introduction**

http://queue.acm.org/detail.cfm?id=1117401

Intrumentation-based tool. System-wide.

Meant to be used on production systems. (Eh?)

ECE 459 Winter 2018 20 / 27

#### **DTrace: Introduction**

http://queue.acm.org/detail.cfm?id=1117401

Intrumentation-based tool.
System-wide.
Meant to be used on production systems. (Eh?)

(Typical instrumentation can have a slowdown of 100x (Valgrind).) Design goals:

- No overhead when not in use;
- Quarantee safety—must not crash (strict limits on expressiveness of probes).

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**DTrace: Operation** 

How does DTrace achieve 0 overhead?

 only when activated, dynamically rewrites code by placing a branch to instrumentation code.

Uninstrumented: runs as if nothing changed.

Most instrumentation: at function entry or exit points.

You can also instrument kernel functions, locking, instrument-based on other events.

Can express sampling as instrumentation-based events also.

ECE 459 Winter 2018 21/27

#### You write this:

t is a thread-local variable.

This code prints how long each call to read takes, along with context.

To ensure safety, DTrace limits what you write; e.g. no loops.

■ (Hence, no infinite loops!)

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#### **Other Tools**

AMD CodeAnalyst—based on oprofile; leverages AMD processor features.

WAIT

- IBM's tool tells you what operations your JVM is waiting on while idle.
- Non-free and not available.

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#### **WAIT: Introduction**

Built for production environments.

Specialized for profiling JVMs, uses JVM hooks to analyze idle time.

Sampling-based analysis; infrequent samples (1–2 per minute!)

ECE 459 Winter 2018 24 / 27

### **WAIT: Operation**

At each sample: records each thread's state,

- call stack;
- participation in system locks.

Enables WAIT to compute a "wait state" (using expert-written rules): what the process is currently doing or waiting on, e.g.

- disk;
- GC;
- network;
- blocked;
- etc.

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#### You:

- run your application;
- collect data (using a script or manually); and
- upload the data to the server.

#### Server provides a report.

■ You fix the performance problems.

Report indicates processor utilization (idle, your application, GC, etc); runnable threads; waiting threads (and why they are waiting); thread states; and a stack viewer.

Paper presents 6 case studies where WAIT identified performance problems: deadlocks, server underloads, memory leaks, database bottlenecks, and excess filesystem activity.

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### Other Profiling Tools

Profiling: Not limited to C/C++, or even code.

You can profile Python using cProfile; standard profiling technology.

Google's Page Speed Tool: profiling for web pages—how can you make your page faster?

- reducing number of DNS lookups;
- leveraging browser caching;
- combining images;
- plus, traditional JavaScript profiling.

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