Protocol Exterminatus Playtests.

Playtest 1:

1. On the scale of 1 - 4, how was the difficulty scaling? 1 being bad, 4 being good

2. On a scale of 1-4, how are the controls? 1 being bad, 4 being good

3. On scale of 1 - 4, how does the game look? 1 not good, 4 very good

4. Could you tell the assets from the background?

○ Yes

○ No

5. Where the upgrades clear in what they were upgrading?

○ Yes

○ No

6. If this was a game on your phone, would you play it regularly?

○ Yes

○ No

7. On the scale of 1 - 4 how enjoyable was the game? 1 being not enjoyable, 4 being very enjoyable

8. If you have any recommendation on how to make the game better, please let us know!