# Algorithm to convert from Infix notation to Postfix notation

Data structure used:

stack

Input:

string infix;

Integers are single digits.

Output:

string postfix;

## Algorithm:

- 1. Push a left parenthesis '(' onto the stack;
- 2. Append a right parenthesis ')' to the end of **infix**.
- 3. While the stack is not empty, read **infix** from left to right and do the following:
  - a) If the current character in **infix** is a white space, simply ignore it.
  - b) If the current character in **infix** is a digit, copy it to the next element of **postfix**.
  - c) If the current character in **infix** is a left parenthesis, push it onto the stack.
  - d) If the current character in **infix** is an operator,
    - Pop operators (if there are any) at the top of the stack while they have equal or higher precedence than the current operator, and insert the popped operators in **postfix**.
    - Push the current character in **infix** onto the stack.
  - e) If the current character in **infix** is a right parenthesis,
    - Pop operators from the top of the stack and insert them in **postfix** until a left parenthesis is at the top of the stack.
    - Pop (and discard) the left parenthesis from the stack.

The following arithmetic operations are allowed in an expression:

+, -, \*, /, ^ exponentiation, % modulus

### Example:

Infix string	Postfix string	Value
(6+2)*5-8/4	62+5*84/-	38
2+3*4+5-6	234*+5+6-	13

Notice that parenthesis are not needed in the postfix string.

### Routines you need:

- Function **convertToPostfix** that converts the infix expression to postfix notation.
- Function **isOperator** that determines if c is an operator.
- Function **precedence** that determines if the precedence of **operator1** is less than, equal to or greater than the precedence of **operator2**. The function returns –1, 0 and 1, respectively.

# Algorithm to evaluate a Postfix notation

### Algorithm:

- 1. Append the null character '\0' to the end of the **postfix** expression. When the null character is encountered, no further processing is necessary.
- 2. While '\0' has not been encountered, read the **postfix** expression from left to right.
  - a) If the current character in **infix** is a white space, simply ignore it.
  - b) If the current character is a digit,
    - Push its integer value onto the stack (the integer value of a digit character is its ASCII value minus the ASCII value of zero).
  - c) Otherwise, if the current character is an *operator* (one of +, -, \*, /,  $^{\wedge}$  exponentiation, or % modulus),
    - Pop the two top elements off the stack into variables x and y.
    - Calculate *y operator x*.
    - Push the result of the calculation onto the stack.
- 3. When the null character '\0' is encountered in the expression, pop the top value off the stack. This is the result of the **postfix** expression.

## Routines you need:

- Function **evaluatePostfixExpression** that evaluates the postfix expression.
- Function calculate that evaluates the expression op1 operator op2.

#### Routines for the stack:

- Function **push** and **pop** for the stack.
- Function **stackTop** that returns the top value of the stack without popping the stack.
- Function **isEmpty** that determines if the stack is empty.
- Function **printStack** that prints the stack.