



Computer Systems B

COMS20012

Introduction to Operating Systems and Security

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Linux CFS

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Linux Completely Fair Scheduler

- Each thread is assigned a **weight**
- **Objective:** give every thread execution time proportional to its weight
- **Approach:**
 - assign to each thread a virtual runtime
 - pick the thread with the lowest virtual runtime
 - $vruntime_1 = vruntime_0 + \text{quantum}/\text{weight}$
 - $vruntime$ grow more slowly for high priority threads
 - All thread will execute at least once per period T
 - quantum is $T/\text{total_weight}$
 - The quantum get smaller the more threads are running
 - We multiply the quantum $f(\text{weight})$
 - Give more time to high priority thread to execute

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CFS example (T is 5, f is id(x))

Thread	Weight	Actual Runtime	Virtual Runtime
T1	25	5	
T2	20	5	
T3	5	5	

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CFS example (T is 5, f is id(x))

Thread	Weight	Actual Runtime	Virtual Runtime
T1	25	5	$5 * 50 / 25 = 10$
T2	20	5	$5 * 50 / 20 = 12.5$
T3	5	5	$5 * 50 / 5 = 50$

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CFS example (T is 5, f is id(x))

Thread	Weight	Actual Runtime	Virtual Runtime
T1	25	$7.5 = 5 + 5/50 * 25$	$5 * 50 / 25 = 10$
T2	20	5	$5 * 50 / 20 = 12.5$
T3	5	5	$5 * 50 / 5 = 50$

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CFS example (T is 5, f is id(x))

Thread	Weight	Actual Runtime	Virtual Runtime
T1	25	7.5	
T2	20	5	
T3	5	5	

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CFS example (T is 5, f is id(x))

Thread	Weight	Actual Runtime	Virtual Runtime
T1	25	7.5	15
T2	20	7	12.5
T3	5	5	50

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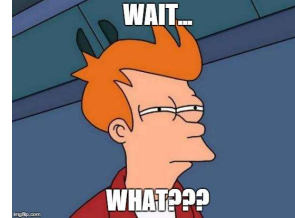
CFS example (T is 5, f is id(x))

Thread	Weight	Actual Runtime	Virtual Runtime
T1	25	7.5	
T2	20	7	
T3	5	5	

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Something wrong?

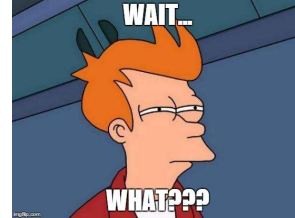
- Next thread to be picked is not T3!
- You told every thread will run for a period T
- It does!
- Go back to the exercise setting the actual runtime to zero!



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Something wrong?

- Next thread to be picked is not T3!
 - You told every thread will run for a period T
 - It does!
 - Go back to the exercise setting the actual runtime to zero!
-
- The Linux deal with this through a *min_vruntime* mechanism so that newer threads catch up with older ones.
 - Otherwise, old threads could get starved



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Note

- Actual Linux implementation use red black tree to find the next thread to run
 - You should have seen that in algorithms!

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Thank you

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