

1. Location of OpenPose

OpenPose directory: `/usr/local/openpose`
Some models: `/usr/local/openpose/models`
Build files: `/usr/local/openpose/build`
Build files (Python): `/usr/local/openpose/pybuild`
PyOpenPose: `/usr/local/pyopenpose`

2. How To Use OpenPose

(a) By Command Line:

For example:

If we use hand & face model to handle with a video and need some output file in JSON format and one processed video instead of displaying videos in screen, we can input:

```
=====
cd /usr/local/openpose
./build/examples/openpose/openpose.bin \
  --write_json test/outputJSON/ \
  --display 0 \
  --video "test/video.avi" \
  --write_video test/outputVideo.avi \
  --hand models/hand \
  --face models/face
=====
```

Before:



Now: (About 126s)



More details on:

<https://qiita.com/wada-n/items/e9e6653effc1e3d0c566>
(Japanese)

(b) By PyOpenPose

PyOpenPose is a Python API for openpose and released in Jan 2019. It includes body, face, hands, and all the functionality of the C++ API.

We can see some information on:

https://github.com/CMU-Perceptual-Computing-Lab/openpose/blob/master/doc/modules/python_module.md

and

<https://www.aiuai.cn/aifarm709.html>
(Chinese)

We can import PyOpenPose by:

```
=====
import sys
sys.path.append('/usr/local/pyopenpose')
from openpose import *
=====

Or
=====

import sys
sys.path.append('/usr/local/openpose/pybuild/python')
from openpose import *
=====
```

But if we want use some models in a Python script, we have to write :

=====

```
...
params = dict()
params["model_folder"] = "/usr/local/openpose/models/"
...
```

=====

Some examples are showed in:

/usr/local/openpose/pybuild/examples/tutorial_api_python

We can use scripts in this directory to test.