1. Location of OpenPose

OpenPose directory:/usr/local/openpose Some models:/usr/local/openpose/models Build files:/usr/local/openpose/build

Build files (Python):/usr/local/openpose/pybuild

PyOpenPose:/usr/local/pyopenpose

2. How To Use OpenPose

(a) By Command Line:

For example:

If we use hand & face model to handle with a video and need some output file in JSON format and one processed video instead of displaying videos in screen, we can input:

cd /usr/local/openpose

./build/examples/openpose/openpose.bin $\$

--write_json test/outputJSON/ \

--display 0 \

--video "test/video.avi" \

--write_video test/outputVideo.avi \

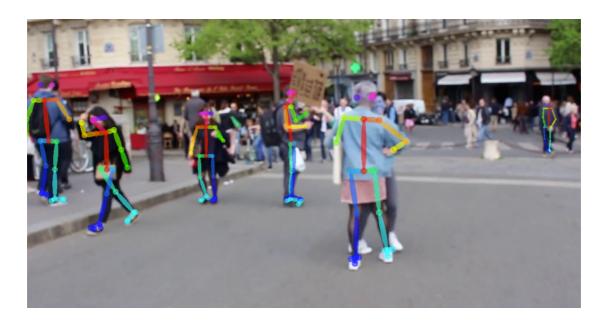
--hand models/hand \

--face models/face

Before:



Now: (About 126s)



More details on: https://qiita.com/wada-n/items/e9e6653effc1e3d0c566 (Japanese)

(b) By PyOpenPose

PyOpenPose is a Python API for openpose and released in Jan 2019. It includes body, face, hands, and all the functionality of the C++ API.

We can see some information on:

https://github.com/CMU-Perceptual-Computing-

Lab/openpose/blob/master/doc/modules/python_module.md

and

https://www.aiuai.cn/aifarm709.html

(Chinese)

We can import PyOpenPose by:

import sys

sys. path. append('/usr/local/pyopenpose')

from openpose import *

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import sys

sys. path. append ('/usr/local/openpose/pybuild/python')

from openpose import *

Some examples are showed in:
/usr/local/openpose/pybuild/examples/tutorial_api_python
We can use scripts in this directory to test.