

Lecture 11 - External tool integration

- ▶ how do we benefit from supporting external tools?
- ▶ how can we add support for external tools?

Last Week Recap

- ▶ Achievements and gameplay

Benefits

- ▶ No need to reinvent the wheel
- ▶

Tiled map editor

- ▶ .tmx .json









Conclusion



Tutorial

Assignment work