

Almas Baimagambetov

STATEMENT

I am a Lecturer in Game Development at the University of Brighton, where I teach a range of computer science, software and game development modules. My research is in the field of data visualization. I am the author and maintainer of [FXGL](#), a game engine used by multiple academic institutions to teach game development. I contribute to a number of open-source projects on [GitHub](#) and run an educational [YouTube](#) channel covering game and software development.

WORK EXPERIENCE

Sept. 2018 - Present	Lecturer in Game Development <i>University of Brighton, UK</i>
Oct. 2017 - Aug. 2018	Part-time Lecturer in Game Development <i>University of Brighton, UK</i>
Oct. 2015 - Oct. 2017	Hourly-Paid Lecturer in Game Development <i>University of Brighton, UK</i>
Jan 2013 - Oct. 2016	In-house Programmer (Zero-Hour Contract) <i>LLP AktubNIGRI, Kazakhstan</i>
Oct. 2012 - Feb. 2015	Guest Speaker and Mentor for IT students (Volunteer) <i>Bellerbys College, UK</i>

EDUCATION

July 2015 - April 2020 (Expected)	PhD in Computer Science , University of Brighton, UK Thesis: Automated visualization of grouped networks using Euler diagrams and graphs keywords: set theory, graph theory, topology, computational geometry & graphics
Oct.2012 - July 2015	BSc Computer Science (Games) , University of Brighton, UK Final year project: Analysis of software development issues in large scale games Project grade: 87% (A+) , Degree: 1st Class Honours
Sept. 2011 - June 2012	Foundation Degree in IT , Bellerbys College, UK Grade: 94% (A+)

TECHNICAL SKILLS

Advanced: Java, JavaFX, Kotlin,
game engine development (ECS, AI, UI, IO, serialization,
physics, event systems, networking, scripting),
API design, TDD, FDD, DDD, CI, deployment,
software development principles and practices,
algorithms and data structures

Intermediate: C++, JS, SDL2, OpenGL, Git, Win/Mac/Linux, Agile, \LaTeX

Beginner: Unity, SQL, HTML, CSS, Haskell, Python, Node.js, Spring

INTERESTS AND ACTIVITIES

game development, software development, computer science
data visualization, automated graphical layout generation
education, technology, open-source, chess

LANGUAGES

English: Fluent / Professional
Kazakh: Native
Russian: Native

AWARDS

June 2018 Best Student Paper, Diagrams 2018 Conference

Sept. 2015 International Research Scholarship (50% fee reduction)
University of Brighton

July 2015 Best Final Year Development Project (£250)
The FDM Group Prize

Nov. 2014 Academic Merit Based Scholarship (£1000)
University of Brighton

Nov. 2013 Academic Merit Based Scholarship (£1000)
University of Brighton

June 2012 Top #1 Foundation Student, Bellerbys College

May 2012 Best IT Student, Bellerbys College

RESEARCH AND PROFESSIONAL TALKS

- June 2019 Automated Visualization of Grouped Networks Using Euler Diagrams and Graphs (CEM Conference)
- April 2019 Java and JavaFX Game Development (Brighton Java Meetup)
- June 2018 Generating Effective Euler Diagrams (10th International Conference on the Theory and Application of Diagrams)
- May 2017 Novel Algorithm for Euler Diagram Generation (University of Brighton Internal Conference)
- March 2017 Data Visualization Workshop (Presenter at Data Visualization Brighton Meetup)
- Feb. 2017 An Inductive Approach to P-preserving Euler Diagram Generation (Visual Modelling Group Talk)
- June 2016 Grouped Networks and Associated Challenges (University of Brighton Internal Conference)
- May 2016 Euler Diagram Generation Techniques (Visual Modelling Group Talk)

PUBLICATIONS

1. **Baimagambetov, A.**, Stapleton, G., Howse, J. and Blake, A. (2020) Generating Effective Euler Diagrams In: 11th International Conference on the Theory and Application of Diagrams, Tallinn, 24-28 August 2020. (submitted long paper).
2. **Baimagambetov, A.**, Howse, J., Stapleton, G. and Delaney, A. (2018) Generating Effective Euler Diagrams In: 10th International Conference on the Theory and Application of Diagrams, Edinburgh, 18-22 June 2018. (long paper).
3. **Baimagambetov, A.** (2018) Automated Visualization of Grouped Networks In: 10th International Conference on the Theory and Application of Diagrams, Edinburgh, 18-22 June 2018. (Graduate Symposium report).